LMK04800

LMK04800 Family Low-Noise Clock Jitter Cleaner with Dual Loop PLLs

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LMK04800 Family

Low-Noise Clock Jitter Cleaner with Dual Loop PLLs

1.0 General Description

The LMK04800 family is the industry's highest performance clock conditioner with superior clock jitter cleaning, generation, and distribution with advanced features to meet next generation system requirements. The dual loop PLLatinum™ architecture enables 111 fs rms jitter (12 kHz to 20 MHz) using a low noise VCXO module or sub-200 fs rms jitter (12 kHz to 20 MHz) using a low cost external crystal and varactor diode.

The dual loop architecture consists of two high-performance phase-locked loops (PLL), a low-noise crystal oscillator circuit, and a high-performance voltage controlled oscillator (VCO). The first PLL (PLL1) provides a low-noise jitter cleaner function while the second PLL (PLL2) performs the clock generation. PLL1 can be configured to either work with an external VCXO module or the integrated crystal oscillator with an external tunable crystal and varactor diode. When used with a very narrow loop bandwidth, PLL1 uses the superior close-in phase noise (offsets below 50 kHz) of the VCXO module or the tunable crystal to clean the input clock. The output of PLL1 is used as the clean input reference to PLL2 where it locks the integrated VCO. The loop bandwidth of PLL2 can be optimized to clean the far-out phase noise (offsets above 50 kHz) where the integrated VCO outperforms the VCXO module or tunable crystal used in PLL1.

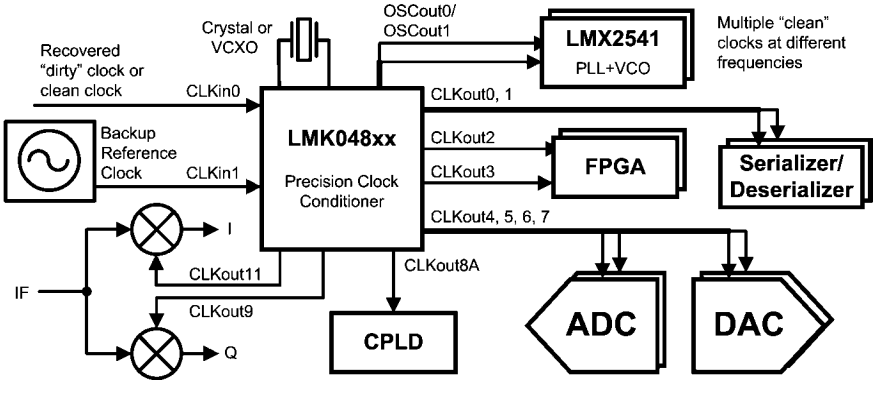
Device	VCO Frequency
LMK04803B	1840 to 2030 MHz
LMK04805B	2148 to 2370 MHz
LMK04806B	2370 to 2600 MHz
LMK04808B	2750 to 3072 MHz

2.0 Features

- Ultra-Low RMS Jitter Performance
  - 111 fs RMS jitter (12 kHz to 20 MHz)
  - 123 fs RMS jitter (100 Hz to 20 MHz)
- Dual Loop PLLatinum PLL Architecture
  - PLL1
    - Integrated Low-Noise Crystal Oscillator Circuit
    - Holdover mode when input clocks are lost
      - Automatic or manual triggering/recovery
  - PLL2
    - Normalized [1 Hz] PLL noise floor of -227 dBc/Hz
    - Phase detector rate up to 155 MHz
    - OSCin frequency-doubler
    - Integrated Low-Noise VCO
- 2 redundant input clocks with LOS
  - Automatic and manual switch-over modes
- 50% duty cycle output divides, 1 to 1045 (even and odd)
- LVPECL, LVDS, or LVCMOS programmable outputs
- Precision digital delay, fixed or dynamically adjustable
- 25 ps step analog delay control.
- 14 differential outputs. Up to 26 single ended.
  - Up to 6 VCXO/Crystal buffered outputs
- Clock rates of up to 1536 MHz
- 0-delay mode
- Three default clock outputs at power up
- Multi-mode: Dual PLL, single PLL, and clock distribution
- Industrial Temperature Range: -40 to 85 °C
- 3.15 V to 3.45 V operation
- Package: 64-pin LLP (9.0 x 9.0 x 0.8 mm)

3.0 Target Applications

- Data Converter Clocking / Wireless Infrastructure
- Networking, SONET/SDH, DSLAM
- Medical / Video / Military / Aerospace
- Test and Measurement



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4.0 Device Configuration Information

NSID	Reference Inputs	Dedicated Buffered/ Divided OSCin Clock	Programmable LVDS/ LVPECL/LVCMOS Outputs (*Note 1*)	VCO
LMK04803BISQ	2	2	12	1840 to 2030 MHz
LMK04805BISQ	2	2	12	2148 to 2370 MHz
LMK04806BISQ	2	2	12	2370 to 2600 MHz
LMK04808BISQ	2	2	12	2750 to 3072 MHz

Note 1: Up to 4 of these outputs are also able to be driven by the OSCin clock.

5.0 Functional Block Diagrams and Operating Modes

The LMK048xx is a flexible device that can be configured for many different use cases. The following simplified block diagrams help show the user the different use cases of the device.

5.1 Dual PLL

Figure 1 illustrates the typical use case of the LMK048xx in dual loop mode. In dual loop mode the reference to PLL1 is either CLKin0 or CLKin1. An external VCXO or tunable crystal will be used to provide feedback for the first PLL and a reference to the second PLL. This first PLL cleans the jitter with the VCXO or low cost tunable crystal by using a narrow loop bandwidth. The VCXO or tunable crystal output may be buffered through the two OSCout ports and optionally on up to 4 of the CLKouts. The VCXO or tunable crystal is used as the reference to PLL2 and may be doubled using the frequency doubler. The internal VCO drives up to six divide/delay blocks which drive 12 clock outputs.

Holdover functionality is optionally available when the input reference clock is lost. Holdover works by fixing the tuning voltage of PLL1 to the VCXO or tunable crystal.

It is also possible to use an external VCO in place of PLL2's internal VCO.

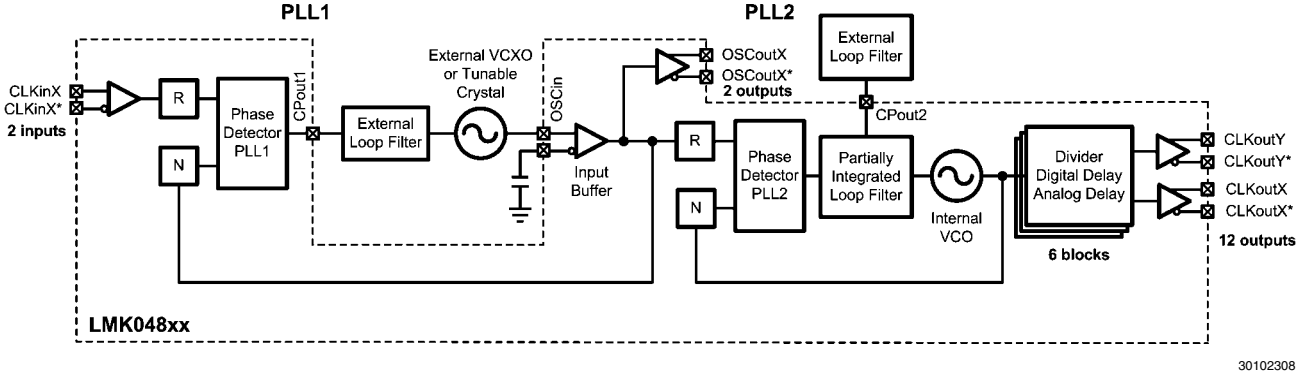

FIGURE 1. Simplified Functional Block Diagram for Dual Loop Mode

5.2 0-Delay Dual PLL

Figure 2 illustrates the use case of 0-delay dual loop mode. This configuration is very similar to *Section 5.1 Dual PLL* except that the feedback to the first PLL is driven by a clock output. This causes the clock outputs to have deterministic phase with the clock input. Since all the clock outputs can be synchronized together, all the clock outputs can be in phase with the clock input signal. The feedback to PLL1 can be connected internally as shown, or externally using FBCLKin (CLKin1) as an input port.

It is also possible to use an external VCO in place of PLL2's internal VCO.

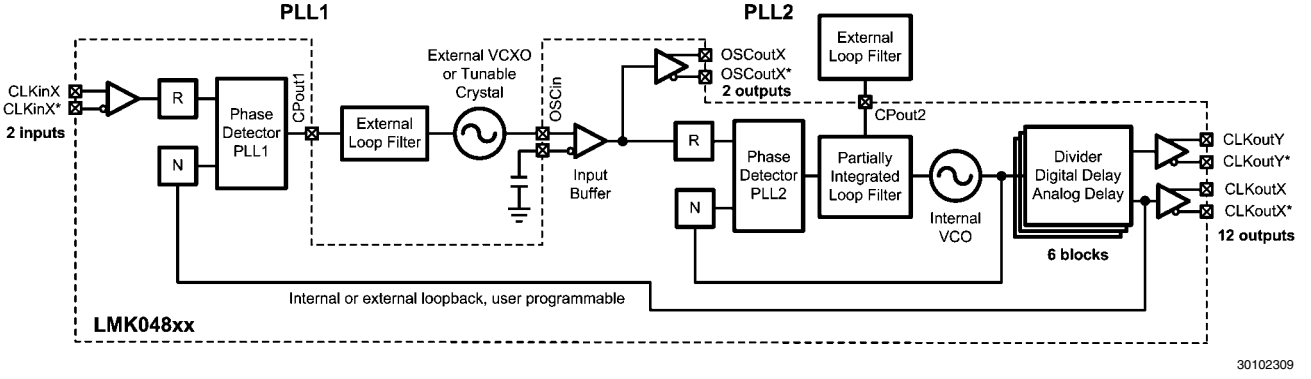

FIGURE 2. Simplified Functional Block Diagram for 0-delay Dual Loop Mode

5.3 Single PLL

Figure 3 illustrates the use case of single PLL mode. In single PLL mode only PLL2 is used and PLL1 is powered down. OSCin is used as the reference input. The internal VCO drives up to 6 divide/delay blocks which drive 12 clock outputs. The reference at OSCin can be used to drive up to 2 OSCout ports. OSCin can also optionally drive up to 4 of the clock outputs.

It is also possible to use an external VCO in place of PLL2's internal VCO.

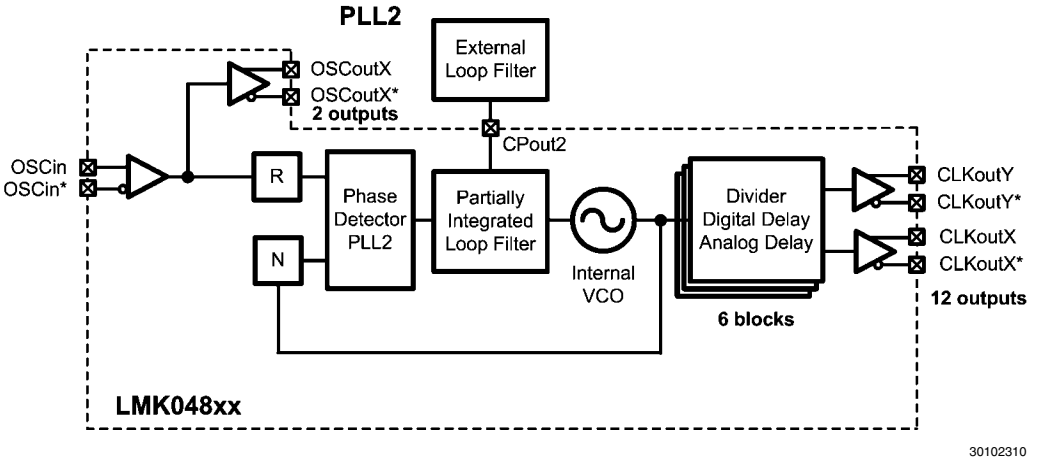

FIGURE 3. Simplified Functional Block Diagram for Single Loop Mode

5.4 0-delay Single PLL

Figure 4 illustrates the use case of 0-delay single PLL mode. This configuration is very similar to *Section 5.3 Single PLL* except that the feedback to PLL2 comes from a clock output. This causes the clock outputs to be in phase with the reference input. Since all the clock outputs can be synchronized together, all the clock outputs can be in phase with the clock input signal. The feedback to PLL2 can be performed internally as shown, or externally using FBCLKin (CLKin1) as an input port.

It is also possible to use an external VCO in place of PLL2's internal VCO.

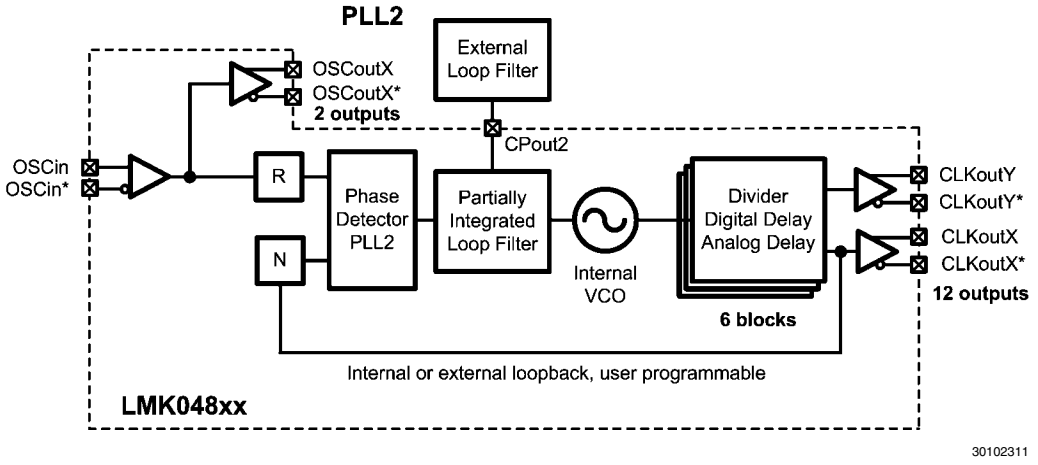

FIGURE 4. Simplified Functional Block Diagram for 0-delay Single Loop Mode

5.5 Clock Distribution

Figure 5 illustrates the LMK04800 used for clock distribution. CLKin1 is used to drive up to 6 divide/delay blocks which drive 12 outputs. OSCin can be used to drive up to 2 OSCout ports. OSCin can also optionally drive up to 4 of the clock outputs.

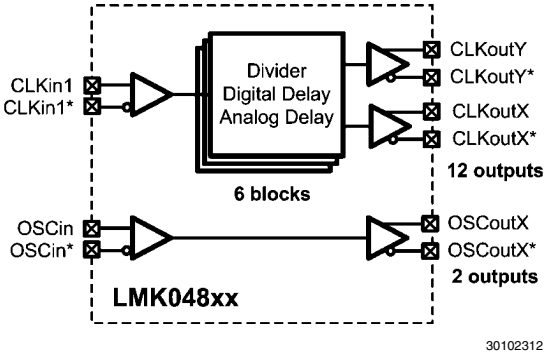

FIGURE 5. Simplified Functional Block Diagram for Mode Clock Distribution

5.6 Detailed LMK0480x Block Diagram

Figure 6 illustrates the complete LMK0480x block diagram for the LMK0480x family.

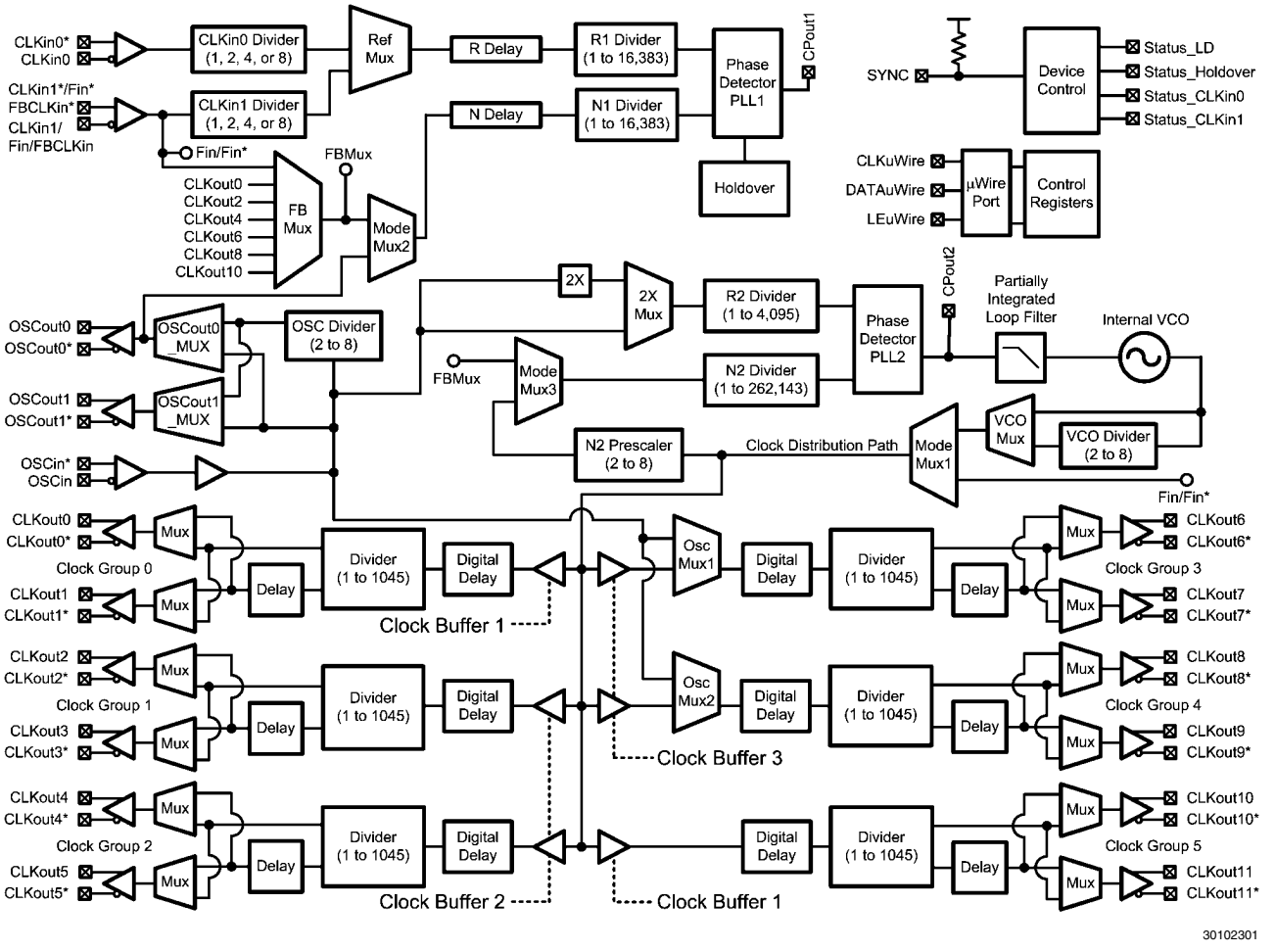

FIGURE 6. Detailed LMK0480x Block Diagram

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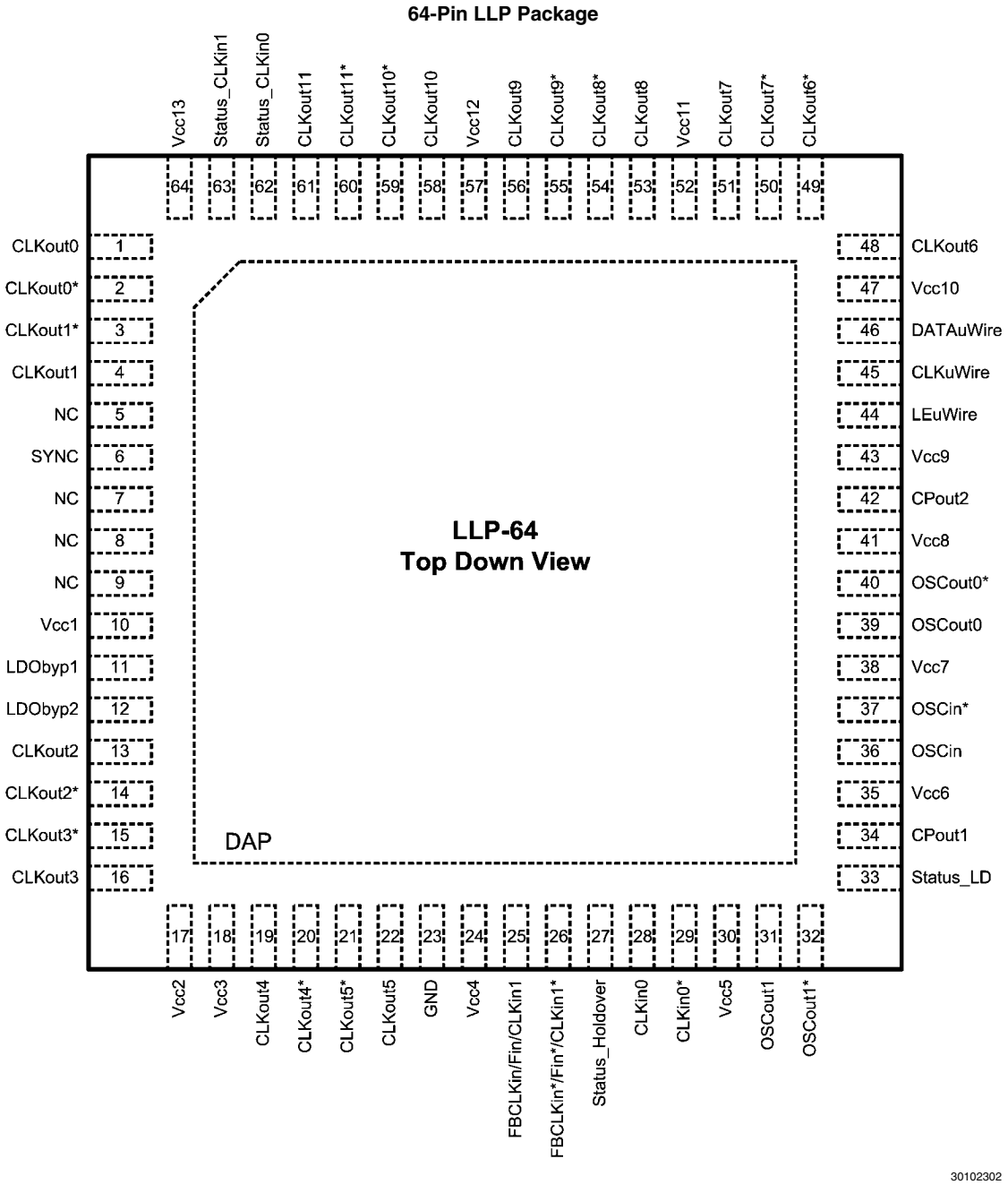
6.0 Connection Diagram



7.0 Pin Descriptions (*Note 2*)

Pin Number	Name(s)	I/O	Type	Description
1, 2	CLKout0, CLKout0*	O	Programmable	Clock output 0 (clock group 0).
3, 4	CLKout1*, CLKout1	O	Programmable	Clock output 1 (clock group 0).
6	SYNC	I/O	Programmable	CLKout Synchronization input or programmable status pin.
5, 7, 8, 9	NC			No Connection. These pins must be left floating.
10	Vcc1		PWR	Power supply for VCO LDO.
11	LDObyp1		ANLG	LDO Bypass, bypassed to ground with 10 µF capacitor.
12	LDObyp2		ANLG	LDO Bypass, bypassed to ground with a 0.1 µF capacitor.
13, 14	CLKout2, CLKout2*	O	Programmable	Clock output 2 (clock group 1).
15, 16	CLKout3*, CLKout3	O	Programmable	Clock output 3 (clock group 1).
17	Vcc2		PWR	Power supply for clock group 1: CLKout2 and CLKout3.
18	Vcc3		PWR	Power supply for clock group 2: CLKout4 and CLKout5.
19, 20	CLKout4, CLKout4*	O	Programmable	Clock output 4 (clock group 2).
21, 22	CLKout5*, CLKout5	O	Programmable	Clock output 5 (clock group 2).
23	GND		PWR	Ground
24	Vcc4		PWR	Power supply for digital.
25, 26	CLKin1, CLKin1*	I	ANLG	Reference Clock Input Port 1 for PLL1. AC or DC Coupled.
	FBCLKin, FBCLKin*			Feedback input for external clock feedback input (0-delay mode). AC or DC Coupled.
	Fin/Fin*			External VCO input (External VCO mode). AC or DC Coupled.
27	Status_Holdover	I/O	Programmable	Programmable status pin, default readback output. Programmable to holdover mode indicator. Other options available by programming.
28, 29	CLKin0, CLKin0*	I	ANLG	Reference Clock Input Port 0 for PLL1. AC or DC Coupled.
30	Vcc5		PWR	Power supply for clock inputs.
31, 32	OSCout1, OSCout1*	O	LVPECL	Buffered output 1 of OSCin port.
33	Status_LD	I/O	Programmable	Programmable status pin, default lock detect for PLL1 and PLL2. Other options available by programming.
34	CPout1	O	ANLG	Charge pump 1 output.
35	Vcc6		PWR	Power supply for PLL1, charge pump 1.
36, 37	OSCin, OSCin*	I	ANLG	Feedback to PLL1, Reference input to PLL2. AC Coupled.
38	Vcc7		PWR	Power supply for OSCin port.
39, 40	OSCout0, OSCout0*	O	Programmable	Buffered output 0 of OSCin port.

Pin Number	Name(s)	I/O	Type	Description
41	Vcc8		PWR	Power supply for PLL2, charge pump 2.
42	CPout2	O	ANLG	Charge pump 2 output.
43	Vcc9		PWR	Power supply for PLL2.
44	LEuWire	I	CMOS	MICROWIRE Latch Enable Input.
45	CLKuWire	I	CMOS	MICROWIRE Clock Input.
46	DATAuWire	I	CMOS	MICROWIRE Data Input.
47	Vcc10		PWR	Power supply for clock group 3: CLKout6 and CLKout7.
48, 49	CLKout6, CLKout6*	O	Programmable	Clock output 6 (clock group 3).
50, 51	CLKout7*, CLKout7	O	Programmable	Clock output 7 (clock group 3).
52	Vcc11		PWR	Power supply for clock group 4: CLKout8 and CLKout9.
53, 54	CLKout8, CLKout8*	O	Programmable	Clock output 8 (clock group 4).
55, 56	CLKout9*, CLKout9	O	Programmable	Clock output 9 (clock group 4).
57	Vcc12		PWR	Power supply for clock group 5: CLKout10 and CLKout11.
58, 59	CLKout10, CLKout10*	O	Programmable	Clock output 10 (clock group 5).
60, 61	CLKout11*, CLKout11	O	Programmable	Clock output 11 (clock group 5).
62	Status_CLKin0	I/O	Programmable	Programmable status pin. Default is input for pin control of PLL1 reference clock selection. CLKin0 LOS status and other options available by programming.
63	Status_CLKin1	I/O	Programmable	Programmable status pin. Default is input for pin control of PLL1 reference clock selection. CLKin1 LOS status and other options available by programming.
64	Vcc13		PWR	Power supply for clock group 0: CLKout0 and CLKout1.
DAP	DAP		GND	DIE ATTACH PAD, connect to GND.

Note 2: See Application Information section for recommended connections.

8.0 Absolute Maximum Ratings (*Note 3*, *Note 4*, *Note 5*)

If Military/Aerospace specified devices are required, please contact the National Semiconductor Sales Office/ Distributors for availability and specifications.

Parameter	Symbol	Ratings	Units
Supply Voltage (*Note 6*)	V_{CC}	-0.3 to 3.6	V
Input Voltage	V_{IN}	-0.3 to (V_{CC} + 0.3)	V
Storage Temperature Range	T_{STG}	-65 to 150	°C
Lead Temperature (solder 4 seconds)	T_L	+260	°C
Junction Temperature	T_J	125	°C
Differential Input Current (CLKinX/X*, OSCin/OSCin*, FBCLKin/FBCLKin*, Fin/Fin*)	I_{IN}	± 5	mA
Moisture Sensitivity Level	MSL	3	

Note 3: "Absolute Maximum Ratings" indicate limits beyond which damage to the device may occur. Operating Ratings indicate conditions for which the device is intended to be functional, but do not guarantee specific performance limits. For guaranteed specifications and test conditions, see the Electrical Characteristics. The guaranteed specifications apply only to the test conditions listed.

Note 4: This device is a high performance RF integrated circuit with an ESD rating up to 2 kV Human Body Model, up to 150 V Machine Model, and up to 750 V Charged Device Model and is ESD sensitive. Handling and assembly of this device should only be done at ESD-free workstations.

Note 5: Stresses in excess of the absolute maximum ratings can cause permanent or latent damage to the device. These are absolute stress ratings only. Functional operation of the device is only implied at these or any other conditions in excess of those given in the operation sections of the data sheet. Exposure to absolute maximum ratings for extended periods can adversely affect device reliability.

Note 6: Never to exceed 3.6 V.

9.0 Package Thermal Resistance

64-Lead LLP

Parameter	Symbol	Ratings	Units
Thermal resistance from junction to ambient on 4-layer JEDEC PCB (*Note 7*)	θ_{JA}	19.5	° C/W
Thermal resistance from junction to case (*Note 8*)	θ_{JC}	1.5	° C/W

Note 7: Specification assumes 32 thermal vias connect the die attach pad to the embedded copper plane on the 4-layer JEDEC PCB. These vias play a key role in improving the thermal performance of the LLP. Note that the JEDEC PCB is a standard thermal measurement PCB and does not represent best performance a PCB can achieve. It is recommended that the maximum number of vias be used in the board layout. θ_{JA} is unique for each PCB.

Note 8: Case is defined as the DAP (die attach pad).

10.0 Recommended Operating Conditions

Parameter	Symbol	Condition	Min	Typical	Max	Unit
Ambient Temperature	T_A	V_{CC} = 3.3 V	-40	25	85	°C
Supply Voltage	V_{CC}		3.15	3.3	3.45	V

11.0 Electrical Characteristics

(3.15 V ≤ V_{CC} ≤ 3.45 V, -40 °C ≤ T_A ≤ 85 °C. Typical values represent most likely parametric norms at V_{CC} = 3.3 V, T_A = 25 °C, at the Recommended Operating Conditions at the time of product characterization and are not guaranteed.)

Symbol	Parameter	Conditions	Min	Typ	Max	Units
Current Consumption						
I_{CC_PD}	Power Down Supply Current	No DC path to ground on OSCout1/1* (*Note 9*)		1	3	mA
I_{CC_CLKS}	Supply Current with all clocks enabled (*Note 11*)	All clock delays disabled, CLKoutX_Y_DIV = 1045, CLKoutX_TYPE = 1 (LVDS), PLL1 and PLL2 locked.		505	590	mA
CLKin0/0* and CLKin1/1* Input Clock Specifications						
f_{CLKin}	Clock Input Frequency (*Note 12*)		0.001		500	MHz
$SLEW_{CLKin}$	Clock Input Slew Rate (*Note 26*)	20% to 80%	0.15	0.5		V/ns
V_{ID}CLKin	Clock Input Differential Input Voltage (*Note 10*) *Figure 11*	AC coupled CLKinX_BUF_TYPE = 0 (Bipolar)	0.25		1.55	|V|
V_{SS}CLKin			0.5		3.1	Vpp
V_{ID}CLKin		AC coupled CLKinX_BUF_TYPE = 1 (MOS)	0.25		1.55	|V|
V_{SS}CLKin			0.5		3.1	Vpp
V_{CLKin}	Clock Input Single-ended Input Voltage (*Note 26*)	AC coupled to CLKinX; CLKinX* AC coupled to Ground CLKinX_BUF_TYPE = 0 (Bipolar)	0.25		2.4	Vpp
		AC coupled to CLKinX; CLKinX* AC coupled to Ground CLKinX_BUF_TYPE = 1 (MOS)	0.25		2.4	Vpp
$V_{CLKin0\text{-}offset}$	DC offset voltage between CLKin0/ CLKin0* CLKin0* - CLKin0	Each pin AC coupled CLKin0_BUF_TYPE = 0 (Bipolar)		20		mV
$V_{CLKin1\text{-}offset}$	DC offset voltage between CLKin1/ CLKin1* CLKin1* - CLKin1			0		mV
$V_{CLKinX\text{-}offset}$	DC offset voltage between CLKinX/ CLKinX* CLKinX* - CLKinX	Each pin AC coupled CLKinX_BUF_TYPE = 1 (MOS)		55		mV
$V_{CLKin\text{-}}$ V_{IH}	High input voltage	DC coupled to CLKinX; CLKinX* AC coupled to Ground CLKinX_BUF_TYPE = 1 (MOS)	2.0		V_{CC}	V
$V_{CLKin\text{-}}$ V_{IL}	Low input voltage		0.0		0.4	V
FBCLKin/FBCLKin* and Fin/Fin* Input Specifications						
$f_{FBCLKin}$	Clock Input Frequency (*Note 26*)	AC coupled (CLKinX_BUF_TYPE = 0) MODE = 2 or 8; FEEDBACK_MUX = 6	0.001		1000	MHz
f_{Fin}	Clock Input Frequency (*Note 26*)	AC coupled (CLKinX_BUF_TYPE = 0) MODE = 3 or 11	0.001		3100	MHz
$V_{FBCLKin/Fin}$	Single Ended Clock Input Voltage (*Note 26*)	AC coupled; (CLKinX_BUF_TYPE = 0)	0.25		2.0	Vpp
$SLEW_{FBCLKin/Fin}$	Slew Rate on CLKin (*Note 26*)	AC coupled; 20% to 80%; (CLKinX_BUF_TYPE = 0)	0.15	0.5		V/ns

Symbol	Parameter	Conditions	Min	Typ	Max	Units
PLL1 Specifications						
f_{PD1}	PLL1 Phase Detector Frequency				40	MHz
$I_{CPout1}SOURCE$	PLL1 Charge Pump Source Current (*Note 14*)	$V_{CPout1} = V_{CC}/2$, PLL1_CP_GAIN = 0		100		µA
		$V_{CPout1} = V_{CC}/2$, PLL1_CP_GAIN = 1		200		
		$V_{CPout1} = V_{CC}/2$, PLL1_CP_GAIN = 2		400		
		$V_{CPout1} = V_{CC}/2$, PLL1_CP_GAIN = 3		1600		
$I_{CPout1}SINK$	PLL1 Charge Pump Sink Current (*Note 14*)	$V_{CPout1}=V_{CC}/2$, PLL1_CP_GAIN = 0		-100		µA
		$V_{CPout1}=V_{CC}/2$, PLL1_CP_GAIN = 1		-200		
		$V_{CPout1}=V_{CC}/2$, PLL1_CP_GAIN = 2		-400		
		$V_{CPout1}=V_{CC}/2$, PLL1_CP_GAIN = 3		-1600		
I_{CPout1}%MIS	Charge Pump Sink / Source Mismatch	$V_{CPout1} = V_{CC}/2$, T = 25 °C		3	10	%
$I_{CPout1}V_{TUNE}$	Magnitude of Charge Pump Current Variation vs. Charge Pump Voltage	0.5 V < V_{CPout1} < V_{CC} - 0.5 V T_A = 25 °C		4		%
I_{CPout1}%TEMP	Charge Pump Current vs. Temperature Variation			4		%
I_{CPout1} TRI	Charge Pump TRI-STATE®Leakage Current	0.5 V < V_{CPout} < V_{CC} - 0.5 V			5	nA
PN10kHz	PLL 1/f Noise at 10 kHz offset. Normalized to 1 GHz Output Frequency	PLL1_CP_GAIN = 400 µA		-117		dBc/Hz
		PLL1_CP_GAIN = 1600 µA		-118		
PN1Hz	Normalized Phase Noise Contribution	PLL1_CP_GAIN = 400 µA		-221.5		dBc/Hz
		PLL1_CP_GAIN = 1600 µA		-223		
PLL2 Reference Input (OSCin) Specifications						
f_{OSCin}	PLL2 Reference Input (*Note 15*)				500	MHz
$SLEW_{OSCin}$	PLL2 Reference Clock minimum slew rate on OSCin(*Note 26*)	20% to 80%	0.15	0.5		V/ns
V_{OSCin}	Input Voltage for OSCin or OSCin* (*Note 26*)	AC coupled; Single-ended (Unused pin AC coupled to GND)	0.2		2.4	Vpp
V_{ID}OSCin	Differential voltage swing *Figure 11*	AC coupled	0.2		1.55	|V|
V_{SS}OSCin			0.4		3.1	Vpp
$V_{OSCin-offset}$	DC offset voltage between OSCin/ OSCin* OSCinX* - OSCinX	Each pin AC coupled		20		mV
$f_{doubler\_max}$	Doubler input frequency (*Note 26*)	EN_PLL2_REF_2X = 1; OSCin Duty Cycle 40% to 60%			155	MHz

Symbol	Parameter	Conditions	Min	Typ	Max	Units
Crystal Oscillator Mode Specifications						
f_{XTAL}	Crystal Frequency Range (*Note 26*)	R_{ESR} < 40 Ω	6		20.5	MHz
P_{XTAL}	Crystal Power Dissipation (*Note 17*)	Vectron VXB1 crystal, 20.48 MHz, R_{ESR} < 40 Ω XTAL_LVL = 0		100		µW
C_{IN}	Input Capacitance of LMK0480x OSCin port	-40 to +85 °C		6		pF
PLL2 Phase Detector and Charge Pump Specifications						
f_{PD2}	Phase Detector Frequency				155	MHz
I_{CPout}SOURCE	PLL2 Charge Pump Source Current (*Note 14*)	$V_{CPout2}=V_{CC}/2$, PLL2_CP_GAIN = 0		100		µA
		$V_{CPout2}=V_{CC}/2$, PLL2_CP_GAIN = 1		400		
		$V_{CPout2}=V_{CC}/2$, PLL2_CP_GAIN = 2		1600		
		$V_{CPout2}=V_{CC}/2$, PLL2_CP_GAIN = 3		3200		
I_{CPout}SINK	PLL2 Charge Pump Sink Current (*Note 14*)	$V_{CPout2}=V_{CC}/2$, PLL2_CP_GAIN = 0		-100		µA
		$V_{CPout2}=V_{CC}/2$, PLL2_CP_GAIN = 1		-400		
		$V_{CPout2}=V_{CC}/2$, PLL2_CP_GAIN = 2		-1600		
		$V_{CPout2}=V_{CC}/2$, PLL2_CP_GAIN = 3		-3200		
I_{CPout2}%MIS	Charge Pump Sink/Source Mismatch	$V_{CPout2}=V_{CC}/2$, T_A = 25 °C		3	10	%
$I_{CPout2}V_{TUNE}$	Magnitude of Charge Pump Current vs. Charge Pump Voltage Variation	0.5 V < V_{CPout2} < V_{CC} - 0.5 V T_A = 25 °C		4		%
I_{CPout2}%TEMP	Charge Pump Current vs. Temperature Variation			4		%
I_{CPout2}TRI	Charge Pump Leakage	0.5 V < V_{CPout2} < V_{CC} - 0.5 V			10	nA
PN10kHz	PLL 1/f Noise at 10 kHz offset (*Note 18*). Normalized to 1 GHz Output Frequency	PLL2_CP_GAIN = 400 µA		-118		dBc/Hz
		PLL2_CP_GAIN = 3200 µA		-121		
PN1Hz	Normalized Phase Noise Contribution (*Note 19*)	PLL2_CP_GAIN = 400 µA		-222.5		dBc/Hz
		PLL2_CP_GAIN = 3200 µA		-227		

Symbol	Parameter	Conditions	Min	Typ	Max	Units
Internal VCO Specifications						
f_{VCO}	VCO Tuning Range	LMK04803	1840		2030	MHz
		LMK04805	2148		2370	
		LMK04806	2370		2600	
		LMK04808	2750		3072	
K_{VCO}	Fine Tuning Sensitivity (The range displayed in the typical column indicates the lower sensitivity is typical at the lower end of the tuning range, and the higher tuning sensitivity is typical at the higher end of the tuning range).	LMK04808		20 to 36		MHz/V
$\lvert\Delta T_{CL}\rvert$	Allowable Temperature Drift for Continuous Lock (*Note 20*, *Note 26*)	After programming R30 for lock, no changes to output configuration are permitted to guarantee continuous lock			125	°C
CLKout Closed Loop Jitter Specifications using a Commercial Quality VCXO (*Note 23*)						
$L(f)_{CLKout}$	LMK04808 f_{CLKout} = 245.76 MHz SSB Phase Noise Measured at Clock Outputs Value is average for all output types (*Note 21*)	Offset = 1 kHz		-122.5		dBc/Hz
		Offset = 10 kHz		-132.9		
		Offset = 100 kHz		-135.2		
		Offset = 800 kHz		-143.9		
		Offset = 10 MHz; LVDS		-156.0		
		Offset = 10 MHz; LVPECL 1600 mVpp		-157.5		
		Offset = 10 MHz; LVCMOS		-157.1		
J_{CLKout} LVDS/LVPECL/ LVCMOS	LMK04803(*Note 21*) f_{CLKout} = 245.76 MHz Integrated RMS Jitter	BW = 12 kHz to 20 MHz		112		fs rms
		BW = 100 Hz to 20 MHz		121		
	LMK04805(*Note 21*) f_{CLKout} = 245.76 MHz Integrated RMS Jitter	BW = 12 kHz to 20 MHz		113		
		BW = 100 Hz to 20 MHz		122		
	LMK04806(*Note 21*) f_{CLKout} = 245.76 MHz Integrated RMS Jitter	BW = 12 kHz to 20 MHz		115		
		BW = 100 Hz to 20 MHz		123		
	LMK04808(*Note 21*) f_{CLKout} = 245.76 MHz Integrated RMS Jitter	BW = 12 kHz to 20 MHz		111		
		BW = 100 Hz to 20 MHz		123		
CLKout Closed Loop Jitter Specifications using the Integrated Low Noise Crystal Oscillator Circuit (*Note 24*)						
	LMK04808 f_{CLKout} = 245.76 MHz Integrated RMS Jitter	BW = 12 kHz to 20 MHz XTAL_LVL = 3		192		
		BW = 100 Hz to 20 MHz XTAL_LVL = 3		450		

Symbol	Parameter	Conditions	Min	Typ	Max	Units
Default Power On Reset Clock Output Frequency						
$f_{CLKout-startup}$	Default output clock frequency at device power on (*Note 25*)	CLKout8, LVDS, LMK04803	69	77	87	MHz
		CLKout8, LVDS, LMK04805	90	80	99	
		CLKout8, LVDS, LMK04806	90	98	110	
		CLKout8, LVDS, LMK04808	90	110	130	
Clock Skew and Delay						
$\|T_{SKEW}\|$	Maximum CLKoutX to CLKoutY (*Note 22*, *Note 26*)	LVDS-to-LVDS, T = 25 °C, F_{CLK} = 800 MHz, R_L = 100 Ω AC coupled		30		ps
		LVPECL-to-LVPECL, T = 25 °C, F_{CLK} = 800 MHz, R_L = 100 Ω emitter resistors = 240 Ω to GND AC coupled		30		
	Maximum skew between any two LVCMOS outputs, same CLKout or different CLKout (*Note 22*, *Note 26*)	R_L = 50 Ω, C_L = 5 pF, T = 25 °C, F_{CLK} = 100 MHz. (*Note 22*)		100		
$MixedT_{SKEW}$	LVDS or LVPECL to LVCMOS	Same device, T = 25 °C, 250 MHz		750		ps
$td_{0-DELAY}$	CLKin to CLKoutX delay (*Note 22*)	MODE = 2 PLL1_R_DLY = 0; PLL1_N_DLY = 0		1850		ps
		MODE = 2 PLL1_R_DLY = 0; PLL1_N_DLY = 0; VCO Frequency = 2949.12 MHz Analog delay select = 0; Feedback clock digital delay = 11; Feedback clock half step = 1; Output clock digital delay = 5; Output clock half step = 0;		0		
LVDS Clock Outputs (CLKoutX), CLKoutX_TYPE = 1						
f_{CLKout}	Maximum Frequency (*Note 26*, *Note 27*)	R_L = 100 Ω	1536			MHz
V_{OD}	Differential Output Voltage *Figure 12*	T = 25 °C, DC measurement AC coupled to receiver input R = 100 Ω differential termination	250	400	450	|mV|
V_{SS}			500	800	900	mVpp
ΔV_{OD}	Change in Magnitude of V_{OD} for complementary output states		-50		50	mV
V_{OS}	Output Offset Voltage		1.125	1.25	1.375	V
ΔV_{OS}	Change in V_{OS} for complementary output states				35	|mV|
T_R / T_F	Output Rise Time	20% to 80%, RL = 100 Ω		200		ps
	Output Fall Time	80% to 20%, RL = 100 Ω				
I_{SA} I_{SB}	Output short circuit current - single ended	Single-ended output shorted to GND, T = 25 °C	-24		24	mA
I_{SAB}	Output short circuit current - differential	Complimentary outputs tied together	-12		12	mA

Symbol	Parameter	Conditions	Min	Typ	Max	Units
LVPECL Clock Outputs (CLKoutX)						
f_{CLKout}	Maximum Frequency (*Note 26*, *Note 27*)		1536			MHz
T_R / T_F	20% to 80% Output Rise	RL = 100 Ω, emitter resistors = 240 Ω to GND CLKoutX_TYPE = 4 or 5 (1600 or 2000 mVpp)		150		ps
	80% to 20% Output Fall Time					
700 mVpp LVPECL Clock Outputs (CLKoutX), CLKoutX_TYPE = 2						
V_{OH}	Output High Voltage	T = 25 °C, DC measurement Termination = 50 Ω to V_{CC} - 1.4 V		V_{CC} - 1.03		V
V_{OL}	Output Low Voltage			V_{CC} - 1.41		V
V_{OD}	Output Voltage *Figure 12*		305	380	440	|mV|
V_{SS}			610	760	880	mVpp
1200 mVpp LVPECL Clock Outputs (CLKoutX), CLKoutX_TYPE = 3						
V_{OH}	Output High Voltage	T = 25 °C, DC measurement Termination = 50 Ω to V_{CC} - 1.7 V		V_{CC} - 1.07		V
V_{OL}	Output Low Voltage			V_{CC} - 1.69		V
V_{OD}	Output Voltage *Figure 12*		545	625	705	|mV|
V_{SS}			1090	1250	1410	mVpp
1600 mVpp LVPECL Clock Outputs (CLKoutX), CLKoutX_TYPE = 4						
V_{OH}	Output High Voltage	T = 25 °C, DC Measurement Termination = 50 Ω to V_{CC} - 2.0 V		V_{CC} - 1.10		V
V_{OL}	Output Low Voltage			V_{CC} - 1.97		V
V_{OD}	Output Voltage *Figure 12*		660	870	965	|mV|
V_{SS}			1320	1740	1930	mVpp
2000 mVpp LVPECL (2VPECL) Clock Outputs (CLKoutX), CLKoutX_TYPE = 5						
V_{OH}	Output High Voltage	T = 25 °C, DC Measurement Termination = 50 Ω to V_{CC} - 2.3 V		V_{CC} - 1.13		V
V_{OL}	Output Low Voltage			V_{CC} - 2.20		V
V_{OD}	Output Voltage *Figure 12*		800	1070	1200	|mV|
V_{SS}			1600	2140	2400	mVpp

Symbol	Parameter	Conditions	Min	Typ	Max	Units
LVCMOS Clock Outputs (CLKoutX)						
f_{CLKout}	Maximum Frequency (*Note 26*, *Note 27*)	5 pF Load	250			MHz
V_{OH}	Output High Voltage	1 mA Load	V_{CC} - 0.1			V
V_{OL}	Output Low Voltage	1 mA Load			0.1	V
I_{OH}	Output High Current (Source)	V_{CC} = 3.3 V, V_O = 1.65 V		28		mA
I_{OL}	Output Low Current (Sink)	V_{CC} = 3.3 V, V_O = 1.65 V		28		mA
$DUTY_{CLK}$	Output Duty Cycle (*Note 26*)	V_{CC}/2 to V_{CC}/2, F_{CLK} = 100 MHz, T = 25 °C	45	50	55	%
T_R	Output Rise Time	20% to 80%, RL = 50 Ω, CL = 5 pF		400		ps
T_F	Output Fall Time	80% to 20%, RL = 50 Ω, CL = 5 pF		400		ps
Digital Outputs (Status_CLKinX, Status_LD, Status_Holdover, SYNC)						
V_{OH}	High-Level Output Voltage	I_{OH} = -500 µA	V_{CC} - 0.4			V
V_{OL}	Low-Level Output Voltage	I_{OL} = 500 µA			0.4	V
Digital Inputs (Status_CLKinX, SYNC)						
V_{IH}	High-Level Input Voltage		1.6		V_{CC}	V
V_{IL}	Low-Level Input Voltage				0.4	V
I_{IH}	High-Level Input Current $V_{IH} = V_{CC}$	Status_CLKinX_TYPE = 0 (High Impedance)	-5		5	µA
		Status_CLKinX_TYPE = 1 (Pull-up)	-5		5	
		Status_CLKinX_TYPE = 2 (Pull-down)	10		80	
I_{IL}	Low-Level Input Current V_{IL} = 0 V	Status_CLKinX_TYPE = 0 (High Impedance)	-5		5	µA
		Status_CLKinX_TYPE = 1 (Pull-up)	-40		-5	
		Status_CLKinX_TYPE = 2 (Pull-down)	-5		5	
Digital Inputs (CLKuWire, DATAuWire, LEuWire)						
V_{IH}	High-Level Input Voltage		1.6		V_{CC}	V
V_{IL}	Low-Level Input Voltage				0.4	V
I_{IH}	High-Level Input Current	$V_{IH} = V_{CC}$	5		25	µA
I_{IL}	Low-Level Input Current	V_{IL} = 0	-5		5	µA

Symbol	Parameter	Conditions	Min	Typ	Max	Units
MICROWIRE Interface Timing						
T_{ECS}	LE to Clock Set Up Time	See MICROWIRE Input Timing	25			ns
T_{DCS}	Data to Clock Set Up Time	See MICROWIRE Input Timing	25			ns
T_{CDH}	Clock to Data Hold Time	See MICROWIRE Input Timing	8			ns
T_{CWH}	Clock Pulse Width High	See MICROWIRE Input Timing	25			ns
T_{CWL}	Clock Pulse Width Low	See MICROWIRE Input Timing	25			ns
T_{CES}	Clock to LE Set Up Time	See MICROWIRE Input Timing	25			ns
T_{EWH}	LE Pulse Width	See MICROWIRE Input Timing	25			ns
T_{CR}	Falling Clock to Readback Time	See MICROWIRE Readback Timing	25			ns

Note 9: If emitter resistors are placed on the OSCout1/1* pins, there will be a DC current to ground which will cause powerdown Icc to increase.

Note 10: See *Section 13.2 DIFFERENTIAL VOLTAGE MEASUREMENT TERMINOLOGY* (*Note 28*) for definition of V_{ID} and V_{OD} voltages.

Note 11: Load conditions for output clocks: LVDS: 100 Ω differential. See applications section *Section 18.11.1 Current Consumption / Power Dissipation Calculations* for Icc for specific part configuration and how to calculate Icc for a specific design.

Note 12: CLKin0, CLKin1 maximum is guaranteed by characterization, production tested at 200 MHz.

Note 13: In order to meet the jitter performance listed in the subsequent sections of this data sheet, the minimum recommended slew rate for all input clocks is 0.5 V/ns. This is especially true for single-ended clocks. Phase noise performance will begin to degrade as the clock input slew rate is reduced. However, the device will function at slew rates down to the minimum listed. When compared to single-ended clocks, differential clocks (LVDS, LVPECL) will be less susceptible to degradation in phase noise performance at lower slew rates due to their common mode noise rejection. However, it is also recommended to use the highest possible slew rate for differential clocks to achieve optimal phase noise performance at the device outputs.

Note 14: This parameter is programmable

Note 15: F_{OSCin} maximum frequency guaranteed by characterization. Production tested at 200 MHz.

Note 16: The EN_PLL2_REF_2X bit (Register 13) enables/disables a frequency doubler mode for the PLL2 OSCin path.

Note 17: See Application Section discussion of Crystal Power Dissipation. *Section 18.8 OPTIONAL CRYSTAL OSCILLATOR IMPLEMENTATION (OSCin/ OSCin*)*

Note 18: A specification in modeling PLL in-band phase noise is the 1/f flicker noise, $L_{PLL\_flicker}(f)$, which is dominant close to the carrier. Flicker noise has a 10 dB/decade slope. PN10kHz is normalized to a 10 kHz offset and a 1 GHz carrier frequency. PN10kHz = $L_{PLL\_flicker}$(10 kHz) - 20log(Fout / 1 GHz), where $L_{PLL\_flicker}$ (f) is the single side band phase noise of only the flicker noise's contribution to total noise, L(f). To measure $L_{PLL\_flicker}(f)$ it is important to be on the 10 dB/decade slope close to the carrier. A high compare frequency and a clean crystal are important to isolating this noise source from the total phase noise, L(f). $L_{PLL\_flicker}(f)$ can be masked by the reference oscillator performance if a low power or noisy source is used. The total PLL in-band phase noise performance is the sum of $L_{PLL\_flicker}(f)$ and $L_{PLL\_flat}(f)$.

Note 19: A specification modeling PLL in-band phase noise. The normalized phase noise contribution of the PLL, $L_{PLL\_flat}(f)$, is defined as: PN1HZ=$L_{PLL\_flat}(f)$ - 20log(N) - 10log(f_{PDX}). $L_{PLL\_flat}(f)$ is the single side band phase noise measured at an offset frequency, f, in a 1 Hz bandwidth and f_{PDX} is the phase detector frequency of the synthesizer. $L_{PLL\_flat}(f)$ contributes to the total noise, L(f).

Note 20: Maximum Allowable Temperature Drift for Continuous Lock is how far the temperature can drift in either direction from the value it was at the time that the R30 register was last programmed, and still have the part stay in lock. The action of programming the R30 register, even to the same value, activates a frequency calibration routine. This implies the part will work over the entire frequency range, but if the temperature drifts more than the maximum allowable drift for continuous lock, then it will be necessary to reload the R30 register to ensure it stays in lock. Regardless of what temperature the part was initially programmed at, the temperature can never drift outside the frequency range of -40 °C to 85 °C without violating specifications.

Note 21: f_{VCO} = 2949.12 MHz, PLL1 parameters: F_{PD1} = 1.024 MHz, I_{CP1} = 100 µA, loop bandwidth = 10 Hz. A 122.88 MHz Crystek CVHD-950–122.880. PLL2 parameters: PLL2_R = 1, F_{PD2} = 122.88 MHz, I_{CP2} = 3200 µA, C1 = 47 pF, C2 = 3.9 nF, R2 = 620 Ω, PLL2_C3_LF = 0, PLL2_R3_LF = 0, PLL2_C4_LF = 0, PLL2_R4_LF = 0, CLKoutX_Y_DIV = 12, and CLKoutX_ADLY_SEL = 0.

Note 22: Equal loading and identical clock output configuration on each clock output is required for specification to be valid. Specification not valid for delay mode.

Note 23: VCXO used is a 122.88 MHz Crystek CVHD-950-122.880.

Note 24: Crystal used is a 20.48 MHz Vectron VXB1-1150-20M480 and Skyworks varactor diode, SMV-1249-074LF.

Note 25: CLKout6 and OSCout0 also oscillate at start-up at the frequency of the VCXO attached to OSCin port.

Note 26: Guaranteed by characterization.

Note 27: Refer to typical performance charts for output operation performance at higher frequencies than the minimum maximum output frequency.

12.0 Serial MICROWIRE Timing Diagram

Register programming information on the DATAuWire pin is clocked into a shift register on each rising edge of the CLKuWire signal. On the rising edge of the LEuWire signal, the register is sent from the shift register to the register addressed. A slew rate of at least 30 V/µs is recommended for these signals. After programming is complete the CLKuWire, DATAuWire, and LEuWire signals should be returned to a low state. If the CLKuWire or DATAuWire lines are toggled while the VCO is in lock, as is sometimes the case when these lines are shared with other parts, the phase noise may be degraded during this programming.

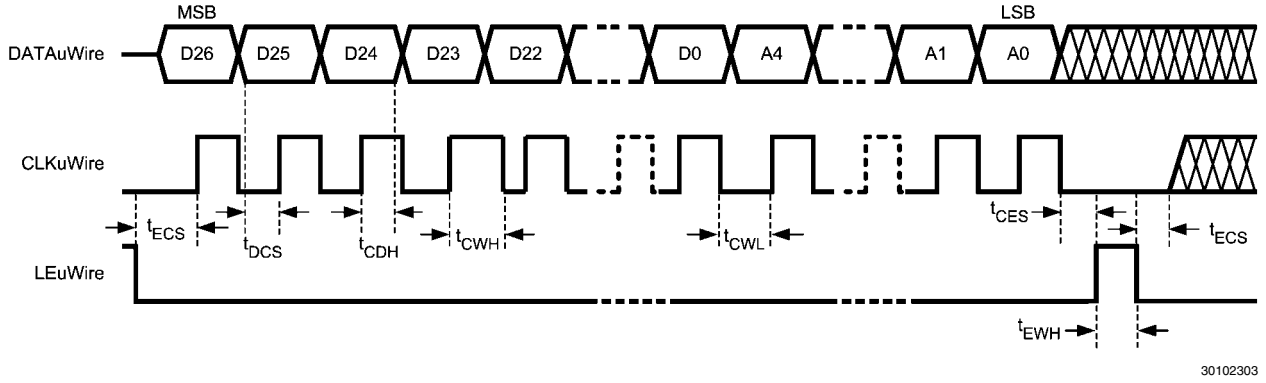


FIGURE 7. MICROWIRE Timing Diagram

12.1 ADVANCED MICROWIRE TIMING DIAGRAMS

12.1.1 3 Extra Clocks or Double Program

Figure 8 shows the timing for the programming sequence for loading CLKoutX_Y_DIV > 25 or CLKoutX_Y_DDLY > 12 as described in *Section 17.1 SPECIAL PROGRAMMING CASE FOR R0 to R5 for CLKoutX_Y_DIV & CLKoutX_Y_DDLY*.

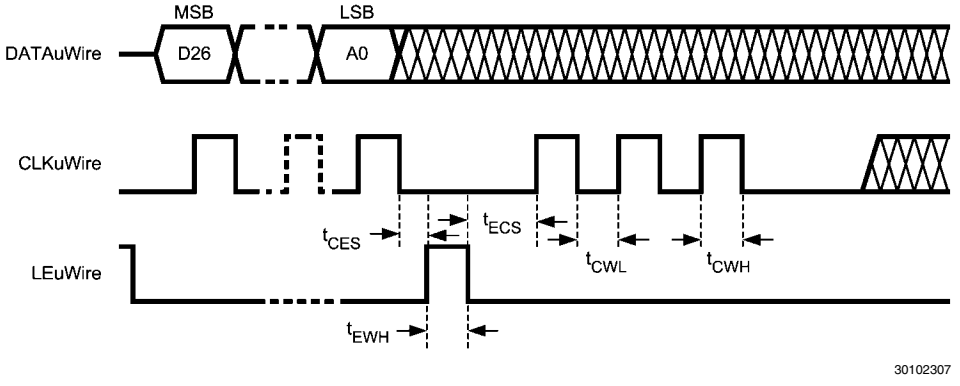


FIGURE 8. MICROWIRE Timing Diagram: Extra CLKuWire Pulses for R0 to R5

12.1.2 Three Extra Clocks with LEuWire High

Figure 9 shows the timing for the programming sequence which allows SYNC_EN_AUTO = 1 when loading CLKoutX_Y_DIV > 25 or CLKoutX_Y_DDLY > 12. When SYNC_EN_AUTO = 1, a SYNC event is automatically generated on the falling edge of LEuWire. See *Section 17.1 SPECIAL PROGRAMMING CASE FOR R0 to R5 for CLKoutX_Y_DIV & CLKoutX_Y_DDLY*.

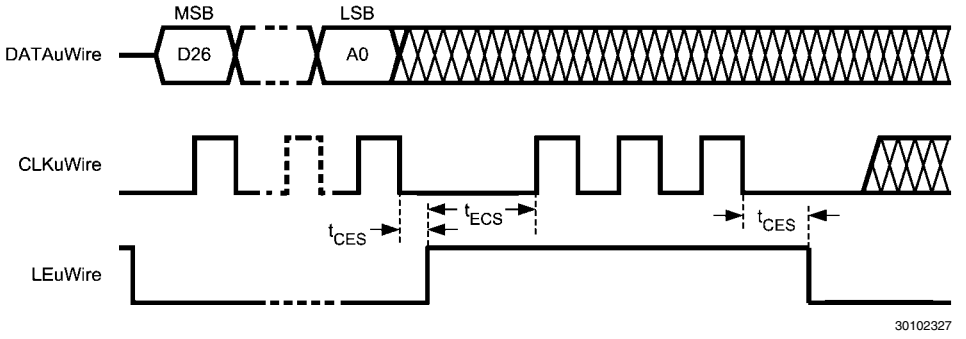


FIGURE 9. MICROWIRE Timing Diagram: Extra CLKuWire Pulses for R0 to R5 with LEuWire Asserted

12.1.3 Readback

See *Section 17.3 READBACK* for more information on performing a readback operation. *Figure 10* shows timing for LEuWire for both READBACK_LE = 1 and 0.

The rising edges of CLKuWire during MICROWIRE readback continue to clock data on DATAuWire into the device during readback. If after the readback, LEuWire transitions from low to high, this data will be latched to the decoded register. The decoded register address consists of the last 5 bits clocked on DATAuWire as shown in the MICROWIRE Timing Diagrams.

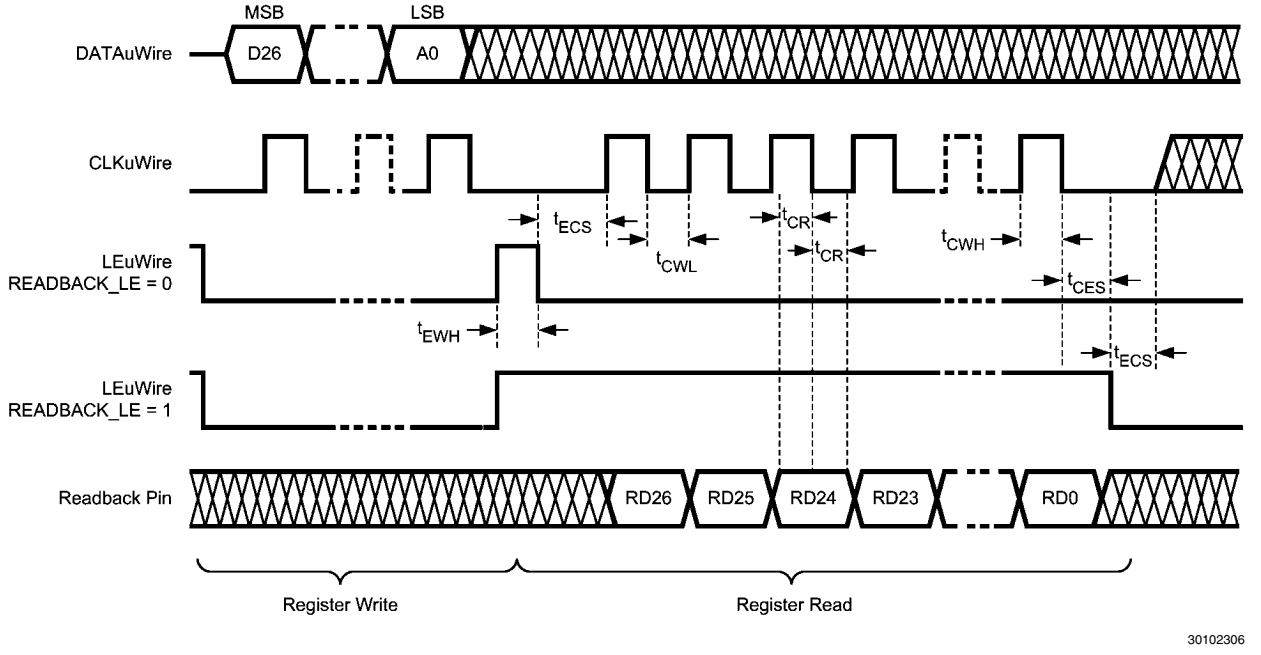
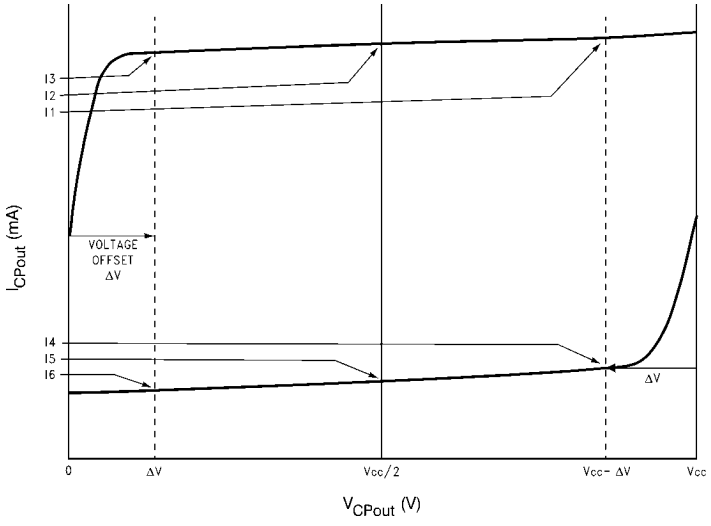


FIGURE 10. MICROWIRE Readback Timing Diagram

13.0 Measurement Definitions

13.1 CHARGE PUMP CURRENT SPECIFICATION DEFINITIONS



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I1 = Charge Pump Sink Current at $V_{CPout} = V_{CC} - \Delta V$

I2 = Charge Pump Sink Current at $V_{CPout} = V_{CC}/2$

I3 = Charge Pump Sink Current at $V_{CPout} = \Delta V$

I4 = Charge Pump Source Current at $V_{CPout} = V_{CC} - \Delta V$

I5 = Charge Pump Source Current at $V_{CPout} = V_{CC}/2$

I6 = Charge Pump Source Current at $V_{CPout} = \Delta V$

ΔV = Voltage offset from the positive and negative supply rails. Defined to be 0.5 V for this device.

13.1.1 Charge Pump Output Current Magnitude Variation Vs. Charge Pump Output Voltage

$$I_{CPout}\ Vs\ V_{CPout} = \frac{|I1| - |I3|}{|I1| + |I3|} \times 100\%$$

$$= \frac{|I4| - |I6|}{|I4| + |I6|} \times 100\%$$

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13.1.2 Charge Pump Sink Current Vs. Charge Pump Output Source Current Mismatch

$$I_{CPout}\ Sink\ Vs\ I_{CPout}\ Source = \frac{|I2| - |I5|}{|I2| + |I5|} \times 100\%$$

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13.1.3 Charge Pump Output Current Magnitude Variation Vs. Temperature

$$I_{CPout}\ Vs\ T_A = \frac{|I_2|_{T_A} - |I_2|_{T_A = 25°C}}{|I_2|_{T_A = 25°C}} \times 100\%$$

$$= \frac{|I_5|_{T_A} - |I_5|_{T_A = 25°C}}{|I_5|_{T_A = 25°C}} \times 100\%$$

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13.2 DIFFERENTIAL VOLTAGE MEASUREMENT TERMINOLOGY (*Note 28*)

The differential voltage of a differential signal can be described by two different definitions causing confusion when reading datasheets or communicating with other engineers. This section will address the measurement and description of a differential signal so that the reader will be able to understand and discern between the two different definitions when used.

The first definition used to describe a differential signal is the absolute value of the voltage potential between the inverting and non-inverting signal. The symbol for this first measurement is typically V_{ID} or V_{OD} depending on if an input or output voltage is being described.

The second definition used to describe a differential signal is to measure the potential of the non-inverting signal with respect to the inverting signal. The symbol for this second measurement is V_{SS} and is a calculated parameter. Nowhere in the IC does this signal exist with respect to ground, it only exists in reference to its differential pair. V_{SS} can be measured directly by oscilloscopes with floating references, otherwise this value can be calculated as twice the value of V_{OD} as described in the first description.

Figure 11 illustrates the two different definitions side-by-side for inputs and *Figure 12* illustrates the two different definitions side-by-side for outputs. The V_{ID} and V_{OD} definitions show V_A and V_B DC levels that the non-inverting and inverting signals toggle between with respect to ground. V_{SS} input and output definitions show that if the inverting signal is considered the voltage potential reference, the non-inverting signal voltage potential is now increasing and decreasing above and below the non-inverting reference. Thus the peak-to-peak voltage of the differential signal can be measured.

V_{ID} and V_{OD} are often defined as volts (V) and V_{SS} is often defined as volts peak-to-peak (V_{PP}).

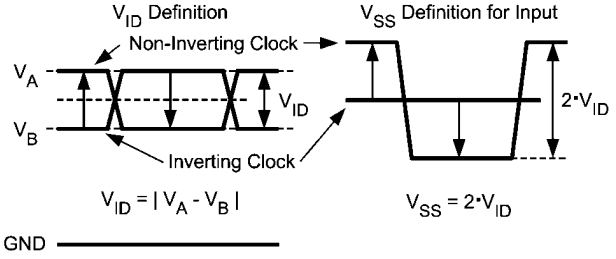


FIGURE 11. Two Different Definitions for Differential Input Signals

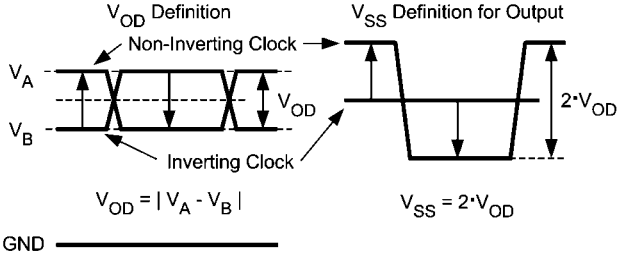


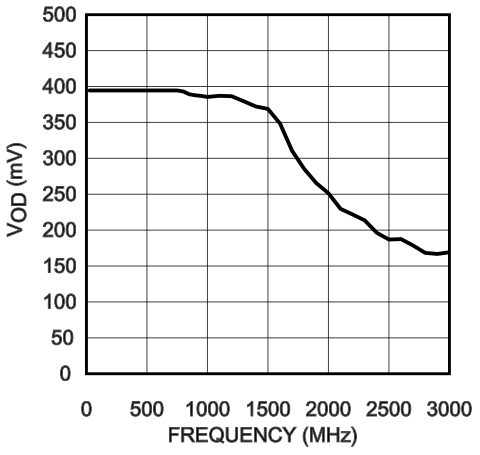
FIGURE 12. Two Different Definitions for Differential Output Signals

Note 28: Refer to application note AN-912 Common Data Transmission Parameters and their Definitions for more information.

14.0 Typical Performance Characteristics

14.2 CLOCK OUTPUT AC CHARACTERISTICS

LVDS V_{OD} vs. Frequency



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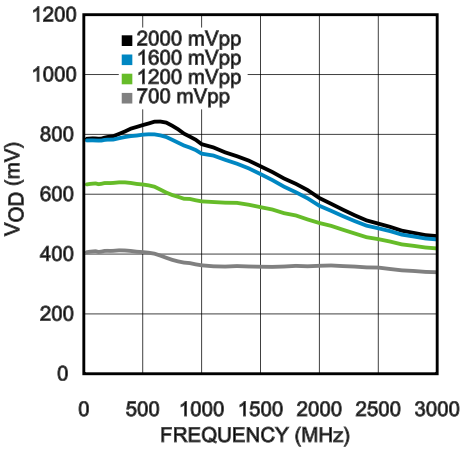
LVPECL /w 240 ohm emitter resistors V_{OD} vs. Frequency



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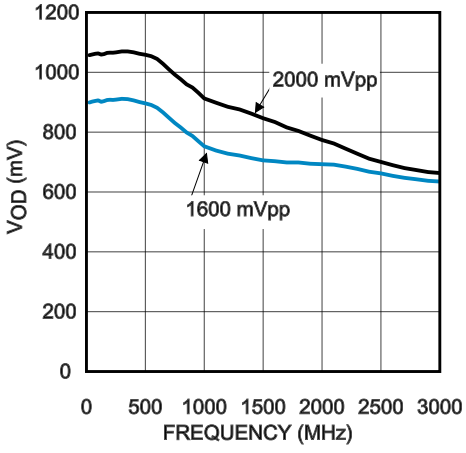
LVPECL /w 120 ohm emitter resistors V_{OD} vs. Frequency



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15.0 Features

15.1 SYSTEM ARCHITECTURE

The dual loop PLL architecture of the LMK048xx provides the lowest jitter performance over the widest range of output frequencies and phase noise integration bandwidths. The first stage PLL (PLL1) is driven by an external reference clock and uses an external VCXO or tunable crystal to provide a frequency accurate, low phase noise reference clock for the second stage frequency multiplication PLL (PLL2). PLL1 typically uses a narrow loop bandwidth (10 Hz to 200 Hz) to retain the frequency accuracy of the reference clock input signal while at the same time suppressing the higher offset frequency phase noise that the reference clock may have accumulated along its path or from other circuits. This “cleaned” reference clock provides the reference input to PLL2.

The low phase noise reference provided to PLL2 allows PLL2 to operate with a wide loop bandwidth (50 kHz to 200 kHz). The loop bandwidth for PLL2 is chosen to take advantage of the superior high offset frequency phase noise profile of the internal VCO and the good low offset frequency phase noise of the reference VCXO or tunable crystal.

Ultra low jitter is achieved by allowing the external VCXO or Crystal’s phase noise to dominate the final output phase noise at low offset frequencies and the internal VCO’s phase noise to dominate the final output phase noise at high offset frequencies. This results in best overall phase noise and jitter performance.

The LMK048xx allows subsets of the device to be used to increase the flexibility of device. These different modes are selected using *Section 17.9.1 MODE: Device Mode*. For instance:

- Dual Loop Mode - Typical use case of LMK04808. CLKinX used as reference input to PLL1, OSCin port is connected to VCXO or tunable crystal.
- Single Loop Mode - Powers down PLL1. OSCin port is used as reference input.
- Clock Distribution Mode - Allows input of CLKin1 to be distributed to output with division, digital delay, and analog delay.

See Functional Description for more information on these modes.

15.2 PLL1 REDUNDANT REFERENCE INPUTS (CLKin0/ CLKin0* and CLKin1/CLKin1*)

The LMK0480x has two reference clock inputs for PLL1, CLKin0 and CLKin1. Ref Mux selects CLKin0 or CLKin1. Automatic or manual switching occurs between the inputs.

CLKin0 and CLKin1 each have input dividers. The input divider allows different clock input frequencies to be normalized so that the frequency input to the PLL1 R divider remains constant during automatic switching. By programming these dividers such that the frequency presented to the input of the PLL1_R divider is the same prevents the user from needing to reprogram the PLL1 R divider when the input reference is changed to another CLKin port with a different frequency.

CLKin1 is shared for use as an external 0-delay feedback (FBCLKin), or for use with an external VCO (Fin).

Fast manual switching between reference clocks is possible with a external pins Status_CLKin0 and Status_CLKin1.

15.3 PLL1 TUNABLE CRYSTAL SUPPORT

The LMK048xx integrates a crystal oscillator on PLL1 for use with an external crystal and varactor diode to perform jitter cleaning.

The LMK048xx must be programmed to enable Crystal mode.

15.4 VCXO/CRYSTAL BUFFERED OUTPUTS

The LMK048xx provides 2 dedicated outputs which are a buffered copy of the PLL2 reference input. This reference input is typically a low noise VCXO or Crystal. When using a VCXO, this output can be used to clock external devices such as microcontrollers, FPGAs, CPLDs, etc. before the LMK048xx is programmed.

The OSCout0 buffer output type is programmable to LVDS, LVPECL, or LVCMOS. The OSCout1 buffer is fixed to LVPECL.

The dedicated output buffers OSCout0 and OSCout1 can output frequency lower than the VCXO or Crystal frequency by programming the OSC Divider. The OSC Divider value range is 1 to 8. Each OSCoutX can individually choose to use the OSC Divider output or to bypass the OSC Divider.

Two clock output groups can also be programmed to be driven by OSCin. This allows a total of 4 additional differential outputs to be buffered outputs of OSCin. When programmed in this way, a total of 6 differential outputs can be driven by a buffered copy of OSCin.

VCXO/Crystal buffered outputs cannot be synchronized to the VCO clock distribution outputs. The assertion of SYNC will still cause these outputs to become low. Since these outputs will turn off and on asynchronously with respect to the VCO sourced clock outputs during a SYNC, it is possible for glitches to occur on the buffered clock outputs when SYNC is asserted and unasserted. If the NO_SYNC_CLKoutX_Y bits are set these outputs will not be affected by the SYNC event except that the phase relationship will change with the other synchronized clocks unless a buffered clock output is used as a qualification clock during SYNC.

15.5 FREQUENCY HOLDOVER

The LMK048xx supports holdover operation to keep the clock outputs on frequency with minimum drift when the reference is lost until a valid reference clock signal is re-established.

15.6 INTEGRATED LOOP FILTER POLES

The LMK048xx features programmable 3rd and 4th order loop filter poles for PLL2. These internal resistors and capacitor values may be selected from a fixed range of values to achieve either a 3rd or 4th order loop filter response. The integrated programmable resistors and capacitors compliment external components mounted near the chip.

These integrated components can be effectively disabled by programming the integrated resistors and capacitors to their minimum values.

15.7 INTERNAL VCO

The output of the internal VCO is routed to a mux which allows the user to select either the direct VCO output or a divided version of the VCO for the Clock Distribution Path. This same selection is also fed back to the PLL2 phase detector through a prescaler and N-divider.

The mux selectable VCO divider has a divide range of 2 to 8 with 50% output duty cycle for both even and odd divide values.

The primary use of the VCO divider is to achieve divides greater than the clock output divider supports alone.

15.8 EXTERNAL VCO MODE

The Fin/Fin* input allows an external VCO to be used with PLL2 of the LMK048xx.

Using an external VCO reduces the number of available clock inputs by one.

15.9 CLOCK DISTRIBUTION

The LMK048xx features a total of 12 outputs driven from the internal or external VCO.

All VCO driven outputs have programmable output types. They can be programmed to LVPECL, LVDS, or LVCMOS. When all distribution outputs are configured for LVCMOS or single ended LVPECL a total of 24 outputs are available.

If the buffered OSCin outputs OSCout0 and OSCout1 are included in the total number of clock outputs the LMK048xx is able to distribute, then up to 14 differential clocks or up to 28 single ended clocks may be generated with the LMK048xx.

The following sections discuss specific features of the clock distribution channels that allow the user to control various aspects of the output clocks.

15.9.1 CLKout DIVIDER

Each clock group, which is a pair of outputs such as CLKout0 and CLKout1, has a single clock output divider. The divider supports a divide range of 1 to 1045 (even and odd) with 50% output duty cycle. When divides of 26 or greater are used, the divider/delay block uses extended mode.

The VCO Divider may be used to reduce the divide needed by the clock group divider so that it may operate in normal mode instead of extended mode. This can result in a small current saving if enabling the VCO Divider allows 3 or more clock output divides to change from extended to normal mode.

15.9.2 CLKout DELAY

The clock distribution section includes both a fine (analog) and coarse (digital) delay for phase adjustment of the clock outputs.

The fine (analog) delay allows a nominal 25 ps step size and range from 0 to 475 ps of total delay. Enabling the analog delay adds a nominal 500 ps of delay in addition to the programmed value. When adjusting analog delay, glitches may occur on the clock outputs being adjusted.

The coarse (digital) delay allows a group of outputs to be delayed by 4.5 to 12 clock distribution path cycles in normal mode, or from 12.5 to 522 VCO cycles in extended mode. The delay step can be as small as half the period of the clock distribution path by using the CLKoutX_Y_HS bit. e.g. 2 GHz VCO frequency without using the VCO divider results in 250 ps coarse tuning steps. The coarse (digital) delay value takes effect on the clock outputs after a SYNC event.

There are 3 different ways to use the digital (coarse) delay.

1. Fixed Digital Delay
2. Absolute Dynamic Digital Delay
3. Relative Dynamic Digital Delay

These are further discussed in the Functional Description.

15.9.3 PROGRAMMABLE OUTPUT TYPE

For increased flexibility all LMK048xx clock outputs (CLKoutX) and OSCout0 can be programmed to an LVDS, LVPECL, or LVCMOS output type. OSCout1 is fixed as LVPECL.

Any LVPECL output type can be programmed to 700, 1200, 1600, or 2000 mVpp amplitude levels. The 2000 mVpp LVPECL output type is a National Semiconductor proprietary configuration that produces a 2000 mVpp differential swing for compatibility with many data converters and is also known as 2VPECL.

15.9.4 CLOCK OUTPUT SYNCHRONIZATION

Using the SYNC input causes all active clock outputs to share a rising edge. See *Section 16.9.2 Clock Output Synchronization (SYNC)* for more information.

The SYNC event also causes the digital delay values to take effect.

15.10 0-DELAY

The 0-delay mode synchronizes the input clock phase to the output clock phase. The 0-delay feedback may performed with an internal feedback loop from any of the clock groups or with an external feedback loop into the FBCLKin port as selected by the FEEDBACK_MUX.

Without using 0-delay mode there will be n possible fixed phase relationships from clock input to clock output depending on the clock output divide value.

Using an external 0-delay feedback reduces the number of available clock inputs by one.

15.11 DEFAULT STARTUP CLOCKS

Before the LMK048xx is programmed, CLKout8 is enabled and operating at a nominal frequency and CLKout6 and OSCout0 are enabled and operating at the OSCin frequency. These clocks can be used to clock external devices such as microcontrollers, FPGAs, CPLDs, etc. before the LMK048xx is programmed.

For CLKout6 and OSCout0 to work before the LMK048xx is programmed the device must not be using Crystal mode.

15.12 STATUS PINS

The LMK048xx provides status pins which can be monitored for feedback or in some cases used for input depending upon device programming. For example:

- The Status_Holdover pin may indicate if the device is in hold-over mode.
- The Status_CLKin0 pin may indicate the LOS (loss-of-signal) for CLKin0.
- The Status_CLKin0 pin may be an input for selecting the active clock input.
- The Status_LD pin may indicate if the device is locked.

The status pins can be programmed to a variety of other outputs including analog lock detect, PLL divider outputs, combined PLL lock detect signals, PLL1 Vtune railing, readback, etc. Refer to the MICROWIRE programming section of this datasheet for more information. Default pin programming is captured in *Table 16*.

15.13 REGISTER READBACK

Programmed registers may be read back using the MICROWIRE interface. For readback one of the status pins must be programmed for readback mode.

At no time may registers be programed to values other than the valid states defined in the datasheet.

16.0 Functional Description

16.1 FUNCTIONAL OVERVIEW

In default mode of operation, dual PLL mode with internal VCO, the Phase Frequency Detector in PLL1 compares the active CLKinX reference divided by CLKinX_PreR_DIV and PLL1 R divider with the external VCXO or crystal attached to the PLL2 OSCin port divided by PLL1 N divider. The external loop filter for PLL1 should be narrow to provide an ultra clean reference clock from the external VCXO or crystal to the OSCin/OSCin* pins for PLL2.

The Phase Frequency Detector in PLL2 compares the external VCXO or crystal attached to the OCSin port divided by the PLL2 R divider with the output of the internal VCO divided by the PLL2 N divider and N2 pre-scaler and optionally the VCO divider. The bandwidth of the external loop filter for PLL2 should be designed to be wide enough to take advantage of the low in-band phase noise of PLL2 and the low high offset phase noise of the internal VCO. The VCO output is also placed on the distribution path for the clock distribution section. The clock distribution consists of 6 groups of dividers and delays which drive 12 outputs. Each clock group allows the user to select a divide value, a digital delay value, and an analog delay. The 6 groups drive programmable output buffers. Two groups allow their input signal to be from the OSCin port directly.

When a 0-delay mode is used, a clock output will be passed through the feedback mux to the PLL1 N Divider for synchronization and 0-delay.

When an external VCO mode is used, the Fin port will be used to input an external VCO signal. PLL2 Phase comparison will now be with this signal divided by the PLL2 N divider and N2 pre-scaler. The VCO divider may not be used. One less clock input is available when using an external VCO mode.

When a single PLL mode is used, PLL1 is powered down. OSCin is used as a reference to PLL2.

16.2 MODE SELECTION

The LMK04800 family is capable of operating in several different modes as programmed by *Section 17.9.1 MODE: Device Mode*.

TABLE 1. Device Mode Selection

MODE R11 [31:27]	PLL1	PLL2	PLL2 VCO	0-delay	Clock Dist
0	X	X	Internal		X
2	X	X	Internal	X	X
3	X	X	External		X
5	X	X	External	X	X
6		X	Internal		X
8		X	Internal	X	X
11		X	External		X
16					X

In addition to selecting the device's mode of operation above, some modes require additional configuration. Also there are other features including holdover and dynamic digital delay that can also be enabled.

TABLE 2. Registers to Further Configure Device Mode of Operation

Register	Holdover	0-Delay	Dynamic Digital Delay
HOLDOVER_MODE	2	—	—
EN_TRACK	User	—	—
DAC_CLK_DIV	User	—	—
EN_MAN_DAC	User	—	—
DISABLE_DLD1_DET	User	—	—
EN_VTUNE_RAIL_DET	User	—	—
DAC_HIGH_TRIP	User	—	—
DAC_LOW_TRIP	User	—	—
FORCE_HOLDOVER	0	—	—
SYNC_EN_AUTO	—	—	User
SYNC_QUAL	—	—	1
EN_SYNC	—	—	1
CLKout4_5_PD	—	—	0
EN_FEEDBACK_MUX	—	1	1
FEEDBACK_MUX	—	Feedback Clock	Qualifying Clock
NO_SYNC_CLKoutX_Y	—	—	User

16.3 INPUTS / OUTPUTS

16.3.1 PLL1 Reference Inputs (CLKin0 and CLKin1)

The reference clock inputs for PLL1 may be selected from either CLKin0 or CLKin1. The user has the capability to manually select one of the inputs or to configure an automatic switching mode of operation. See *Section 16.4 INPUT CLOCK SWITCHING* for more info.

CLKin0 and CLKin1 have dividers which allow the device to switch between reference inputs of different frequencies automatically without needing to reprogram the PLL1 R divider. The CLKin pre-divider values are 1, 2, 4, and 8.

CLKin1 input can alternatively be used for external feedback in 0-delay mode (FBCLKin) or for an external VCO input port (Fin).

16.3.2 PLL2 OSCin / OSCin* Port

The feedback from the external oscillator being locked with PLL1 drives the OSCin/OSCin* pins. Internally this signal is routed to the PLL1 N Divider and to the reference input for PLL2.

This input may be driven with either a single-ended or differential signal and must be AC coupled. If operated in single ended mode, the unused input must be connected to GND with a 0.1 µF capacitor.

16.3.3 CRYSTAL OSCILLATOR

The internal circuitry of the OSCin port also supports the optional implementation of a crystal based oscillator circuit. A crystal, a varactor diode, and a small number of other external components may be used to implement the oscillator. The internal oscillator circuit is enabled by setting the EN_PLL2_XTAL bit. See *Section 17.9.9 EN_PLL2_XTAL*.

16.4 INPUT CLOCK SWITCHING

Manual, pin select, and automatic are three different kinds clock input switching modes can be set with the CLKin_SELECT_MODE register.

Below is information about how the active input clock is selected and what causes a switching event in the various clock input selection modes.

16.4.1 Input Clock Switching - Manual Mode

When CLKin_SELECT_MODE is 0 or 1 then CLKin0 or CLKin1 respectively is always selected as the active input clock. Manual mode will also override the EN_CLKinX bits such that the CLKinX buffer will operate even if CLKinX is is disabled with EN_CLKinX = 0.

Entering Holdover

If holdover mode is enabled then holdover mode is entered if:

- Digital lock detect of PLL1 goes low and DISABLE_DLD1_DET = 0.

Exiting Holdover

The active clock for automatic exit of holdover mode is the manually selected clock input.

16.4.2 Input Clock Switching - Pin Select Mode

When CLKin_SELECT_MODE is 3, the pins Status_CLKin0 and Status_CLKin1 select which clock input is active.

Clock Switch Event: Pins

Changing the state of Status_CLKin0 or Status_CLKin1 pins causes an input clock switch event.

Clock Switch Event: PLL1 DLD

To prevent PLL1 DLD high to low transition from causing a input clock switch event and causing the device to enter holdover mode, disable the PLL1 DLD detect by setting DISABLE_DLD1_DET = 1. This is the preferred behavior for Pin Select Mode.

Configuring Pin Select Mode

The Status_CLKin0_TYPE must be programmed to an input value for the Status_CLKin0 pin to function as an input for pin select mode.

The Status_CLKin1_TYPE must be programmed to an input value for the Status_CLKin1 pin to function as an input for pin select mode.

If the Status_CLKinX_TYPE is set as output, the input value is considered "0."

The polarity of Status_CLKin1 and Status_CLKin0 input pins can be inverted with the CLKin_SEL_INV bit.

Table 3 defines which input clock is active depending on Status_CLKin0 and Status_CLKin1 state.

TABLE 3. Active Clock Input - Pin Select Mode

Status_CLKin1	Status_CLKin0	Active Clock
0	0	CLKin0
0	1	CLKin1
1	0	Reserved
1	1	Holdover

The pin select mode will override the EN_CLKinX bits such that the CLKinX buffer will operate even if CLKinX is is disabled with EN_CLKinX = 0. To switch as fast as possible, keep the clock input buffers enabled (EN_CLKinX = 1) that could be switched to.

Pin Select Mode and Host

When in the pin select mode, the host can monitor conditions of the clocking system which could cause the host to switch the active clock input. The LMK048xx device can also provide indicators on the Status_LD and Status_HOLDOVER like "DAC Rail," "PLL1 DLD", "PLL1 & PLL2 DLD" which the host can use in determining which clock input to use as active clock input.

Switch Event without Holdover

When an input clock switch event is triggered and holdover mode is disabled, the active clock input immediately switches to the selected clock. When PLL1 is designed with a narrow loop bandwidth, the switching transient is minimized.

Switch Event with Holdover

When an input clock switch event is triggered and holdover mode is enabled, the device will enter holdover mode and remain in holdover until a holdover exit condition is met as described in *Section 16.5 HOLDOVER MODE*. Then the device will complete the reference switch to the pin selected clock input.

16.4.3 Input Clock Switching - Automatic Mode

When CLKin_SELECT_MODE is 4, the active clock is selected in priority order of enabled clock inputs starting upon an input clock switch event. The priority order of the clocks is CLKin0 → CLKin1 → CLKin0, etc.

For a clock input to be eligible to be switched through, it must be enabled using EN_CLKinX.

Starting Active Clock

Upon programming this mode, the currently active clock remains active if PLL1 lock detect is high. To ensure a particular clock input is the active clock when starting this mode, program CLKin_SELECT_MODE to the manual mode which selects the desired clock input (CLKin0 or 1). Wait for PLL1 to lock PLL1_DLD = 1, then select this mode with CLKin_SELECT_MODE = 4.

Clock Switch Event: PLL1 DLD

A loss of lock as indicated by PLL1's DLD signal (PLL1_DLD = 0) will cause an input clock switch event if DISABLE_DLD1_DET = 0. PLL1 DLD must go high (PLL1_DLD = 1) in between input clock switching events.

Clock Switch Event: PLL1 V_{tune} Rail

If Vtune_RAIL_DET_EN is set and the PLL1 Vtune voltage crosses the DAC high or low threshold, holdover mode will be entered. Since PLL1_DLD = 0 in holdover a clock input switching event will occur.

Clock Switch Event with Holdover

If holdover is enabled and an input clock switch event occurs, holdover mode is entered and the active clock is set to the next enabled clock input in priority order. When the new active clock meets the holdover exit conditions, holdover is exited and the active clock will continue to be used as a reference until another PLL1 loss of lock event. PLL1 DLD must go high in between input clock switching events.

Clock Switch Event without Holdover

If holdover is not enabled and an input clock switch event occurs, the active clock is set to the next enabled clock in priority order. The LMK048xx will keep this new input clock as the active clock until another input clock switching event. PLL1 DLD must go high in between input clock switching events.

16.4.4 Input Clock Switching - Automatic Mode with Pin Select

When CLKin_SELECT_MODE is 6, the active clock is selected using the Status_CLKinX pins upon an input clock switch event according to *Table 4*.

Starting Active Clock

Upon programming this mode, the currently active clock remains active if PLL1 lock detect is high. To ensure a particular clock input is the active clock when starting this mode, program CLKin_SELECT_MODE to the manual mode which selects the desired clock input (CLKin0 or 1). Wait for PLL1 to lock PLL1_DLD = 1, then select this mode with CLKin_SELECT_MODE = 6.

Clock Switch Event: PLL1 DLD

An input clock switch event is generated by a loss of lock as indicated by PLL1's DLD signal (PLL1 DLD = 0).

Clock Switch Event: PLL1 V_{tune} Rail

If Vtune_RAIL_DET_EN is set and the PLL1 Vtune voltage crosses the DAC threshold, holdover mode will be entered. Since PLL1_DLD = 0 in holdover, a clock input switching event will occur.

Clock Switch Event with Holdover

If holdover is enabled and an input clock switch event occurs, holdover mode is entered and the active clock is set to the clock input defined by the Status_CLKinX pins. When the new active clock meets the holdover exit conditions, holdover is exited and the active clock will continue to be used as a reference until another input clock switch event. PLL1 DLD must go high in between input clock switching events.

Clock Switch Event without Holdover

If holdover is not enabled and an input clock switch event occurs, the active clock is set to the clock input defined by the Status_CLKinX pins. The LMK048xx will keep this new input clock as the active clock until another input clock switching event. PLL1 DLD must go high in between input clock switching events.

TABLE 4. Active Clock Input - Auto Pin Mode

Status_CLKin1	Status_CLKin0	Active Clock
X	1	CLKin0
1	0	CLKin1
0	0	Reserved

The polarity of Status_CLKin1 and Status_CLKin0 input pins can be inverted with the CLKin_SEL_INV bit.

16.5 HOLDOVER MODE

Holdover mode causes PLL2 to stay locked on frequency with minimal frequency drift when an input clock reference to PLL1 becomes invalid. While in holdover mode, the PLL1 charge pump is TRI-STATED and a fixed tuning voltage is set on CPout1 to operate PLL1 in open loop.

Enable holdover

Program *Section 17.10.5 HOLDOVER_MODE* to enable holdover mode. Holdover mode can be manually enabled by programming the FORCE_HOLDOVER bit.

The holdover mode can be set to operate in 2 different sub-modes.

- Fixed CPout1 (EN_TRACK = 0 or 1, EN_MAN_DAC = 1).
- Tracked CPout1 (EN_TRACK = 1, EN_MAN_DAC = 0).
  - Not valid when EN_VTUNE_RAIL_DET = 1.

Updates to the DAC value for the Tracked CPout1 sub-mode occurs at the rate of the PLL1 phase detector frequency divided by DAC_CLK_DIV. These updates occur any time EN_TRACK = 1.

The DAC update rate should be programmed for <= 100 kHz to ensure DAC holdover accuracy.

When tracking is enabled the current voltage of DAC can be readback, see *Section 17.15.1 DAC_CNT*.

Entering holdover

The holdover mode is entered as described in *Section 16.4 INPUT CLOCK SWITCHING*. Typically this is because:

- FORCE_HOLDOVER bit is set.
- PLL1 loses lock according to PLL1_DLD, and
  - HOLDOVER_MODE = 2
  - DISABLE_DLD1_DET = 0
- CPout1 voltage crosses DAC high or low threshold, and
  - HOLDOVER_MODE = 2
  - EN_VTUNE_RAIL_DET = 1
  - EN_TRACK = 1
  - DAC_HIGH_TRIP = User Value
  - DAC_LOW_TRIP = User Value
  - EN_MAN_DAC = 1
  - MAN_DAC = User Value

During holdover

PLL1 is run in open loop mode.

- PLL1 charge pump is set to TRI-STATE.
- PLL1 DLD will be unasserted.
- The HOLDOVER status is asserted
- During holdover If PLL2 was locked prior to entry of holdover mode, PLL2 DLD will continue to be asserted.
- CPout1 voltage will be set to:
  - a voltage set in the MAN_DAC register (fixed CPout1).
  - a voltage determined to be the last valid CPout1 voltage (tracked CPout1).
- PLL1 DLD will attempt to lock with the active clock input.

The HOLDOVER status signal can be monitored on the Status_HOLDOVER or Status_LD pin by programming the HOLDOVER_MUX or LD_MUX register to "Holdover Status."

Exiting holdover

Holdover mode can be exited in one of two ways.

- Manually, by programming the device from the host.
- Automatically, By a clock operating within a specified ppm of the current PLL1 frequency on the active clock input. See *Section 16.4 INPUT CLOCK SWITCHING* for more detail on which clock input is active.

To exit holdover by programming, set HOLDOVER_MODE = Disabled. HOLDOVER_MODE can then be re-enabled by programming HOLDOVER_MODE = Enabled. Care should be taken to ensure that the active clock upon exiting holdover is as expected, otherwise the CLKin_SELECT_MODE register may need to be re-programmed.

16.5.1 Holdover Frequency Accuracy and DAC Performance

When in holdover mode PLL1 will run in open loop and the DAC will set the CPout1 voltage. If Fixed CPout1 mode is used, then the output of the DAC will be a voltage dependant upon the MAN_DAC register. If Tracked CPout1 mode is used, then the output of the DAC will be the voltage at the CPout1 pin before holdover mode was entered. When using Tracked mode and EN_MAN_DAC = 1, during holdover the DAC value is loaded with the programmed value in MAN_DAC, not the tracked value.

When in Tracked CPout1 mode the DAC has a worst case tracking error of ±2 LSBs once PLL1 tuning voltage is acquired. The step size is approximately 3.2 mV, therefore the VCXO frequency error during holdover mode caused by the DAC tracking accuracy is ±6.4 mV * Kv. Where Kv is the tuning sensitivity of the VCXO in use. Therefore the accuracy of the system when in holdover mode in ppm is:

$$\text{Holdover accuracy (ppm)} = \frac{\pm 6.4\ \text{mV} \times \text{Kv} \times 1e6}{\text{VCXO Frequency}}$$

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Example: consider a system with a 19.2 MHz clock input, a 153.6 MHz VCXO with a Kv of 17 kHz/V. The accuracy of the system in holdover in ppm is:

±0.71 ppm = ±6.4 mV * 17 kHz/V * 1e6 / 153.6 MHz

It is important to account for this frequency error when determining the allowable frequency error window to cause holdover mode to exit.

16.5.2 Holdover Mode - Automatic Exit of Holdover

The LMK048xx device can be programmed to automatically exit holdover mode when the accuracy of the frequency on the active clock input achieves a specified accuracy. The programmable variables include PLL1_WND_SIZE and DLD_HOLD_CNT.

See *Section 18.6 DIGITAL LOCK DETECT FREQUENCY ACCURACY* to calculate the register values to cause holdover to automatically exit upon reference signal recovery to within a user specified ppm error of the holdover frequency.

It is possible for the time to exit holdover to vary because the condition for automatic holdover exit is for the reference and feedback signals to have a time/phase error less than a programmable value. Because it is possible for two clock signals to be very close in frequency but not close in phase, it may take a long time for the phases of the clocks to align themselves within the allowable time/phase error before holdover exits.

16.6 PLLs

16.6.1 PLL1

PLL1's maximum phase detector frequency (f_{PD1}) is 40 MHz. Since a narrow loop bandwidth should be used for PLL1, the need to operate at high phase detector rate to lower the in-band phase noise becomes unnecessary. The maximum values for the PLL1 R and N dividers is 16,383. Charge pump current ranges from 100 to 1600 µA. PLL1 N divider may be driven by OSCin port at the OSCout0_MUX output (default) or by internal or external feedback as selected by Feedback Mux in 0-delay mode.

Low charge pump currents and phase detector frequencies aid design of low loop bandwidth loop filters with reasonably sized components to allow the VCXO or PLL2 to dominate phase noise inside of PLL2 loop bandwidth. High charge pump currents may be used by PLL1 when using VCXOs with leaky tuning voltage inputs to improve system performance.

16.6.2 PLL2

PLL2's maximum phase detector frequency (f_{PD2}) is 155 MHz. Operating at highest possible phase detector rate will ensure low in-band phase noise for PLL2 which in turn produces lower total jitter. The in-band phase noise from the reference input and PLL is proportional to N^2. The maximum value for the PLL2 R divider is 4,095. The maximum value for the PLL2 N divider is 262,143. The N2 Prescaler in the total N feedback path can be programmed for values 2 to 8 (all divides even and odd). Charge pump current ranges from 100 to 3200 µA.

High charge pump currents help to widen the PLL2 loop bandwidth to optimize PLL2 performance.

16.6.2.1 PLL2 FREQUENCY DOUBLER

The PLL2 reference input at the OSCin port may be routed through a frequency doubler before the PLL2 R Divider. The frequency doubler feature allows the phase comparison frequency to be increased when a relatively low frequency oscillator is driving the OSCin port. By doubling the PLL2 phase detector frequency, the in-band PLL2 noise is reduced by about 3 dB.

When using the doubler take care to use the PLL2 R Divider to reduce the phase detector frequency to the limit of the PLL2 maximum phase detector frequency.

16.6.3 DIGITAL LOCK DETECT

Both PLL1 and PLL2 support digital lock detect. Digital lock detect compares the phase between the reference path (R) and the feedback path (N) of the PLL. When the time error, which is phase error, between the two signals is less than a specified window size (ε) a lock detect count increments. When the lock detect count reaches a user specified value lock detect is asserted true. Once digital lock detect is true, a single phase comparison outside the specified window will cause digital lock detect to be asserted false. This is illustrated in *Figure 13*.

The incremental lock detect count feature functions as a digital filter to ensure that lock detect isn't asserted for only a brief time when the phases of R and N are within the specified tolerance for only a brief time during initial phase lock.

The digital lock detect signal can be monitored on the Status_LD or Status_Holdover pin. The pin may be programmed to output the status of lock detect for PLL1, PLL2, or both PLL1 and PLL2.

See *Section 18.6 DIGITAL LOCK DETECT FREQUENCY ACCURACY* for more detailed information on programming the registers to achieve a specified frequency accuracy in ppm with lock detect.

The digital lock detect feature can also be used with holdover to automatically exit holdover mode. See *Section 16.5 HOLDOVER MODE* for more info.

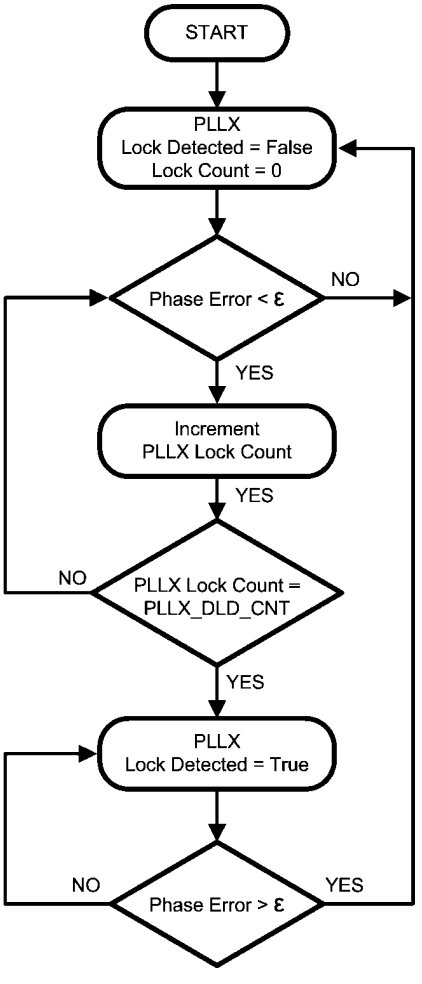


FIGURE 13. Digital Lock Detect Flowchart

16.7 STATUS PINS

The Status_LD, Status_HOLDOVER, Status_CLKin0, Status_CLKin1, and SYNC pins can be programmed to output a variety of signals for indicating various statuses like digital lock detect, holdover, several DAC indicators, and several PLL divider outputs.

16.7.1 Logic Low

This is a vary simple output. In combination with the output _MUX register, this output can be toggled between high and low. Useful to confirm MICROWIRE programming or as a general purpose IO.

16.7.2 Digital Lock Detect

PLL1 DLD, PLL2 DLD, and PLL1 + PLL2 are selectable on certain output pins. See *Section 16.6.3 DIGITAL LOCK DETECT* for more information.

16.7.3 Holdover Status

Indicates if the device is in Holdover mode. See *Section 16.5 HOLDOVER MODE* for more information.

16.7.4 DAC

Various flags for the DAC can be monitored including DAC Locked, DAC Rail, DAC Low, and DAC High.

When the PLL1 tuning voltage crosses the low threshold, DAC Low is asserted. When PLL1 tuning voltage crosses the high threshold, DAC High is asserted. When either DAC Low or DAC High is asserted, DAC Rail will also be asserted.

DAC Locked is asserted when EN_Track = 1 and DAC is closely tracking the PLL1 tuning voltage.

16.7.5 PLL Divider Outputs

The PLL divider outputs are useful for debugging failure to lock issues. It allows the user to measure the frequency the PLL inputs are receiving. The settings of PLL1_R, PLL1_N, PLL2_R, and PLL2_N output pulses at the phase detector rate. The settings of PLL1_R / 2, PLL1_N / 2, PLL2_R / 2, and PLL2_N / 2 output a 50% duty cycle waveform at half the phase detector rate.

16.7.6 CLKinX_LOS

The clock input loss of signal indicator is asserted when LOS is enabled (*Section 17.12.2 EN_LOS*) and the clock no longer detects an input as defined by the time-out threshold, *Section 17.12.1 LOS_TIMEOUT*.

16.7.7 CLKinX Selected

If this clock is the currently selected/active clock, this pin will be asserted.

16.7.8 MICROWIRE Readback

The readback data can be output on any pin programmable to readback mode. For more information on readback see *Section 17.3 READBACK*.

16.8 VCO

The integrated VCO uses a frequency calibration routine when register R30 is programmed to lock VCO to target frequency. Register R30 contains the PLL2_N register.

During the frequency calibration the PLL2_N_CAL value is used instead of PLL2_N, this allows 0-delay modes to have a separate PLL2 N value for VCO frequency calibration and regular operation. See , , and for more information.

16.9 CLOCK DISTRIBUTION

16.9.1 Fixed Digital Delay

This section discussing Fixed Digital delay and associated registers is fundamental to understanding digital delay and dynamic digital delay.

Clock outputs may be delayed or advanced from one another by up to 517.5 clock distribution path periods. By programming a digital delay value from 4.5 to 522 clock distribution path periods, a relative clock output delay from 0 to 517.5 periods is achieved. The CLKoutX_Y_DDLY (5 to 522) and CLKoutX_Y_HS (-0.5 or 0) registers set the digital delay as shown in *Table 5*.

TABLE 5. Possible Digital Delay Values

CLKoutX_Y_DDLY	CLKoutX_Y_HS	Digital Delay
5	1	4.5
5	0	5
6	1	5.5
6	0	6
7	1	6.5
7	0	7
...	...	...
520	0	520
521	1	520.5
521	0	521
522	1	521.5
522	0	522

Note: *Digital delay values only take effect during a SYNC event and if the NO_SYNC_CLKoutX_Y bit is cleared for this clock group.* See *Section 16.9.2 Clock Output Synchronization (SYNC)* for more information.

The resolution of digital delay is determined by the frequency of the clock distribution path. The clock distribution path is the output of Mode Mux1 (*Figure 6*). The best resolution of digital delay is achieved by bypassing the VCO divider.

$$\text{Digital Delay Resolution (with VCO Divider)} = \frac{\text{VCO\_DIV}}{2 \times \text{VCO Frequency}} \quad (1)$$

$$\text{Digital Delay Resolution (VCO Divider bypassed or external VCO)} = \frac{1}{2 \times \text{VCO Frequency}} \quad (2)$$

The digital delay between clock outputs can be dynamically adjusted with no or minimum disruption of the output clocks. See *Section 16.9.2.1 DYNAMICALLY PROGRAMMING DIGITAL DELAY* for more information.

16.9.1.1 FIXED DIGITAL DELAY - EXAMPLE

Given a VCO frequency of 2949.12 MHz and no VCO divider, by using digital delay the outputs can be adjusted in 1 / (2 * 2949.12 MHz) = ~169.54 ps steps.

To achieve quadrature (90 degree shift) between the 122.88 MHz outputs on CLKout4 and CLKout6 from a VCO frequency of 2949.12 MHz and bypassing the VCO divider, consider the following:

1. The frequency of 122.88 MHz has a period of ~8.14 ns.
2. To delay 90 degrees of a 122.88 MHz clock period requires a ~2.03 ns delay.
3. Given a digital delay step of ~169.54 ps, this requires a digital delay value of 12 steps (2.03 ns / 169.54 ns = 12).
4. *Since the 12 steps are half period steps, CLKout6_7_DDLY is programmed 6 full periods beyond 5 for a total of 11.*

This result in the following programming:

- Clock output dividers to 24. CLKout4_5_DIV = 24 and CLKout6_7_DIV = 24.
- Set first clock digital delay value. CLKout4_5_DDLY = 5, CLKout4_5_HS = 0.
- Set second 90 degree shifted clock digital delay value. CLKout6_7_DDLY = 11, CLKout6_7_HS = 0.

Table 6 shows some of the possible phase delays in degrees achievable in the above example.

TABLE 6. Relative phase shift from CLKout4 & 5 to CLKout6 & 7 CLKout4_5_DDLY = 5 and CLKout4_5_HS = 0

CLKout6_7 _DDLY	CLKout6_7 _HS	Relative Digital Delay	Degrees of 122.88 MHz
5	1	-0.5	-7.5°
5	0	0.0	0°
6	1	0.5	7.5°
6	0	1.0	15.0°
7	1	1.5	22.5°
7	0	2.0	30.0°
8	1	2.5	37.5°
8	0	3.0	45.0°
9	1	3.5	52.5°
9	0	4.0	60.0°
10	1	4.5	67.5°
10	0	5.0	75.0°
11	1	5.5	82.5°
11	0	6.0	90.0°
12	1	6.5	97.5°
12	0	7.0	105.0°
13	1	7.5	112.5°
13	0	8.0	120.0°
14	1	8.5	127.5°
...	...	...	...

Figure 15 illustrates clock outputs programmed with different digital delay values during a SYNC event.

Refer to *Section 16.9.2.1 DYNAMICALLY PROGRAMMING DIGITAL DELAY* for more information on dynamically adjusting digital delay.

16.9.2 Clock Output Synchronization (SYNC)

The purpose of the SYNC function is to synchronize the clock outputs with a fixed and known phase relationship between each clock output selected for SYNC. SYNC can also be used to hold the outputs in a low or 0 state. The NO_SYNC_CLKoutX_Y bits can be set to disable synchronization for a clock group.

To enable SYNC, EN_SYNC must be set. See *Section 17.9.2 EN_SYNC, Enable Synchronization*.

The digital delay value set by CLKoutX_Y_DDLY takes effect only upon a SYNC event. The digital delay due to CLKoutX_Y_HS takes effect immediately upon programming. See *Section 16.9.2.1 DYNAMICALLY PROGRAMMING DIG-*

ITAL DELAY for more information on dynamically changing digital delay.

During a SYNC event, clock outputs driven by the VCO are not synchronized to clock outputs driven by OSCin. OSCout0 and OSCout1 are always driven by OSCin. CLKout6, 7, 8, or 9 may be driven by OSCin depending on the CLKoutX_Y_OSCin_Sel bit value. While SYNC is asserted, NO_SYNC_CLKoutX_Y operates normally for CLKout6, 7, 8, and 9 under all circumstances. SYNC operates normally for CLKout6, 7, 8, and 9 when driven by VCO.

Effect of SYNC

When SYNC is asserted, the outputs to be synchronized are held in a logic low state. When SYNC is unasserted, the clock outputs to be synchronized are activated and will transition to a high state simultaneously with one another except where different digital delay values have been programmed.

Refer to *Section 16.9.2.1 DYNAMICALLY PROGRAMMING DIGITAL DELAY* for SYNC functionality when SYNC_QUAL = 1.

TABLE 7. Steady State Clock Output Condition Given Specified Inputs

SYNC_TYPE	SYNC_POL _INV	SYNC Pin	Clock Output State
0,1,2 (Input)	0	0	Active
0,1,2 (Input)	0	1	Low
0,1,2 (Input)	1	0	Low
0,1,2 (Input)	1	1	Active
3, 4, 5, 6 (Output)	0	0 or 1	Active
3, 4, 5, 6 (Output)	1	0 or 1	Low

Methods of Generating SYNC

There are five methods to generate a SYNC event:

- Manual:
  - Asserting the SYNC pin according to the polarity set by SYNC_POL_INV.
  - Toggling the SYNC_POL_INV bit though MICROWIRE will cause a SYNC to be asserted.
- Automatic:
  - If PLL1_SYNC_DLD or PLL2_SYNC_DLD is set, the SYNC pin will be asserted while DLD (digital lock detect) is false for PLL1 or PLL2 respectively.
  - Programming Register R30, which contains PLL2_N will generate a SYNC event when using the internal VCO.
  - Programming Register R0 through R5 when SYNC_EN_AUTO = 1.

Note: Due to the speed of the clock distribution path (as fast as ~325 ps period) and the slow slew rate of the SYNC, the exact VCO cycle at which the SYNC is asserted or unasserted by the SYNC is undefined. The timing diagrams show a sharp transition of the SYNC to clarify functionality.

Avoiding clock output interruption due to SYNC

Any CLKout groups that have their NO_SYNC_CLKoutX_Y bits set will be unaffected by the SYNC event. It is possible to perform a SYNC operation with the NO_SYNC_CLKoutX_Y bits cleared, then set the NO_SYNC_CLKoutX_Y bits so that the selected clocks will not be affected by a future SYNC. Future SYNC events will not effect these clocks but will still cause the newly synchronized clocks to be re-synchronized using the currently programmed digital delay values. When this happens, the phase relationship between the first group of synchronized clocks and the second group of synchronized clocks will be undefined unless the SYNC pulse is qualified by an output clock. See *Section 16.9.2.1 DYNAMICALLY PROGRAMMING DIGITAL DELAY*.

SYNC Timing

When discussing the timing of the SYNC function, one cycle refers to one period of the clock distribution path.

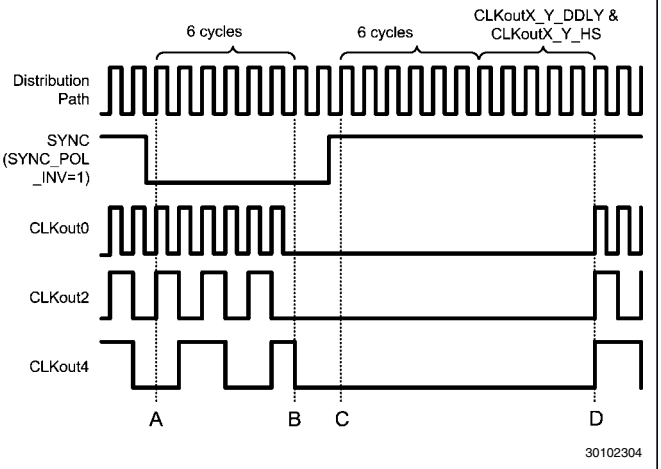


FIGURE 14. Clock Output synchronization using the SYNC pin (Active Low)
CLKout0_1_DIV = 1 (valid only for external VCO mode)
CLKout2_3_DIV = 2
CLKout4_5_DIV = 4
The digital delay for all clock outputs is 5
The digital delay half step for all clock outputs is 0
SYNC_QUAL = 0 (No qualification)

Refer to *Figure 14* during this discussion on the timing of SYNC. SYNC must be asserted for greater than one clock cycle of the clock distribution path to latch the SYNC event. After SYNC is asserted, the SYNC event is latched on the rising edge of the distribution path clock, at time A. After this event has been latched, the outputs will not reflect the low state for 6 cycles, at time B. Due to the asynchronous nature of SYNC with respect to the output clocks, it is possible that a glitch pulse could be created when the clock output goes low from the SYNC event. This is shown by CLKout4 in *Figure 14* and CLKout2 in *Figure 15*. See *Section 16.9.2.1.2 Relative Dynamic Digital Delay* for more information on synchronizing relative to an output clock to eliminate or minimize this glitch pulse.

After SYNC becomes unasserted the event is latched on the following rising edge of the distribution path clock, time C. The clock outputs will rise at time D, coincident with a rising distribution clock edge that occurs after 6 cycles plus as many more cycles as programmed by the digital delay for that clock output. Therefore, the soonest a clock output will become high is 11 cycles after the SYNC unassertion event registration, time C, when the smallest digital delay value of 5 is set. If CLKoutX_Y_HS = 1 and CLKoutX_Y_DDLY = 5, then the clock output will rise 10.5 cycles after SYNC is unassertion event registration.

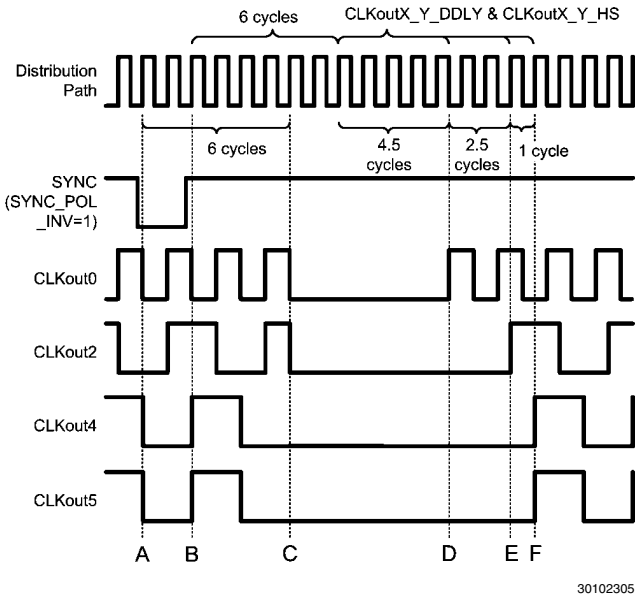


FIGURE 15. Clock Output synchronization using the SYNC pin (Active Low)
CLKout0_1_DIV = 2, CLKout0_1_DDLY = 5
CLKout2_3_DIV = 4, CLKout2_3_DDLY = 7
CLKout4_5_DIV = 4, CLKout4_5_DDLY = 8
CLKout0_1_HS = 1
CLKout2_3_HS = 0
CLKout4_5_HS = 0
SYNC_QUAL = 0 (No qualification)

Figure 15 illustrates the timing with different digital delays programmed.

- Time A) SYNC assertion event is latched.
- Time B) SYNC unassertion latched.
- Time C) All outputs toggle and remain low. A glitch pulse can occur at this time as shown by CLKout2.
- Time D) After 6 + 4.5 = 10.5 cycles CLKout0 rises. This is the shortest time from SYNC unassertion registration to clock rising edge possible.
- Time E) After 6 + 7 = 13 cycles CLKout2 rises. CLKout2 and CLKout4, 5 are programmed for quadrature operation.
- Time F) After 6 + 8 = 14 cycles CLKout4 and 5 rise. Since CLKout4 and 5 are driven by the same clock divider and delay circuit, their timing is always the same.

16.9.2.1 DYNAMICALLY PROGRAMMING DIGITAL DELAY

To use dynamic digital delay synchronization qualification set SYNC_QUAL = 1. This causes the SYNC pulse to be qualified by a clock output so that the SYNC event occurs after a specified time from a clock output transition. This allows the relative adjustment of clock output phase in real-time with no or minimum interruption of clock outputs. Hence the term dynamic digital delay.

Note that changing the phase of a clock output requires momentarily altering in the rate of change of the clock output phase and therefore by definition results in a frequency distortion of the signal.

Without qualifying the SYNC with an output clock, the newly synchronized clocks would have a random and unknown digital delay (or phase) with respect to clock outputs not currently being synchronized.

Absolute vs. Relative Dynamic Digital Delay

The clock used for qualification of SYNC is selected with the feedback mux (FEEDBACK_MUX).

If the clock selected by the feedback mux has its NO_SYNC_CLKoutX_Y = 1, then an **absolute dynamic digital delay** adjustment will be performed during a SYNC event and the digital delay of the feedback clock **will not** be adjusted.

If the clock selected by the feedback mux has its NO_SYNC_CLKoutX_Y = 0, then a self-referenced or **relative dynamic digital delay** adjustment will be performed during a SYNC event and the digital delay of the feedback clock **will** be adjusted.

Clocks with NO_SYNC_CLKoutX_Y = 1 always operate without interruption.

Dynamic Digital Delay and 0-Delay Mode

When using a 0-delay mode **absolute** dynamic digital delay is recommended. Using **relative** dynamic digital delay with a 0-delay mode may result in a momentary clock loss on the adjusted clock also being used for 0-delay feedback that may result in PLL1 DLD becoming low. This may result in HOLDOVER mode being activated depending upon device configuration.

SYNC and Minimum Step Size

The minimum step size adjustment for digital delay is half a clock distribution path cycle. This is achieved by using the CLKoutX_Y_HS bit. The CLKoutX_Y_HS bit change effect is immediate without the need for SYNC. To shift digital delay using CLKoutX_Y_DDLY a SYNC signal must be generated for the change to take effect.

Programming Overview

To dynamically adjust the digital delay with respect to an existing clock output the device should be programmed as follows:

- Set SYNC_QUAL = 1 for clock output qualification.
- Set CLKout4_5_PD = 0. Required for proper operation of SYNC_QUAL = 1.
- Set EN_FEEDBACK_MUX = 1 to enable the feedback buffer.
- Set FEEDBACK_MUX to the clock output that the newly synchronized clocks will be qualified by.
- Set NO_SYNC_CLKoutX_Y = 1 for the output clocks that will continue to operate during the SYNC event. There is no interruption of output on these clocks.

— If FEEDBACK_MUX selects a clock output with NO_SYNC_CLKoutX_Y = 1, then **absolute dynamic digital delay** is performed.
— If FEEDBACK_MUX selects a clock output with NO_SYNC_CLKoutX_Y = 0, then self-referenced or **relative dynamic digital delay** is performed.

- The SYNC_EN_AUTO bit may be set to cause a SYNC event to begin when register R0 to R5 is programmed. The auto SYNC feature is a convenience since does not require the application to manually assert SYNC by toggling the SYNC_POL_INV bit or the SYNC pin when changing digital delay. However, under the following condition a special programming sequence is required if SYNC_EN_AUTO = 1:
  — The CLKoutX_Y_DDLY value being set in the programmed register is 13 or more.
- Under the following condition a SYNC_EN_AUTO must = 0:
  — If the application requires a digital delay resolution of half a clock distribution path cycle in **relative** dynamic digital delay mode because the HS bit must be fixed per *Table 8* for a qualifying clock.

Internal Dynamic Digital Delay Timing

To dynamically adjust digital delay a SYNC must occur. Once the SYNC is qualified by an output clock, 3 cycles later an internal one shot pulse will occur. The width of the one shot pulse is 3 cycles. This internal one shot pulse will cause the outputs to turn off and then back on with a fixed delay with respect to the falling edge of the qualification clock. This allows for dynamic adjustments of digital delay with respect to an output clock.

The qualified SYNC timing is shown in *Figure 16* for absolute dynamic digital delay and *Figure 17* for relative dynamic digital delay.

Other Timing Requirements

When adjusting digital delay dynamically, the falling edge of the qualifying clock selected by the FEEDBACK_MUX must coincide with the falling edge of the clock distribution path. For this requirement to be met, program the CLKoutX_Y_HS value of the qualifying clock group according to *Table 8*.

TABLE 8. Half Step programming requirement of qualifying clock during SYNC event

Distribution Path Frequency	CLKoutX_Y_DIV value	CLKoutX_Y_HS
≥ 1.8 GHz	Even	Must = 1 during SYNC event.
	Odd	Must = 0 during SYNC event.
< 1.8 GHz	Even	Must = 0 during SYNC event.
	Odd	Must = 1 during SYNC event.

16.9.2.1.1 Absolute Dynamic Digital Delay

Absolute dynamic digital delay can be used to program a clock output to a specific phase offset from another clock output.

Pros:

- Simple direct phase adjustment with respect to another clock output.
- CLKoutX_Y_HS will remain constant for qualifying clock.
  - Can easily use auto sync feature (SYNC_EN_AUTO = 1) when digital delay adjustment requires half step digital delay requirements.
- Can be used with 0-delay mode.

Cons:

- For some phase adjustments there may be a glitch pulse due to SYNC assertion.
  - For example see CLKout4 in *Figure 14* and CLKout2 in *Figure 15*.

16.9.2.1.1.1 ABSOLUTE DYNAMIC DIGITAL DELAY - EXAMPLE

To illustrate the absolute dynamic digital delay adjust procedure, consider the following example.

System Requirements:

- VCO Frequency = 2949.12 MHz
- CLKout0 = 983.04 MHz (CLKout0_1_DIV = 3)
- CLKout2 = 491.52 MHz (CLKout2_3_DIV = 6)
- CLKout4 = 245.76 MHz (CLKout4_5_DIV = 12)
- For all clock outputs during initial programming:
  - CLKoutX_Y_DDLY = 5
  - CLKoutX_Y_HS = 1
  - NO_SYNC_CLKoutX_Y = 0

The application requires the 491.52 MHz clock to be stepped in 30 degree steps (~169.5 ps), which is the minimum step resolution allowable by the clock distribution path requiring use of the half step bit (CLKoutX_Y_HS). That is 1 / 2949.52 MHz / 2 = ~169.5 ps. During the stepping of the 491.52 MHz clock the 983.04 MHz and 245.76 MHz clock must not be interrupted.

Step 1: The device is programmed from register R0 to R30 with values that result in the device being locked and operating as desired, see the system requirements above. The phase of all the output clocks are aligned because all the digital delay and half step values were the same when the SYNC was generated by programming register R30. The timing of this is as shown in *Figure 14*.

Step 2: Now the registers will be programmed to prepare for changing digital delay (or phase) dynamically.

TABLE 9. Register Setup for Absolute Dynamic Digital Delay Example

Register	Purpose
SYNC_QUAL = 1	Use a clock output for qualifying the SYNC pulse for dynamically adjusting digital delay.
EN_SYNC = 1 (default)	Required for SYNC functionality.
CLKout4_5_PD = 0	Required when SYNC_QUAL = 1. CLKout4 and/or CLKout5 outputs may be powered down or in use.
EN_FEEDBACK_MUX = 1	Enable the feedback mux for SYNC operation for dynamically adjusting digital delay.
FEEDBACK_MUX = 2 (CLKout4)	Use the fixed 245.76 MHz clock as the SYNC qualification clock.
NO_SYNC_CLKout0_1 = 1	This clock output (983.04 MHz) won't be affected by SYNC. It will always operate without interruption.
NO_SYNC_CLKout4_5 = 1	This clock output (245.76 MHz) won't be affected by SYNC. It will always operate without interruption. This clock will also be the *qualifying clock* in this example.
CLKout4_5_HS = 1	Since CLKout4 is the qualifying clock and CLKoutX_Y_DIV is even, the half step bit must be set to 1. See *Table 8*.
SYNC_EN_AUTO = 1	Automatic generation of SYNC is allowed for this case.

After the registers in *Table 9* have been programmed, the application may now dynamically adjust the digital delay of CLKout2 (491.52 MHz).

Step 3: Adjust digital delay of CLKout2.

Refer to *Table 10* for the programming values to set a specified phase offset from the absolute reference clock. *Table 10* is dependant upon the qualifying clock divide value of 12, refer to *Section 18.7 CALCULATING DYNAMIC DIGITAL DELAY VALUES FOR ANY DIVIDE* for information on creating tables for any divide value.

TABLE 10. Programming for Absolute Digital Delay Adjustment

Degrees of Adjustment from initial 491.52 MHz phase		Programming
+/-0 or +/-360 degrees		CLKout2_3_DDLY = 7; CLKout2_3_HS = 1
30 degrees	-330 degrees	CLKout2_3_DDLY = 7; CLKout2_3_HS = 0
60 degrees	-300 degrees	CLKout2_3_DDLY = 8; CLKout2_3_HS = 1
90 degrees	-270 degrees	CLKout2_3_DDLY = 8; CLKout2_3_HS = 0
120 degrees	-240 degrees	CLKout2_3_DDLY = 9; CLKout2_3_HS = 1

Degrees of Adjustment from initial 491.52 MHz phase		Programming
150 degrees	-210 degrees	CLKout2_3_DDLY = 9; CLKout2_3_HS = 0
180 degrees	-180 degrees	CLKout2_3_DDLY = 10; CLKout2_3_HS = 1
210 degrees	-150 degrees	CLKout2_3_DDLY = 10; CLKout2_3_HS = 0
240 degrees	-120 degrees	CLKout2_3_DDLY = 5; CLKout2_3_HS = 1
270 degrees	-90 degrees	CLKout2_3_DDLY = 5; CLKout2_3_HS = 0
300 degrees	-60 degrees	CLKout2_3_DDLY = 6; CLKout2_3_HS = 1
330 degrees	-30 degrees	CLKout2_3_DDLY = 6; CLKout2_3_HS = 0

After setting the new digital delay values, the act of programming R1 will start a SYNC automatically because SYNC_EN_AUTO = 1.

If the user elects to reduce the number of SYNCs because they are not required when only CLKout2_3_HS is set, then SYNC_EN_AUTO is = 0 and the SYNC may now be generated by toggling the SYNC pin or by toggling the SYNC_POL_INV bit. Because of the internal one shot pulse, no strict timing of the SYNC pin or SYNC_POL_INV bit is required.

After the SYNC event, the clock output will adjust according to *Table 10*. See *Figure 16* for a detailed view of the timing diagram. The timing diagram critical points are:

- Time A) SYNC assertion event is latched.
- Time B) First qualifying falling clock output edge.
- Time C) Second qualifying falling clock output edge.
- Time D) Internal one shot pulse begins. 5 cycles later clock outputs will be forced low
- Time E) Internal one shot pulse ends. 5 cycles + digital delay cycles later the synced clock outputs rise.
- Time F) Clock outputs are forced low. (CLKout2 is already low).
- Time G) Beginning of digital delay cycles.
- Time H) For CLKout2_3_DDLY = 6; the clock output rises now.

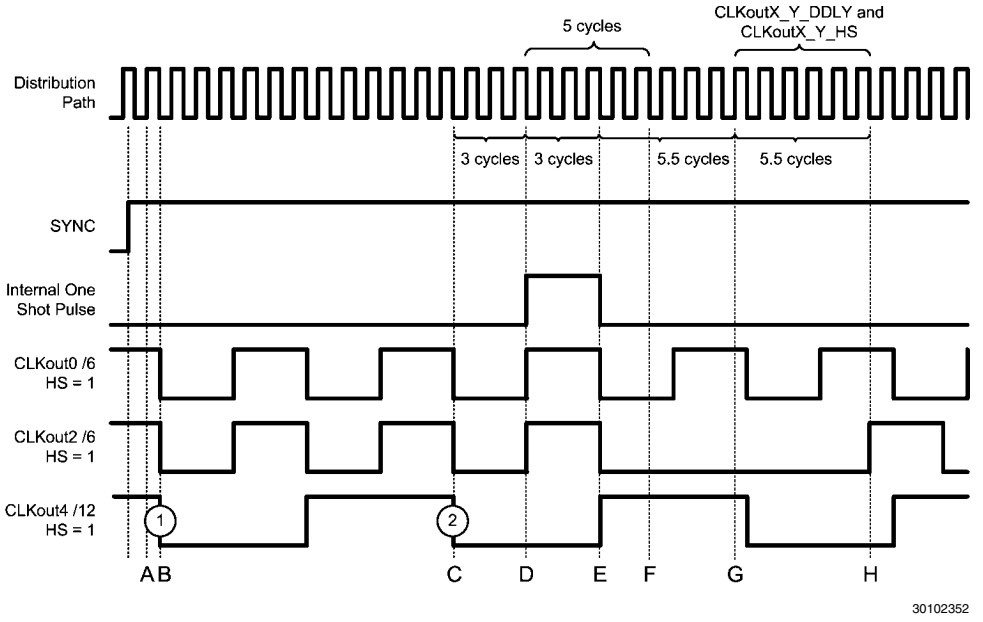


FIGURE 16. Absolute Dynamic Digital Delay Programming Example (SYNC_QUAL = 1, Qualify with clock output)

16.9.2.1.2 Relative Dynamic Digital Delay

Relative dynamic digital delay can be used to program a clock output to a specific phase offset from another clock output.

Pros:

- Simple direct phase adjustment with respect to same clock output.
- The clock output will always behave the same during digital delay adjustment transient. For some divide values there will be no glitch pulse.

Cons:

- For some clock divide values there may be a glitch pulse due to SYNC assertion.
- Adjustments of digital delay requiring the half step bit (CLKoutX_Y_HS) for finer digital delay adjust is complicated.
- Use with 0-delay mode may result in PLL1 DLD becoming low and HOLDOVER mode becoming activated.
  - DISABLE_DLD1_DET can be set to prevent HOLDOVER from becoming activated due to PLL1 DLD becoming low.

16.9.2.1.2.1 RELATIVE DYNAMIC DIGITAL DELAY - EXAMPLE

To illustrate the relative dynamic digital delay adjust procedure, consider the following example.

System Requirements:

- VCO Frequency = 2949.12 MHz
- CLKout0 = 983.04 MHz (CLKout0_1_DIV = 3)
- CLKout2 = 491.52 MHz (CLKout2_3_DIV = 6)
- CLKout4 = 491.52 MHz (CLKout4_5_DIV = 6)
- For all clock outputs during initial programming:
  - CLKoutX_Y_DDLY = 5
  - CLKoutX_Y_HS = 0
  - NO_SYNC_CLKoutX_Y = 0

The application requires the 491.52 MHz clock to be stepped in 30 degree steps (~169.5 ps), which is the minimum step resolution allowable by the clock distribution path. That is 1 / 2949.52 MHz / 2 = ~169.5 ps. During the stepping of the 491.52 MHz clocks the 983.04 MHz clock must not be interrupted.

Step 1: The device is programmed from register R0 to R30 with values that result in the device being locked and operating as desired, see the system requirements above. The phase of all the output clocks are aligned because all the digital delay and half step values were the same when the SYNC was generated by programming register R30. The timing of this is as shown in *Figure 14*.

Step 2: Now the registers will be programmed to prepare for changing digital delay (or phase) dynamically.

Register	Purpose
SYNC_QUAL = 1	Use clock output for qualifying the SYNC pulse for dynamically adjusting digital delay.
EN_SYNC = 1 (default)	Required for SYNC functionality.
CLKout4_5_PD = 0	Required when SYNC_QUAL = 1. CLKout4 and/or CLKout5 outputs may be powered down or in use.
EN_FEEDBACK_MUX = 1	Enable the feedback mux for SYNC operation for dynamically adjusting digital delay.
FEEDBACK_MUX = 1 (CLKout2)	Use the clock itself as the SYNC qualification clock.
NO_SYNC_CLKout0_1 = 1	This clock output (983.04 MHz) won't be affected by SYNC. It will always operate without interruption.
NO_SYNC_CLKout4_5 = 1	CLKout3's phase is not to change with respect to CLKout0.
SYNC_EN_AUTO = 0 (default)	Automatic generation of SYNC is not allowed because of the half step requirement in relative dynamic digital delay mode. SYNC must be generated manually by toggling the SYNC_POL_INV bit or the SYNC pin.

After the above registers have been programmed, the application may now dynamically adjust the digital delay of the 491.52 MHz clocks.

Step 3: Adjust digital delay of CLKout2 by one step which is 30 degrees or ~169.5 ps.

Refer to *Table 11* for the programming sequence to step one half clock distribution period forward or backwards. Refer to *Section 18.7 CALCULATING DYNAMIC DIGITAL DELAY VALUES FOR ANY DIVIDE* for more information on how to calculate digital delay and half step values for other cases.

To fulfill the qualifying clock output half step requirement in *Table 8* when dynamically adjusting digital delay, the CLKoutX_Y_HS bit must be cleared for clocks with even divides. So before any dynamic digital delay adjustment, CLKoutX_Y_HS must be clear because the clock divide value is even. To achieve the final required digital delay adjustment, the CLKoutX_Y_HS bit may set after SYNC.

TABLE 11. Programming sequence for one step adjust

Step direction and current HS state	Programming Sequence
Adjust clock output one step forward. CLKout2_3_HS is 0.	1. CLKout2_3_HS = 1.
Adjust clock output one step forward. CLKout2_3_HS is 1.	1. CLKout2_3_DDLY = 9. 2. Perform SYNC event. 3. CLKout2_3_HS = 0.
Adjust clock output one step backward. CLKout2_3_HS is 0.	1. CLKout2_3_HS = 1. 2. CLKout2_3_DDLY = 5. 3. Perform SYNC event.
Adjust clock output one step backward. CLKout2_3_HS is 1.	1. CLKout2_3_HS = 0.

After programing the updated CLKout2_3_DDLY and CLKout2_3_HS values, perform a SYNC event. The SYNC may be generated by toggling the SYNC pin or by toggling the SYNC_POL_INV bit. Because of the internal one shot pulse, no strict timing of the SYNC pin or SYNC_POL_INV bit is required. After the SYNC event, the clock output will be at the specified phase. See *Figure 17* for a detailed view of the timing diagram. The timing diagram critical points are:

- Time A) SYNC assertion event is latched.
- Time B) First qualifying falling clock output edge.
- Time C) Second qualifying falling clock output edge.
- Time D) Internal one shot pulse begins. 5 cycles later clock outputs will be forced low.
- Time E) Internal one shot pulse ends. 5 cycles + digital delay cycles later the synced clock outputs rise.
- Time F) Clock outputs are forced low. (CLKouts are already low).
- Time G) Beginning of digital delay cycles.
- Time H) For CLKout2_3_DDLY = 9; the clock output rises now.

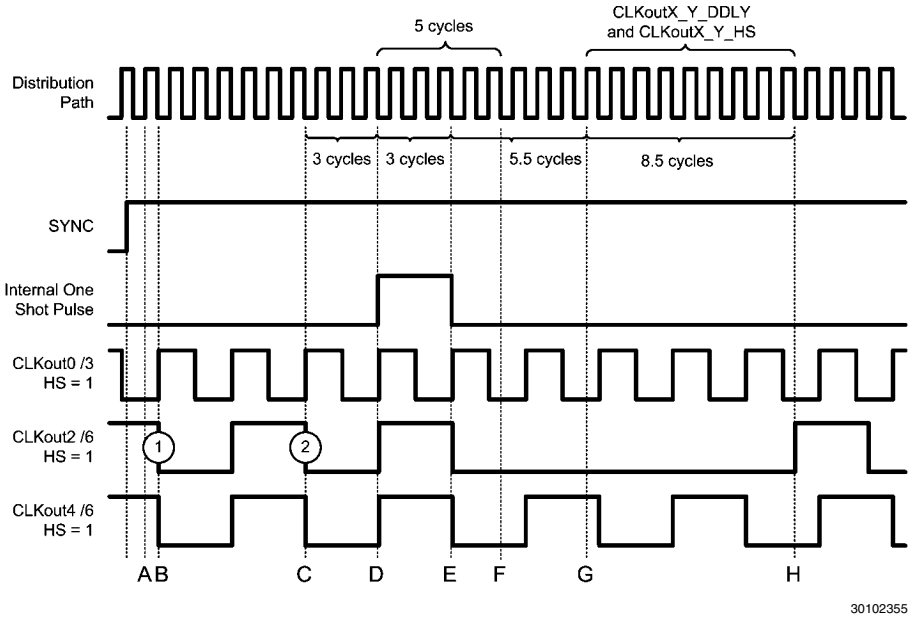


FIGURE 17. Relative Dynamic Digital Delay Programming Example, 2nd adjust. (SYNC_QUAL = 1, Qualify with clock output)
Starting condition is after half step is removed (CLKout2_3_HS = 0).

16.9.3 0-Delay Mode

When 0-delay mode is enabled the clock output selected by the Feedback Mux is connected to the PLL1 N counter to ensure a fixed phase relationship between the selected CLKin and the fed back CLKout. When all the clock outputs are synced together, all the clock outputs will share the same fixed phase relationship between the selected CLKin and the fed back CLKout. The feedback can be internal or external using FBCLKin port.

When 0-delay mode is enabled the lowest frequency clock output is fed back to the Feedback Mux to ensure a repeatable fixed CLKin to CLKout phase relationship between all clock outputs.

If a clock output that is not the lowest frequency output is selected for feedback, then clocks with lower frequencies will have an unknown phase relationship with respect the other clocks and clock input. There will be a number of possible phase relationships equal to Feedback_Clock_Frequency / Lower_Clock_Frequency that may occur.

The Feedback Mux selects the even clock output of any clock group for internal feedback or the FBCLKin port for external 0-delay feedback. The even clock can remain powered down as long as the CLKoutX_Y_PD bit is = 0 for its clock group.

To use 0-delay mode, the bit EN_FEEDBACK_MUX must be set (=1) to power up the feedback mux.

See *Section 18.2 PLL PROGRAMMING* for more information on programming PLL1_N for 0-delay mode.

When using an external VCO mode, internal 0-delay feedback must be used since the FBCLKin port is shared with the Fin input.

Table 12 outlines several registers to program for 0-delay mode.

TABLE 12. Programming 0-Delay Mode

Register	Purpose
MODE = 2 or 5	Select one of the 0-delay modes for device.
EN_FEEDBACK_MUX = 1	Enable feedback mux.
FEEDBACK_MUX = Application Specific	Select CLKout or FBCLKin for 0-delay feedback.
CLKoutX_Y_DIV	The divide value of the clock selected by FEEDBACK_MUX is important for PLL2 N value calculation
PLL1_N	PLL1_N value used with CLKoutX_Y_DIV in loop.

17.0 General Programming Information

LMK048xx devices are programmed using 32-bit registers. Each register consists of a 5-bit address field and 27-bit data field. The address field is formed by bits 0 through 4 (LSBs) and the data field is formed by bits 5 through 31 (MSBs). The contents of each register is clocked in MSB first (bit 31), and the LSB (bit 0) last. During programming, the LEuWire signal should be held *low*. The serial data is clocked in on the rising edge of the CLKuWire signal. After the LSB (bit 0) is clocked in the LEuWire signal should be toggled *low*-to-*high*-to-*low* to latch the contents into the register selected in the address field. It is recommended to program registers in numeric order, for example R0 to R16, and R24 to R31 to achieve proper device operation. *Figure 7* illustrates the serial data timing sequence.

To achieve proper frequency calibration, the OSCin port must be driven with a valid signal before programming register R30. Changes to PLL2 R divider or the OSCin port frequency require register R30 to be reloaded in order to activate the frequency calibration process.

17.1 SPECIAL PROGRAMMING CASE FOR R0 to R5 for CLKoutX_Y_DIV & CLKoutX_Y_DDLY

In some cases when programming register R0 to R5 to change the CLKoutX_Y_DIV divide value or CLKoutX_Y_DDLY delay value, 3 additional CLKuWire cycles must occur after loading the register for the newly programmed divide or delay value to take effect. These special cases include:

- When CLKoutX_Y_DIV is > 25.
- When CLKoutX_Y_DDLY is > 12. Note, loading the digital delay value only prepares for a future SYNC event.

Also, since SYNC_EN_AUTO bit = 1 automatically generates a SYNC on the falling edge of LE when R0 to R5 is programmed, further programming considerations must be made when SYNC_EN_AUTO = 1.

These special programming cases requiring the additional three clock cycles may be properly programmed by one of the following methods shown in *Table 13*.

TABLE 13. R0 to R5 Special Case

CLKoutX_Y_DIV & CLKoutX_Y_DDLY	SYNC_EN_AUTO	Programming Method
CLKoutX_Y_DIV ≤ 25 and CLKoutX_Y_DDLY ≤ 12	0 or 1	No Additional Clocks Required (Normal)
CLKoutX_Y_DIV > 25 or CLKoutX_Y_DDLY > 12	0	Three Extra CLKuWire Clocks (Or program another register)
CLKoutX_Y_DIV > 25 or CLKoutX_Y_DDLY > 12	1	Three Extra CLKuWire Clocks while LEuWire is High

Method: No Additional Clocks Required (Normal)

No special consideration to CLKuWire is required when changing divide value to ≤ 25, digital delay value to ≤ 12, or when the digital delay and divide value do not change. See MICROWIRE timing *Figure 7*.

Method: Three Extra CLKuWire Clocks

Three extra clocks must be provided before CLKoutX_Y_DIV > 25 or CLKoutX_Y_DDLY > 12 take effect. See MICROWIRE timing *Figure 8*.

Also, by programming another register the three clock requirement can be satisfied.

Method: Three Extra CLKuWire Clocks with LEuWire Asserted

When SYNC_EN_AUTO = 1 the falling edge of LEuWire will generate a SYNC event. CLKoutX_Y_DIV and CLKoutX_Y_DDLY values must be updated before the SYNC event occurs. So 3 CLKuWire rising edges must occur before LEuWire goes low. See MICROWIRE timing *Figure 9*.

Initial Programming Sequence

During the recommended programming sequence the device is programmed in order from R0 to R31, so it is expected at least one additional register will be programmed after programming the last CLKoutX_Y_DIV or CLKoutX_Y_DDLY value in R0 to R5. This will result in the extra needed CLKuWire rising edges, so this special note is of little concern.

If programming R0 to R5 to change CLKout frequency or digital delay or dynamic digital delay at a later time in the application, care must be taken to provide these extra CLKuWire cycles to properly load the new divide and/or delay values.

17.1.1 Example

In this example, all registers have been programmed, the PLLs are locked. An LMK04808 has been generating a clock output frequency of 61.44 MHz on CLKout4 using a VCO frequency of 2949.12 MHz and a divide value of 48. SYNC_EN_AUTO = 0. At a later time the application requires a 30.72 MHz output on CLKout4. By reprogramming register R4 with CLKout4_5_DIV = 96 twice, the divide value of 96 is set for clock outputs 4 and 5 which results in an output frequency of 30.72 MHz (2949.12 MHz / 96 = 30.72 MHz) on CLKout4.

In this example the required 3 CLKuWire cycles were achieved by reprogramming the R4 register with the same value twice.

17.2 RECOMMENDED PROGRAMMING SEQUENCE

Registers are programmed in numeric order with R0 being the first and R31 being the last register programmed. The recommended programming sequence involves programming R0 with the reset bit (b17) set to 1 to ensure the device is in a default state. If R0 is programmed again, the reset bit must be cleared to 0 during the programming of R0.

17.2.1 Overview

- Program R0 with RESET bit = 1. This ensures that the device is configured with default settings. When RESET = 1, all other R0 bits are ignored.
  - If R0 is programmed again during the initial configuration of the device, the RESET bit must be cleared.
- R0 through R5: CLKouts.
  - Program as necessary to configure the clock outputs, CLKout0 to CLKout11 as desired. These registers configure clock output controls such as powerdown, digital delay and divider value, analog delay select, and clock source select.
- R6 through R8: CLKouts.
  - Program as necessary to configure the clock outputs, CLKout0 to CLKout11 as desired. These registers

configure the output format for each clock outputs and the analog delay for the clock output groups.

- R9: Required programming
  - Program this register as shown in the register map for proper operation.
- R10: OSCouts, VCO divider, and 0-delay.
  - Enable and configure clock outputs OSCout0/1.
  - Set and select VCO divider (VCO bypass is recommended).
  - Set 0-delay feedback source if used.
- R11: Part mode, SYNC, and XTAL.
  - Program to configure the mode of the part, to configure SYNC functionality and pin, and to enable crystal mode.
- R12: Pins, SYNC, and holdover mode.
  - Status_LD pin, more SYNC options to generate a SYNC upon PLL1 and/or PLL2 lock detect.
  - Enable clock features such as holdover.
- R13: Pins, holdover mode, and CLKins.
  - Status_HOLDOVER, Status_CLKin0, and Status_CLKin1 pin controls.
  - Enable clock inputs for use in specific part modes.
- R14: Pins, LOS, CLKins, and DAC.
  - Status_CLKin1 pin control.
  - Loss of signal detection, CLKin type, DAC rail detect enable and high and low trip points.
- R15: DAC and holdover mode.
  - Program to enable and set the manual DAC value.
  - HOLDOVER mode options.
- R16: Crystal amplitude.
  - Increasing XTAL_LVL can improve tunable crystal phase noise performance.
- R24: PLL1 and PLL2.
  - PLL1 N and R delay and PLL1 digital lock delay value.
  - PLL2 integrated loop filter.
- R25: DAC and PLL1.
  - Program to configure DAC update clock divider and PLL1 digital lock detect count.
- R26: PLL2.
  - Program to configure PLL2 options.
- R27: CLKins and PLL1.
  - Clock input pre-dividers.
  - Program to configure PLL1 options.
- R28: PLL1 and PLL2.
  - Program to configure PLL2 R and PLL1 N.
- R29: OSCin and PLL2.
  - Program to configure oscillator input frequency, PLL2 fast phase detector frequency mode, and PLL2 N calibration value.
- R30: PLL2.
  - Program to configure PLL2 prescaler and PLL2 N value.
- R31: uWire lock.
  - Program to set the uWire_LOCK bit.

17.3 READBACK

At no time should the MICROWIRE registers be programmed to any value other than what is specified in the datasheet.

For debug of the MICROWIRE interface, it is recommended to simply program an output pin mux to active low and then toggle the output type register between output and inverting output while observing the output pin for a low to high transition. For example, to verify MICROWIRE programming, set the LD_MUX = 0 (Low) and then toggle the LD_TYPE register between 3 (Output, push-pull) and 4 (Output inverted, push-pull). The result will be that the Status_LD pin will toggle from low to high.

Readback from the MICROWIRE programming registers is available. The MICROWIRE readback function can be enabled on the Status_LD, Status_HOLDOVER, Status_CLKin0, Status_CLKin1, or SYNC pin by programming the corresponding MUX register to “uWire Readback” and the corresponding TYPE register to "Output (push-pull)." Power on reset defaults the Status_HOLDOVER pin to “uWire Readback.”

Figure 10 illustrates the serial data timing sequence for a readback operation for both cases of READBACK_LE = 0 (POR default) and READBACK_LE = 1.

To perform a readback operation first set the register to be read back by programming the READBACK_ADDR register. Then after any MICROWIRE write operation, with the LEuWire pin held low continue to clock the CLKuWire pin. On every rising edge of the CLKuWire pin a new data bit is clocked onto the any pins programmed for uWire Readback. If the READBACK_LE bit is set, the LEuWire pin should be left high after LEuWire rising edge while continuing to clock the CLKuWire pin.

It is allowable to perform a register read back in the same MICROWIRE operation which set the READBACK_ADDR register value.

Data is clocked out MSB first. After 27 clocks all the data values will have been read and the read operation is complete. If READBACK_LE = 1, the LEuWire line may now be lowered. It is allowable for the CLKuWire pin to be clocked additional cycles, but the data on the readback pin will be invalid.

CLKuWire must be low before the falling edge of LEuWire.

17.3.1 Readback - Example

To readback register R3 perform the following steps:

- Write R31 with READBACK_ADDR = 3; READBACK_LE = 0. DATAuWire and CLKuWire are toggled as shown in *Figure 7* with new data being clocked in on rising edges of CLKuWire
- Toggle LEuWire high and then low as shown in *Figure 7* and *Figure 10*. LEuWire is returned low because READBACK_LE = 0.
- Toggle CLKuWire high and then low 27 times to read back all 27 bits of register R3. Data is read MSB first. Data is valid on falling edge of CLKuWire.
- Read operation is complete.

17.4 REGISTER MAP AND READBACK REGISTER MAP

Table 14 provides the register map for device programming. Normally any register can be read from the same data address it is written to. However, READBACK_LE has a**different readback address**. Also, the DAC_CNT register is a read only register. *Table 15* shows the address for READBACK_LE and DAC_CNT. Bits marked as reserved are undefined upon readback.

Observe that only the DATA bits are readback during a readback which can result in an offset of 5 bits between the two register tables.

TABLE 14. Register Map

Register	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	Data [26:0]																											Address [4:0]				
R0	CLKout 0_1_PD	0	CLKout1_ ADLY_SEL	CLKout0_ ADLY_SEL	CLKout0_1_DDLY [27:18]										RESET	CLKout 0_1_HS	CLKout0_1_DIV [15:5]											0	0	0	0	0
R1	CLKout 2_3_PD	0	CLKout3_ ADLY_SEL	CLKout2_ ADLY_SEL	CLKout2_3_DDLY [27:18]										POWERDOWN	CLKout 2_3_HS	CLKout2_3_DIV [15:5]											0	0	0	0	1
R2	CLKout 4_5_PD	0	CLKout5_ ADLY_SEL	CLKout4_ ADLY_SEL	CLKout4_5_DDLY [27:18]										0	CLKout 4_5_HS	CLKout4_5_DIV [15:5]											0	0	0	1	0
R3	CLKout 6_7_PD	CLKout6_7_ OSCin_Sel	CLKout7_ ADLY_SEL	CLKout6_ ADLY_SEL	CLKout6_7_DDLY [27:18]										0	CLKout 6_7_HS	CLKout6_7_DIV [15:5]											0	0	0	1	1
R4	CLKout 8_9_PD	CLKout8_9_ OSCin_Sel	CLKout9_ ADLY_SEL	CLKout8_ ADLY_SEL	CLKout8_9_DDLY [27:18]										0	CLKout 8_9_HS	CLKout8_9_DIV [15:5]											0	0	1	0	0
R5	CLKout 10_11_PD	0	CLKout11_ ADLY_SEL	CLKout10_ ADLY_SEL	CLKout10_11_DDLY [27:18]										0	CLKout 10_11_HS	CLKout10_11_DIV [15:5]											0	0	1	0	1
R6	CLKout3_TYPE [31:28]				CLKout2_TYPE [27:24]				CLKout1_TYPE [23:20]				CLKout0_TYPE [19:16]				CLKout2_3_ADLY [15:11]					0	CLKout0_1_ADLY [9:5]					0	0	1	1	0
R7	CLKout7_TYPE [31:28]				CLKout6_TYPE [27:24]				CLKout5_TYPE [23:20]				CLKout4_TYPE [19:16]				CLKout6_7_ADLY [15:11]					0	CLKout4_5_ADLY [9:5]					0	0	1	1	1
R8	CLKout11_TYPE [31:28]				CLKout10_TYPE [27:24]				CLKout9_TYPE [23:20]				CLKout8_TYPE [19:16]				CLKout10_11_ADLY [15:11]					0	CLKout8_9_ADLY [9:5]					0	1	0	0	0
R9	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	0	1	0	0	1

Register		31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
		Data [26:0]																											Address [4:0]				
R10		OSCout1 _LVPECL_AMP [31:30]		0	1	MODE [31:27]			OSCout0_TYPE [27:24]		EN_OSCout0	OSCout1_MUX	OSCout0_MUX	PD_OSCin	OSCout_DIV [18:16]		0	1	0	VCO_MUX	EN_ FEEDBACK_MUX	VCO_DIV [10:8]			FEEDBACK _MUX [7:5]				0	1	0	1	0
R11		MODE [31:27]						NO_SYNC_CLKout10_11	NO_SYNC_CLKout8_9	NO_SYNC_CLKout6_7	NO_SYNC_CLKout4_5	NO_SYNC_CLKout2_3	NO_SYNC_CLKout0_1	SYNC _MUX [19:18]	SYNC_QUAL	SYNC_POL_INV	SYNC_EN_AUTO	SYNC _TYPE [14:12]				0	0	0	0	EN_PLL2_XTAL				0	1	0	1	1
R12		LD_MUX [31:27]					LD_TYPE [26:24]			SYNC_PLL2 _DLD	SYNC_PLL1 _DLD	0 (Note 29)	0	1	0	0	0	0	0	0	0	0	0	0	0	1	HOLDOVER _MODE [7:6]			0	1	0	0
R13		HOLDOVER_MUX [31:27]					HOLDOVER _TYPE [26:24]			0	Status_ CLKin1 _MUX [22:20]			0	Status_ CLKin0 _TYPE [18:16]		DISABLE_ DLD1_DET	Status_ CLKin0 _MUX [14:12]				CLKin _Select _MODE [11:8]			EN_CLKin1	0	CLKin_Sel_INV	EN_CLKin0	0	1	0	1
R14		0	EN_LOS	0	LOS_ TIMEOUT [31:30]		Status_ CLKin1 _TYPE [26:24]			0	0	CLKin1_BUF_TYPE	CLKin0_BUF_TYPE	DAC_HIGH_TRIP [19:14]				0	0	DAC_LOW_TRIP [11:6]							EN_VTUNE_ RAIL_DET	0	1	1	1	0
R15		MAN_DAC [31:22]										0	EN_MAN_DAC	HOLDOVER_DLD_CNT [19:6]													FORCE_ HOLDOVER	0	1	1	1	1

Register	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	Data [26:0]																											Address [4:0]				
R16	XTAL_LVL	0	0	0	0	0	**1**	0	**1**	0	**1**	0	1	0	1	0	0	0	0	0	0	**1**	0	0	0	0	0	1	0	0	0	0
R24	PLL2_C4_LF [31:28]				PLL2_C3_LF [27:24]				0	PLL2_R4_LF [22:20]			0	PLL2_R3_LF [18:16]			0	PLL1_N_DLY [14:12]			0	PLL1_R_DLY [10:8]			PLL1_WND_SIZE		0	1	1	0	0	0
R25	DAC_CLK_DIV [31:22]										0	0	PLL1_DLD_CNT [19:6]														0	1	1	0	0	1
R26	PLL2_WND_SIZE [31:30]		PLL2_REF_2X_EN_PLL2_CP_POL		PLL2_CP_GAIN [27:26]		**1**	**1**	**1**	0	**1**	0	PLL2_DLD_CNT [19:6]														PLL2_CP_TRI	1	1	0	1	0
R27	0	0	0	PLL1_CP_POL	PLL1_CP_GAIN		0	0	CLKin1_PreR_DIV		CLKin0_PreR_DIV		PLL1_R [19:6]														PLL1_CP_TRI	1	1	0	1	1
R28	PLL2_R												PLL1_N [19:6]														0	1	1	1	0	0
R29	0	0	0	0	0	OSCin_FREQ [26:24]			PLL2_FAST_PDF	PLL2_N_CAL [22:5]																		1	1	1	0	1
R30	0	0	0	0	0	PLL2_P			0	PLL2_N [22:5]																		1	1	1	1	0
R31	0	0	0	0	0	0	0	0	0	0	READBACK_LE	READBACK_ADDR [20:16]					0	0	0	0	0	0	0	0	0	0	uWire_LOCK	1	1	1	1	1

TABLE 15. Readback Register Map

Register	RD 26	RD 25	RD 24	RD 23	RD 22	RD 21	RD 20	RD 19	RD 18	RD 17	RD 16	RD 15	RD 14	RD 13	RD 12	RD 11	RD 10	RD 9	RD 8	RD 7	RD 6	RD 5	RD 4	RD 3	RD 2	RD 1	RD 0
	Data [26:0]																										
RD R12	LD_MUX [26:22]					LD_TYPE [21:19]			SYNC_PLL2_DLD	SYNC_PLL1_DLD	**READBACK_LE**	0	**1**	**1**	0	0	0	0	0	0	0	0	0	EN_TRACK	HOLDOVER_MODE [2:1]		1
RD R23	RESERVED [26:24]			**DAC_CNT [23:14]**										RESERVED [13:0]													
RD R31	RESERVED [26:10]																										uWire_LOCK

Note 29: Although the value of 0 is written here, during readback the value of READBACK_LE will be read at this location. See *Section 17.4 REGISTER MAP AND READBACK REGISTER MAP*.

17.5 DEFAULT DEVICE REGISTER SETTINGS AFTER POWER ON RESET

Table 16 illustrates the default register settings programmed in silicon for the LMK048xx after power on or asserting the reset bit. Capital X and Y represent numeric values.

TABLE 16. Default Device Register Settings after Power On/Reset

Group	Field Name	Default Value (decimal)	Default State	Field Description	Register	Bit Location (MSB:LSB)
Clock Output Control	CLKout0_1_PD	1	PD	Powerdown control for analog and digital delay, divider, and both output buffers	R0	31
	CLKout2_3_PD	1	PD		R1	
	CLKout4_5_PD	1	PD		R2	
	CLKout6_7_PD	0	Normal		R3	
	CLKout8_9_PD	0	Normal		R4	
	CLKout10_11_PD	1	PD		R5	
	CLKout6_7_OSCin_Sel	1	OSCin	Selects the clock source for a clock group from internal VCO or external OSCin	R3	30
	CLKout8_9_OSCin_Sel	0	VCO		R4	30
	CLKoutX_ADLY_SEL	0	None	Add analog delay for clock output	R0 to R5	28, 29
	CLKoutX_Y_DDLY	0	5	Digital delay value	R0 to R5	27:18 [10]
	RESET	0	Not in reset	Performs power on reset for device	R0	17
	POWERDOWN	0	Disabled (device is active)	Device power down control	R1	17
	CLKoutX_Y_HS	0	No shift	Half shift for digital delay	R0 to R5	16
	CLKout0_1_DIV	25	Divide-by-25	Divide for clock outputs	R0	15:5 [11]
	CLKout2_3_DIV	25	Divide-by-25		R1	
	CLKout4_5_DIV	25	Divide-by-25		R2	
	CLKout6_7_DIV	1	Divide-by-1		R3	
	CLKout8_9_DIV	25	Divide-by-25		R4	
	CLKout10_11_DIV	25	Divide-by-25		R5	
	CLKout3_TYPE	0	Powerdown	Individual clock output format. Select from LVDS/LVPECL/LVCMOS.	R6	31:28 [4]
	CLKout7_TYPE	0	Powerdown		R7	
	CLKout11_TYPE	0	Powerdown		R8	
	CLKout2_TYPE	0	Powerdown		R6	27:24 [4]
	CLKout6_TYPE	8	LVCMOS (Norm/Norm)		R7	
	CLKout10_TYPE	0	Powerdown		R8	
	CLKout1_TYPE	0	Powerdown		R6	23:20 [4]
	CLKout5_TYPE	0	Powerdown		R7	
	CLKout9_TYPE	0	Powerdown		R8	
	CLKout0_TYPE	0	Powerdown		R6	19:16 [4]
	CLKout4_TYPE	0	Powerdown		R7	
	CLKout8_TYPE	1	LVDS		R8	
	CLKoutX_Y_ADLY	0	No delay	Analog delay setting for clock group	R6 to R8	15:11, 9:5 [5]

Group	Field Name	Default Value (decimal)	Default State	Field Description	Register	Bit Location (MSB:LSB)
Osc Buffer Control	OSCout1_LVPECL _AMP	2	1600 mVpp LVPECL	Set LVPECL amplitude	R10	31:30 [2]
	OSCout0_TYPE	1	LVDS	OSCout0 default clock output	R10	27:24 [4]
	EN_OSCout1	0	Disabled	Disable OSCout1 output buffer	R10	23
	EN_OSCout0	1	Enabled	Enable OSCout0 output buffer	R10	22
	OSCout1_MUX	0	Bypass Divider	Select OSCout divider for OSCout1 or bypass	R10	21
	OSCout0_MUX	0	Bypass Divider	Select OSCout divider for OSCout0 or bypass	R10	20
	PD_OSCin	0	OSCin powered	Allows OSCin to be powered down. For use in clock distribution mode.	R10	19
	OSCout_DIV	0	Divide-by-8	OSCout divider value	R10	18:16 [3]
Mode	VCO_MUX	0	VCO	Select VCO or VCO Divider output	R10	12
	EN_FEEDBACK_MUX	0	Disabled	Feedback MUX is powered down.	R10	11
	VCO_DIV	2	Divide-by-2	VCO Divide value	R10	10:8 [3]
	FEEDBACK_MUX	0	CLKout0	Selects CLKout to feedback into the PLL1 N divider	R10	7:5 [3]
	MODE	0	Internal VCO	Device mode	R11	31:27 [5]
Clock Synchronization	EN_SYNC	1	Enabled	Enables synchronization circuitry.	R11	26
	NO_SYNC_CLKout10_11	0	Will sync	Disable individual clock groups from becoming synchronized.	R11	25
	NO_SYNC_CLKout8_9	1	Will not sync		R11	24
	NO_SYNC_CLKout6_7	1	Will not sync		R11	23
	NO_SYNC_CLKout4_5	0	Will sync		R11	22
	NO_SYNC_CLKout2_3	0	Will sync		R11	21
	NO_SYNC_CLKout0_1	0	Will sync		R11	20
	SYNC_MUX	0	Logic Low	Mux controlling SYNC pin when set to output	R11	19:18 [2]
	SYNC_QUAL	0	Not qualified	Allows SYNC operations to be qualified by a clock output.	R11	17
	SYNC_POL_INV	1	Logic Low	Sets the polarity of the SYNC pin when input	R11	16
	SYNC_EN_AUTO	0	Manual	SYNC is not started by programming a register R0 to R5.	R11	15
	SYNC_TYPE	1	Input /w Pull-up	SYNC IO pin type	R11	14:12 [3]

Group	Field Name	Default Value (decimal)	Default State	Field Description	Register	Bit Location (MSB:LSB)
Other Mode Control	EN_PLL2_XTAL	0	Disabled	Enable Crystal oscillator for OSCin	R11	5
	LD_MUX	3	PLL1 & 2 DLD	Lock detect mux selection when output	R12	31:27 [5]
	LD_TYPE	3	Output (Push-Pull)	LD IO pin type	R12	26:24 [3]
	SYNC_PLL2_DLD	0	Normal	Force synchronization mode until PLL2 locks	R12	23
	SYNC_PLL1_DLD	0	Normal	Force synchronization mode until PLL1 locks	R12	22
	EN_TRACK	1	Enable Tracking	DAC tracking of the PLL1 tuning voltage	R12	8
	HOLDOVER_MODE	2	Enable Holdover	Causes holdover to activate when lock is lost	R12	7:6 [2]
	HOLDOVER_MUX	7	uWire Readback	Holdover mux selection	R13	31:27 [5]
	HOLDOVER_TYPE	3	Output (Push-Pull)	HOLDOVER IO pin type	R13	26:24 [3]
	Status_CLKin1_MUX	0	Logic Low	Status_CLKin1 pin MUX selection	R13	22:20 [3]
	Status_CLKin0_TYPE	2	Input /w Pull-down	Status_CLKin0 IO pin type	R13	18:16 [3]
	DISABLE_DLD1_DET	0	Not Disabled	Disables PLL1 DLD falling edge from causing HOLDOVER mode to be entered	R13	15
	Status_CLKin0_MUX	0	Logic Low	Status_CLKin0 pin MUX selection	R13	14:12 [3]
	CLKin_SELECT_MODE	3	Manual Select	Mode to use in determining reference CLKin for PLL1	R13	11:9 [3]
	CLKin_Sel_INV	0	Active High	Invert Status 0 and 1 pin polarity for input	R13	8
CLKin Control	EN_CLKin1	1	Usable	Set CLKin1 to be usable	R13	6
	EN_CLKin0	1	Usable	Set CLKin0 to be usable	R13	5
	LOS_TIMEOUT	0	1200 ns, 420 kHz	Time until no activity on CLKin asserts LOS	R14	31:30 [2]
	EN_LOS	1	Enabled	Loss of Signal Detect at CLKin	R14	28
	Status_CLKin1_TYPE	2	Input /w Pull-down	Status_CLKin1 pin IO pin type	R14	26:24 [3]
	CLKin1_BUF_TYPE	0	Bipolar	CLKin1 Buffer Type	R14	21
	CLKin0_BUF_TYPE	0	Bipolar	CLKin0 Buffer Type	R14	20
DAC Control	DAC_HIGH_TRIP	0	~50 mV from Vcc	Voltage from Vcc at which holdover mode is entered if EN_VTUNE_RAIL_DAC is enabled.	R14	19:14 [6]
	DAC_LOW_TRIP	0	~50 mV from GND	Voltage from GND at which holdover mode is entered if EN_VTUNE_RAIL_DAC is enabled.	R14	11:6 [6]
	EN_VTUNE_RAIL_DET	0	Disabled	Enable PLL1 unlock state when DAC trip points are achieved	R14	5
	MAN_DAC	512	3 V / 2	Writing to this register will set the value for DAC when in manual override. Readback from this register is DAC value.	R15	31:22 [10]
	EN_MAN_DAC	0	Disabled	Set manual DAC override	R15	20

Group	Field Name	Default Value (decimal)	Default State	Field Description	Register	Bit Location (MSB:LSB)
	HOLDOVER_DLD_CNT	512	512 counts	Lock must be valid n many clocks of PLL1 PDF before holdover mode is exited.	R15	19:6 [14]
	FORCE_HOLDOVER	0	Holdover not forced	Forces holdover mode.	R15	5
	XTAL_LVL	0	1.65 Vpp	Sets drive power level of Crystal	R16	31:30 [2]
PLL Control	PLL2_C4_LF	0	10 pF	PLL2 integrated capacitor C4 value	R24	31:28 [4]
	PLL2_C3_LF	0	10 pF	PLL2 integrated capacitor C3 value	R24	27:24 [4]
	PLL2_R4_LF	0	200 Ω	PLL2 integrated resistor R4 value	R24	22:20 [3]
	PLL2_R3_LF	0	200 Ω	PLL2 integrated resistor R3 value	R24	18:16 [3]
	PLL1_N_DLY	0	No delay	Delay in PLL1 feedback path to decrease lag from input to output	R24	14:12 [3]
	PLL1_R_DLY	0	No delay	Delay in PLL1 reference path to increase lag from input to output	R24	10:8 [3]
	PLL1_WND_SIZE	3	40 ns	Window size used for digital lock detect for PLL1	R24	7:6 [2]
	DAC_CLK_DIV	4	Divide-by-4	DAC update clock divisor. Divides PLL1 phase detector frequency.	R25	31:22 [10]
	PLL1_DLD_CNT	1024	1024 cycles	Lock must be valid n many cycles before LD is asserted	R25	19:6 [14]
	PLL2_WND_SIZE	0	Reserved (*Note 30*)	Window size used for digital lock detect for PLL2	R26	31:30 [2]
	EN_PLL2_REF_2X	0	Disabled, 1x	Doubles reference frequency of PLL2.	R26	29
	PLL2_CP_POL	0	Negative	Polarity of PLL2 Charge Pump	R26	28
	PLL2_CP_GAIN	3	3.2 mA	PLL2 Charge Pump Gain	R26	27:26 [2]
	PLL2_DLD_CNT	8192	8192 Counts	Number of PDF cycles which phase error must be within DLD window before LD state is asserted.	R26	19:6 [14]
	PLL2_CP_TRI	0	Active	PLL2 Charge Pump Active	R26	5
	PLL1_CP_POL	1	Positive	Polarity of PLL1 Charge Pump	R27	28
	PLL1_CP_GAIN	0	100 uA	PLL1 Charge Pump Gain	R27	27:26 [2]
	CLKin1_PreR_DIV	0	Divide-by-1	CLKin1 Pre-R divide value (1, 2, 4, or 8)	R27	23:22 [2]
	CLKin0_PreR_DIV	0	Divide-by-1	CLKin0 Pre-R divide value (1, 2, 4, or 8)	R27	21:20 [2]
	PLL1_R	96	Divide-by-96	PLL1 R Divider (1 to 16383)	R27	19:6 [14]
	PLL1_CP_TRI	0	Active	PLL1 Charge Pump Active	R27	5
	PLL2_R	4	Divide-by-4	PLL2 R Divider (1 to 4095)	R28	31:20 [12]
	PLL1_N	192	Divide-by-192	PLL1 N Divider (1 to 16383)	R28	19:6 [14]
	OSCin_FREQ	7	448 to 511 MHz	OSCin frequency range	R29	26:24 [3]
	PLL2_FAST_PDF	1	PLL2 PDF > 100 MHz	When set, PLL2 PDF of greater than 100 MHz may be used	R29	23
	PLL2_N_CAL	48	Divide-by-48	Must be programmed to PLL2_N value.	R29	22:5 [18]
	PLL2_P	2	Divide-by-2	PLL2 N Divider Prescaler (2 to 8)	R30	26:24 [3]
	PLL2_N	48	Divide-by-48	PLL2 N Divider (1 to 262143)	R30	22:5 [18]
	READBACK_LE	0	LEuWire Low for Readback	State LEuWire pin must be in for readback	R31	21
	READBACK_ADDR	31	Register 31	Register to read back	R31	20:16 [5]
	uWire_LOCK	0	Writable	The values of registers R0 to R30 are lockable	R31	5

Note 30: This register must be reprogrammed to a value of 2 (3.7 ns) during user programming.

17.6 REGISTER R0 TO R5

Registers R0 through R5 control the 12 clock outputs CLKout0 to CLKout11. Register R0 controls CLKout0 and CLKout1, Register R1 controls CLKout2 and CLKout3, and so on. All functions of the bits in these six registers are identical except the different registers control different clock outputs. The X and Y in CLKoutX_Y_PD, CLKoutX_ADLY_SEL, CLKoutY_ADLY_SEL, CLKoutX_Y_DDLY, CLKoutX_Y_HS, CLKoutX_Y_DIV denote the actual clock output which may be from 0 to 11 where X is even and Y is odd. Two clock outputs CLKoutX and CLKoutY form a clock output group and are often run together in bit names as CLKoutX_Y.

The RESET bit is only in register R0.

The POWERDOWN bit is only in register R1.

The CLKoutX_Y_OSCin_Sel bit is only in registers R3 and R4.

17.6.1 CLKoutX_Y_PD, Powerdown CLKoutX_Y Output Path

This bit powers down the clock group as specified by CLKoutX and CLKoutY. This includes the divider, digital delay, analog delay, and output buffers.

CLKoutX_Y_PD

R0-R5[31]	State
0	Power up clock group
1	Power down clock group

17.6.2 CLKoutX_Y_OSCin_Sel, Clock group source

This bit sets the source for the clock output group CLKoutX_Y. The selected source will be either from a VCO via Mode Mux1 or from the OSCin buffer.

This bit is valid only for registers R3 and R4, clock groups CLKout6_7 and CLKout8_9 respectively. All other clock output groups are driven by a VCO via Mode Mux1.

CLKoutX_Y_OSCin_Sel

R3-R4[30]	Clock group source
0	VCO
1	OSCin

17.6.3 CLKoutY_ADLY_SEL[29], CLKoutX_ADLY_SEL[28], Select Analog Delay

These bits individually select the analog delay block (*Section 17.7.2 CLKoutX_Y_ADLY*) for use with CLKoutX or CLKoutY. It is not required for both outputs of a clock output group to use analog delay, but if both outputs do select the analog delay block, then the analog delay will be the same for each output, CLKoutX and CLKoutY. When neither clock output uses analog delay, the analog delay block is powered down.

CLKoutY_ADLY_SEL[29], CLKoutX_ADLY_SEL[28]

R0-R5[29]	R0-R5[28]	State
0	0	Analog delay powered down
0	1	Analog delay on even CLKoutX
1	0	Analog delay on odd CLKoutY
1	1	Analog delay on both CLKouts

17.6.4 CLKoutX_Y_DDLY, Clock Channel Digital Delay

CLKoutX_Y_DDLY and CLKoutX_Y_HS sets the digital delay used for CLKoutX and CLKoutY. This value only takes effect during a SYNC event and if the NO_SYNC_CLKoutX_Y bit is cleared for this clock group. See *Section 16.9.2 Clock Output Synchronization (SYNC)*.

Programming CLKoutX_Y_DDLY can require special attention. See section *Section 17.1 SPECIAL PROGRAMMING CASE FOR R0 to R5 for CLKoutX_Y_DIV & CLKoutX_Y_DDLY* for more details.

Using a CLKoutX_Y_DDLY value of 13 or greater will cause the clock group to operate in extended mode regardless of the clock group's divide value or the half step value.

One clock cycle is equal to the period of the clock distribution path. The period of the clock distribution path is equal to VCO Divider value divided by the frequency of the VCO. If the VCO divider is disabled or an external VCO is used, the VCO divide value is treated as 1.

$t_{\text{clock distribution path}}$ = VCO divide value / f_{VCO}

CLKoutX_Y_DDLY, 10 bits

R0-R5[27:18]	Delay	Power Mode
0 (0x00)	5 clock cycles	Normal Mode
1 (0x01)	5 clock cycles	
2 (0x02)	5 clock cycles	
3 (0x03)	5 clock cycles	
4 (0x04)	5 clock cycles	
5 (0x05)	5 clock cycles	
6 (0x06)	6 clock cycles	
7 (0x07)	7 clock cycles	
...	...	
12 (0x0C)	12 clock cycles	
13 (0x0D)	13 clock cycles	Extended Mode
...	...	
520 (0x208)	520 clock cycles	
521 (0x209)	521 clock cycles	
522 (0x20A)	522 clock cycles	

17.6.5 RESET

The RESET bit is located in register R0 only. Setting this bit will cause the silicon default values to be loaded. When programming register R0 with the RESET bit set, all other programmed values are ignored. After resetting the device, the register R0 must be programmed again (with RESET = 0) to set non-default values in register R0.

The reset occurs on the falling edge of the LEuWire pin which loaded R0 with RESET = 1.

The RESET bit is automatically cleared upon writing any other register. For instance, when R0 is written to again with default values.

RESET

R0[17]	State
0	Normal operation
1	Reset (automatically cleared)

17.6.6 POWERDOWN

The POWERDOWN bit is located in register R1 only. Setting the bit causes the device to enter powerdown mode. Normal operation is resumed by clearing this bit with MICROWIRE.

POWERDOWN

R1[17]	State
0	Normal operation
1	Powerdown

17.6.7 CLKoutX_Y_HS, Digital Delay Half Shift

This bit subtracts a half clock cycle of the clock distribution path period to the digital delay of CLKoutX and CLKoutY. CLKoutX_Y_HS is used together with CLKoutX_Y_DDLY to set the digital delay value.

When changing CLKoutX_Y_HS, the digital delay immediately takes effect without a SYNC event.

CLKoutX_Y_HS

R0-R5[16]	State
0	Normal
1	Subtract half of a clock distribution path period from the total digital delay

17.6.8 CLKoutX_Y_DIV, Clock Output Divide

CLKoutX_Y_DIV sets the divide value for the clock group. The divide may be even or odd. Both even and odd divides output a 50% duty cycle clock.

Using a divide value of 26 or greater will cause the clock group to operate in extended mode regardless of the clock group's digital delay value.

Programming CLKoutX_Y_DIV can require special attention. See section *Section 17.1 SPECIAL PROGRAMMING CASE FOR R0 to R5 for CLKoutX_Y_DIV & CLKoutX_Y_DDLY* for more details.

CLKoutX_Y_DIV, 11 bits

R0-R5[15:5]	Divide Value	Power Mode
0 (0x00)	Reserved	Normal Mode
1 (0x01)	1 (*Note 31*)	
2 (0x02)	2 (*Note 32*)	
3 (0x03)	3	
4 (0x04)	4 (*Note 32*)	
5 (0x05)	5 (*Note 32*)	
6 (0x06)	6	
...	...	
24 (0x18)	24	
25 (0x19)	25	
26 (0x1A)	26	Extended Mode
27 (0x1B)	27	
...	...	
1044 (0x414)	1044	
1045 (0x415)	1045	

Note 31: CLKoutX_Y_HS must = 0 for divide by 1.

Note 32: After programming PLL2_N value, a SYNC must occur on channels using this divide value. Programming PLL2_N does generate a SYNC event automatically which satisfies this requirement, but NO_SYNC_CLKoutX_Y must be set to 0 for these clock groups.

17.7 REGISTERS R6 TO R8

Registers R6 to R8 set the clock output types and analog delays.

17.7.1 CLKoutX_TYPE

The clock output types of the LMK048xx are individually programmable. The CLKoutX_TYPE registers set the output type of an individual clock output to LVDS, LVPECL, LVCMOS, or powers down the output buffer. Note that LVPECL supports four different amplitude levels and LVCMOS supports single LVCMOS outputs, inverted, and normal polarity of each output pin for maximum flexibility.

The programming addresses table shows at what register and address the specified clock output CLKoutX_TYPE register is located.

The CLKoutX_TYPE table shows the programming definition for these registers.

CLKoutX_TYPE Programming Addresses

CLKoutX	Programming Address
CLKout0	R6[19:16]
CLKout1	R6[23:20]
CLKout2	R6[27:24]
CLKout3	R6[31:28]
CLKout4	R7[19:16]
CLKout5	R7[23:20]
CLKout6	R7[27:24]
CLKout7	R7[31:28]
CLKout8	R8[19:16]
CLKout9	R8[23:20]
CLKout10	R8[27:24]
CLKout11	R8[31:28]

CLKoutX_TYPE, 4 bits

R6-R8[31:28, 27:24, 23:20]	Definition
0 (0x00)	Power down
1 (0x01)	LVDS
2 (0x02)	LVPECL (700 mVpp)
3 (0x03)	LVPECL (1200 mVpp)
4 (0x04)	LVPECL (1600 mVpp)
5 (0x05)	LVPECL (2000 mVpp)
6 (0x06)	LVCMOS (Norm/Inv)
7 (0x07)	LVCMOS (Inv/Norm)
8 (0x08)	LVCMOS (Norm/Norm)
9 (0x09)	LVCMOS (Inv/Inv)
10 (0x0A)	LVCMOS (Low/Norm)
11 (0x0A)	LVCMOS (Low/Inv)
12 (0x0C)	LVCMOS (Norm/Low)
13 (0x0D)	LVCMOS (Inv/Low)
14 (0x0E)	LVCMOS (Low/Low)

17.7.2 CLKoutX_Y_ADLY

These registers control the analog delay of the clock group CLKoutX_Y. Adding analog delay to the output will increase the noise floor of the output. For this analog delay to be active for a clock output, it must be selected with CLKout(X or Y) _ADL_SEL. If neither clock output in a clock group selects the analog delay, then the analog delay block is powered down.

In addition to the programmed delay, a fixed 500 ps of delay will be added by engaging the delay block.

The programming addresses table shows at what register and address the specified clock output CLKoutX_Y_ADLY register is located.

The CLKoutX_Y_ADLY table shows the programming definition for these registers.

CLKoutX_Y_ADLY Programming Addresses

CLKoutX_Y_ADLY	Programming Address
CLKout0_1_ADLY	R6[9:5]
CLKout2_3_ADLY	R6[15:11]
CLKout4_5_ADLY	R7[9:5]
CLKout6_7_ADLY	R7[15:11]
CLKout8_9_ADLY	R8[9:5]
CLKout10_11_ADLY	R8[15:11]

CLKoutX_Y_ADLY, 5 bits

R6-R8[15:11, 9:5]	Definition
0 (0x00)	500 ps + No delay
1 (0x01)	500 ps + 25 ps
2 (0x02)	500 ps + 50 ps
3 (0x03)	500 ps + 75 ps
4 (0x04)	500 ps + 100 ps
5 (0x05)	500 ps + 125 ps
6 (0x06)	500 ps + 150 ps
7 (0x07)	500 ps + 175 ps
8 (0x08)	500 ps + 200 ps
9 (0x09)	500 ps + 225 ps
10 (0x0A)	500 ps + 250 ps
11 (0x0B)	500 ps + 275 ps
12 (0x0C)	500 ps + 300 ps
13 (0x0D)	500 ps + 325 ps
14 (0x0E)	500 ps + 350 ps
15 (0x0F)	500 ps + 375 ps
16 (0x10)	500 ps + 400 ps
17 (0x11)	500 ps + 425 ps
18 (0x12)	500 ps + 450 ps
19 (0x13)	500 ps + 475 ps
20 (0x14)	500 ps + 500 ps
21 (0x15)	500 ps + 525 ps
22 (0x16)	500 ps + 550 ps
23 (0x17)	500 ps + 575 ps

17.8 REGISTER R10

17.8.1 OSCout1_LVPECL_AMP, LVPECL Output Amplitude Control

The OSCout1 clock output can only be used as an LVPECL output type. OSCout1_LVPECL_AMP sets the LVPECL output amplitude of the OSCout1 clock output.

OSCout1_LVPECL_AMP, 2 bits

R10[31:30]	Output Format
0 (0x00)	LVPECL (700 mVpp)
1 (0x01)	LVPECL (1200 mVpp)
2 (0x02)	LVPECL (1600 mVpp)
3 (0x03)	LVPECL (2000 mVpp)

17.8.2 OSCout0_TYPE

The OSCout0 clock output has a programmable output type. The OSCout0_TYPE register sets the output type to LVDS, LVPECL, LVCMOS, or powers down the output buffer. Note that LVPECL supports four different amplitude levels and LVCMOS supports dual and single LVCMOS outputs with inverted, and normal polarity of each output pin for maximum flexibility.

To turn on the output, the OSCout0_TYPE must be set to a non-power down setting and enabled with *Section 17.8.3 EN_OSCoutX, OSCout Output Enable*.

OSCout0_TYPE, 4 bits

R10[27:24]	Definition
0 (0x00)	Powerdown
1 (0x01)	LVDS
2 (0x02)	LVPECL (700 mVpp)
3 (0x03)	LVPECL (1200 mVpp)
4 (0x04)	LVPECL (1600 mVpp)
5 (0x05)	LVPECL (2000 mVpp)
6 (0x06)	LVCMOS (Norm/Inv)
7 (0x07)	LVCMOS (Inv/Norm)
8 (0x08)	LVCMOS (Norm/Norm)
9 (0x09)	LVCMOS (Inv/Inv)
10 (0x0A)	LVCMOS (Low/Norm)
11 (0x0B)	LVCMOS (Low/Inv)
12 (0x0C)	LVCMOS (Norm/Low)
13 (0x0D)	LVCMOS (Inv/Low)
14 (0x0E)	LVCMOS (Low/Low)

17.8.3 EN_OSCoutX, OSCout Output Enable

EN_OSCoutX is used to enable an oscillator buffered output.

EN_OSCout1

R10[23]	Output State
0	OSCout1 Disabled
1	OSCout1 Enabled

EN_OSCout0

R10[22]	Output State
0	OSCout0 Disabled
1	OSCout0 Enabled

OSCout0 note: In addition to enabling the output with EN_OSCout0. The OSCout0_TYPE must be programmed to a non-power down value for the output buffer to power up.

17.8.4 OSCoutX_MUX, Clock Output Mux

Sets OSCoutX buffer to output a divided or bypassed OSCin signal. The divisor is set by *Section 17.8.6 OSCout_DIV, Oscillator Output Divide*.

OSCout1_MUX

R10[21]	Mux Output
0	Bypass divider
1	Divided

OSCout0_MUX

R10[20]	Mux Output
0	Bypass divider
1	Divided

17.8.5 PD_OSCin, OSCin Powerdown Control

Except in clock distribution mode, the OSCin buffer must always be powered up.

In clock distribution mode, the OSCin buffer must be powered down if not used.

PD_OSCin

R10[19]	OSCin Buffer
0	Normal Operation
1	Powerdown

17.8.6 OSCout_DIV, Oscillator Output Divide

The OSCout divider can be programmed from 2 to 8. Divide by 1 is achieved by bypassing the divider with *Section 17.8.4 OSCoutX_MUX, Clock Output Mux*.

Note that OSCout_DIV will be in the PLL1 N feedback path if OSCout0_MUX selects divided as an output. When OSCout_DIV is in the PLL1 N feedback path, the OSCout_DIV divide value must be accounted for when programming PLL1 N.

See *Section 18.2 PLL PROGRAMMING* for more information on programming PLL1 to lock.

OSCout_DIV, 3 bits

R10[18:16]	Divide
0 (0x00)	8
1 (0x01)	2
2 (0x02)	2
3 (0x03)	3
4 (0x04)	4
5 (0x05)	5
6 (0x06)	6
7 (0x07)	7

17.8.7 VCO_MUX

When the internal VCO is used, the VCO divider can be selected to divide the VCO output frequency to reduce the frequency on the clock distribution path. It is recommended to use the VCO directly unless:

- Very low output frequencies are required.
- If using the VCO divider results in three or more clock output divider/delays changing from extended to normal power mode, a small power savings may be achieved by using the VCO divider.

A consequence of using the VCO divider is a small degradation in phase noise.

VCO_MUX

R10[12]	Divide
0	VCO selected
1	VCO divider selected

17.8.8 EN_FEEDBACK_MUX

When using 0-delay or dynamic digital delay (SYNC_QUAL = 1), EN_FEEDBACK_MUX must be set to 1 to power up the feedback mux.

EN_FEEDBACK_MUX

R10[11]	Divide
0	Feedback mux powered down
1	Feedback mux enabled

17.8.9 VCO_DIV, VCO Divider

Divide value of the VCO Divider.

See *Section 18.2 PLL PROGRAMMING* for more information on programming PLL2 to lock.

VCO_DIV, 3 bits

R10[10:8]	Divide
0 (0x00)	8
1 (0x01)	2
2 (0x02)	2
3 (0x03)	3
4 (0x04)	4
5 (0x05)	5
6 (0x06)	6
7 (0x07)	7

17.8.10 FEEDBACK_MUX

When in 0-delay mode, the feedback mux selects the clock output to be fed back into the PLL1 N Divider.

FEEDBACK_MUX, 3 bits

R10[7:5]	Divide
0 (0x00)	CLKout0
1 (0x01)	CLKout2
2 (0x02)	CLKout4
3 (0x03)	CLKout6
4 (0x04)	CLKout8
5 (0x05)	CLKout10
6 (0x06)	FBCLKin/FBCLKin*

17.9 REGISTER R11

17.9.1 MODE: Device Mode

MODE determines how the LMK04800 operates from a high level. Different blocks of the device can be powered up and down for specific application requirements from a dual loop architecture to clock distribution.

The LMK04800 can operate in:

- Dual PLL mode with the internal VCO or an external VCO.
- Single PLL mode uses PLL2 and powers down PLL1. OSCin is used for PLL reference input.
- Clock Distribution mode allows use of CLKin1 to distribute to clock outputs CLKout0 through CLKout11, and OSCin to distribute to OSCout0, OSCout1, and optionally CLKout6 through CLKout9.

For the PLL modes, 0-delay can be used have deterministic phase with the input clock.

For the PLL modes it is also possible to use an external VCO.

MODE, 5 bits

R11[31:27]	Value
0 (0x00)	Dual PLL, Internal VCO
1 (0x01)	Reserved
2 (0x02)	Dual PLL, Internal VCO, 0-Delay
3 (0x03)	Dual PLL, External VCO (Fin)
4 (0x04)	Reserved
5 (0x05)	Dual PLL, External VCO (Fin), 0-Delay
6 (0x06)	PLL2, Internal VCO
7 (0x07)	Reserved
8 (0x08)	PLL2, Internal VCO, 0–Delay
9 (0x09)	Reserved
10 (0x0A)	Reserved
11 (0x0B)	PLL2, External VCO (Fin)
12 (0x0C)	Reserved
13 (0x0D)	Reserved
14 (0x0E)	Reserved
15 (0x0F)	Reserved
16 (0x10)	Clock Distribution

17.9.2 EN_SYNC, Enable Synchronization

The EN_SYNC bit (default on) must be enabled for synchronization to work. Synchronization is required for dynamic digital delay.

The synchronization enable may be turned off once the clocks are operating to save current. If EN_SYNC is set after it has been cleared (a transition from 0 to 1), a SYNC is generated that can disrupt the active clock outputs. Setting the NO_SYNC_CLKoutX_Y bits will prevent this SYNC pulse from affecting the output clocks. Setting the EN_SYNC bit is not a valid method for synchronizing the clock outputs. See the section for more information on synchronization.

EN_SYNC

R11[26]	Definition
0	Synchronization disabled
1	Synchronization enabled

17.9.3 NO_SYNC_CLKoutX_Y

The NO_SYNC_CLKoutX_Y bits prevent individual clock groups from becoming synchronized during a SYNC event. A reason to prevent individual clock groups from becoming synchronized is that during synchronization, the clock output is in a fixed low state or can have a glitch pulse.

By disabling SYNC on a clock group, it will continue to operate normally during a SYNC event.

Digital delay requires a SYNC operation to take effect. If NO_SYNC_CLKoutX_Y is set before a SYNC event, the digital delay value will be unused.

Setting the NO_SYNC_CLKoutX_Y bit has no effect on clocks already synchronized together.

NO_SYNC_CLKoutX_Y Programming Addresses

NO_SYNC_CLKoutX_Y	Programming Address
CLKout0 and 1	R11:20
CLKout2 and 3	R11:21
CLKout4 and 5	R11:22
CLKout6 and 7	R11:23
CLKout8 and 9	R11:24
CLKout10 and 11	R11:25

NO_SYNC_CLKoutX_Y

R11[25, 24, 23, 22, 21, 20]	Definition
0	CLKoutX_Y will synchronize
1	CLKoutX_Y will not synchronize

17.9.4 SYNC_MUX

Mux controlling SYNC pin when type is an output.

All the outputs logic is active high when SYNC_TYPE = 3 (Output). All the outputs logic is active low when SYNC_TYPE = 4 (Output Inverted). For example, when SYNC_MUX = 0 (Logic Low) and SYNC_TYPE = 3 (Output) then SYNC outputs a logic low. When SYNC_MUX = 0 (Logic Low) and SYNC_TYPE = 4 (Output Inverted) then SYNC outputs a logic high.

SYNC_MUX, 2 bits

R11[19:18]	Sync pin output
0 (0x00)	Logic Low
1 (0x01)	Reserved
2 (0x02)	Reserved
3 (0x03)	uWire Readback

17.9.5 SYNC_QUAL

When SYNC_QUAL is set, clock outputs will be synchronized to an existing clock output selected by FEEDBACK_MUX. By using the NO_SYNC_CLKoutX_Y bits, selected clock outputs will not be interrupted during the SYNC event.

Qualifying the SYNC by an output clock means that the pulse which turns the clock outputs off and on will have a fixed time relationship to the qualifying output clock.

SYNC_QUAL = 1 requires CLKout4_5_PD = 0 for proper operation. CLKout4_TYPE and CLKout5_TYPE may be set to Powerdown mode.

See *Section 16.9.2 Clock Output Synchronization (SYNC)* for more information.

SYNC_QUAL

R11[17]	Mode
0	No qualification
1	Qualification by clock output from feedback mux (Must set CLKout4_5_PD = 0)

17.9.6 SYNC_POL_INV

Sets the polarity of the SYNC pin when input. When SYNC is asserted the clock outputs will transition to a low state.

See *Section 16.9.2 Clock Output Synchronization (SYNC)* for more information on SYNC. A SYNC event can be generated by toggling this bit through the MICROWIRE interface.

SYNC_POL_INV

R11[16]	Polarity
0	SYNC is active high
1	SYNC is active low

17.9.7 SYNC_EN_AUTO

When set, causes a SYNC event to occur when programming register R0 to R5 to adjust digital delay values.

The SYNC event will coincide with the LEuWire pin falling edge.

Refer to *Section 17.1 SPECIAL PROGRAMMING CASE FOR R0 to R5 for CLKoutX_Y_DIV & CLKoutX_Y_DDLY* for more information on possible special programming considerations when SYNC_EN_AUTO = 1.

SYNC_EN_AUTO

R11[15]	Mode
0	Manual SYNC
1	SYNC Internally Generated

17.9.8 SYNC_TYPE

Sets the IO type of the SYNC pin.

SYNC_TYPE, 3 bits

R11[14:12]	Polarity
0 (0x00)	Input
1 (0x01)	Input /w pull-up resistor
2 (0x02)	Input /w pull-down resistor
3 (0x03)	Output (push-pull)
4 (0x04)	Output inverted (push-pull)
5 (0x05)	Output (open source)
6 (0x06)	Output (open drain)

When in output mode the SYNC input is forced to 0 regardless of the SYNC_MUX setting. A synchronization can then be activated by uWire by programming the SYNC_POL_INV register to active low to assert SYNC. SYNC can then be released by programming SYNC_POL_INV to active high. Using this uWire programming method to create a SYNC event saves the need for an IO pin from another device.

17.9.9 EN_PLL2_XTAL

If an external crystal is being used to implement a discrete VCXO, the internal feedback amplifier must be enabled with this bit in order to complete the oscillator circuit.

EN_PLL2_XTAL

R11[5]	Oscillator Amplifier State
0	Disabled
1	Enabled

17.10 REGISTER R12

17.10.1 LD_MUX

LD_MUX sets the output value of the LD pin.

All the outputs logic is active high when LD_TYPE = 3 (Output). All the outputs logic is active low when LD_TYPE = 4 (Output Inverted). For example, when LD_MUX = 0 (Logic Low) and LD_TYPE = 3 (Output) then Status_LD outputs a logic low. When LD_MUX = 0 (Logic Low) and LD_TYPE = 4 (Output Inverted) then Status_LD outputs a logic high.

LD_MUX, 5 bits

R12[31:27]	Divide
0 (0x00)	Logic Low
1 (0x01)	PLL1 DLD
2 (0x02)	PLL2 DLD
3 (0x03)	PLL1 & PLL2 DLD
4 (0x04)	Holdover Status
5 (0x05)	DAC Locked
6 (0x06)	Reserved
7 (0x07)	uWire Readback
8 (0x08)	DAC Rail
9 (0x09)	DAC Low
10 (0x0A)	DAC High
11 (0x0B)	PLL1_N
12 (0x0C)	PLL1_N/2
13 (0x0D)	PLL2 N
14 (0x0E)	PLL2 N/2
15 (0x0F)	PLL1_R
16 (0x10)	PLL1_R/2
17 (0x11)	PLL2 R (*Note 33*)
18 (0x12)	PLL2 R/2 (*Note 33*)

Note 33: Only valid when HOLDOVER_MUX is not set to 2 (PLL2_DLD) or 3 (PLL1 & PLL2 DLD).

17.10.2 LD_TYPE

Sets the IO type of the LD pin.

LD_TYPE, 3 bits

R12[26:24]	Polarity
0 (0x00)	Reserved
1 (0x01)	Reserved
2 (0x02)	Reserved
3 (0x03)	Output (push-pull)
4 (0x04)	Output inverted (push-pull)
5 (0x05)	Output (open source)
6 (0x06)	Output (open drain)

17.10.3 SYNC_PLLX_DLD

By setting SYNC_PLLX_DLD a SYNC mode will be engaged (asserted SYNC) until PLL1 and/or PLL2 locks.

SYNC_QUAL must be 0 to use this functionality.

SYNC_PLL2_DLD

R12[23]	Sync Mode Forced
0	No
1	Yes

SYNC_PLL1_DLD

R12[22]	Sync Mode Forced
0	No
1	Yes

17.10.4 EN_TRACK

Enable the DAC to track the PLL1 tuning voltage. For optional use in in holdover mode.

Tracking can be used to monitor PLL1 voltage by readback of DAC_CNT register in any mode.

EN_TRACK

R12[8]	DAC Tracking
0	Disabled
1	Enabled

17.10.5 HOLDOVER_MODE

Enable the holdover mode.

HOLDOVER_MODE, 2 bits

R12[7:6]	Holdover Mode
0	Reserved
1	Disabled
2	Enabled
3	Reserved

17.11 REGISTER R13

17.11.1 HOLDOVER_MUX

HOLDOVER_MUX sets the output value of the Status_Holdover pin.

The outputs are active high when HOLDOVER_TYPE = 3 (Output). The outputs are active low when HOLDOVER_TYPE = 4 (Output Inverted).

HOLDOVER_MUX, 5 bits

R13[31:27]	Divide
0 (0x00)	Logic Low
1 (0x01)	PLL1 DLD
2 (0x02)	PLL2 DLD
3 (0x03)	PLL1 & PLL2 DLD
4 (0x04)	Holdover Status
5 (0x05)	DAC Locked
6 (0x06)	Reserved
7 (0x07)	uWire Readback
8 (0x08)	DAC Rail
9 (0x09)	DAC Low
10 (0x0A)	DAC High
11 (0x0B)	PLL1 N
12 (0x0C)	PLL1 N/2
13 (0x0D)	PLL2 N
14 (0x0E)	PLL2 N/2
15 (0x0F)	PLL1 R
16 (0x10)	PLL1 R/2
17 (0x11)	PLL2 R (*Note 34*)
18 (0x12)	PLL2 R/2 (*Note 34*)

Note 34: Only valid when LD_MUX is not set to 2 (PLL2_DLD) or 3 (PLL1 & PLL2 DLD).

17.11.2 HOLDOVER_TYPE

Sets the IO mode of the Status_Holdover pin.

HOLDOVER_TYPE, 3 bits

R13[26:24]	Polarity
0 (0x00)	Reserved
1 (0x01)	Reserved
2 (0x02)	Reserved
3 (0x03)	Output (push-pull)
4 (0x04)	Output inverted (push-pull)
5 (0x05)	Output (open source)
6 (0x06)	Output (open drain)

17.11.3 Status_CLKin1_MUX

Status_CLKin1_MUX sets the output value of the Status_CLKin1 pin. If *Section 17.12.3 Status_CLKin1_TYPE* is set to an input type, this register has no effect. This MUX register only sets the output signal.

The outputs are active high when Status_CLKin1_TYPE = 3 (Output). The outputs are active low when Status_CLKin1_TYPE = 4 (Output Inverted).

Status_CLKin1_MUX, 3 bits

R13[22:20]	Divide
0 (0x00)	Logic Low
1 (0x01)	CLKin1 LOS
2 (0x02)	CLKin1 Selected
3 (0x03)	DAC Locked
4 (0x04)	DAC Low
5 (0x05)	DAC High
6 (0x06)	uWire Readback

17.11.4 Status_CLKin0_TYPE

Status_CLKin0_TYPE sets the IO type of the Status_CLKin0 pin.

Status_CLKin0_TYPE, 3 bits

R13[18:16]	Polarity
0 (0x00)	Input
1 (0x01)	Input /w pull-up resistor
2 (0x02)	Input /w pull-down resistor
3 (0x03)	Output (push-pull)
4 (0x04)	Output inverted (push-pull)
5 (0x05)	Output (open source)
6 (0x06)	Output (open drain)

17.11.5 DISABLE_DLD1_DET

DISABLE_DLD1_DET disables the HOLDOVER mode from being activated when PLL1 lock detect signal transitions from high to low.

When using Pin Select Mode as the input clock switch mode, this bit should normally be set.

DISABLE_DLD1_DET

R13[15]	Holdover DLD1 Detect
0	PLL1 DLD causes clock switch event
1	PLL1 DLD **does not** cause clock switch event

17.11.6 Status_CLKin0_MUX

CLKin0_MUX sets the output value of the Status_CLKin0 pin. If *Section 17.11.4 Status_CLKin0_TYPE* is set to an input type, this register has no effect. This MUX register only sets the output signal.

The outputs logic is active high when Status_CLKin0_TYPE = 3 (Output). The outputs logic is active low when Status_CLKin0_TYPE = 4 (Output Inverted).

Status_CLKin0_MUX, 3 bits

R13[14:12]	Divide
0 (0x00)	Logic Low
1 (0x01)	CLKin0 LOS
2 (0x02)	CLKin0 Selected
3 (0x03)	DAC Locked
4 (0x04)	DAC Low
5 (0x05)	DAC High
6 (0x06)	uWire Readback

17.11.7 CLKin_SELECT_MODE

CLKin_SELECT_MODE sets the mode used in determining reference CLKin for PLL1.

CLKin_SELECT_MODE, 3 bits

R13[11:9]	Mode
0 (0x00)	CLKin0 Manual
1 (0x01)	CLKin1 Manual
2 (0x02)	Reserved
3 (0x03)	Pin Select Mode
4 (0x04)	Auto Mode
5 (0x05)	Reserved
6 (0x06)	Auto mode & next clock pin select
7 (0x07)	Reserved

17.11.8 CLKin_Sel_INV

CLKin_Sel_INV sets the input polarity of Status_CLKin0 and Status_CLKin1 pins.

CLKin_Sel_INV

R13[8]	Input
0	Active High
1	Active Low

17.11.9 EN_CLKinX

Each clock input can individually be enabled to be used during auto-switching CLKin_SELECT_MODE. Clock input switching priority is always CLKin0 → CLKin1.

EN_CLKin1

R13[6]	Valid
0	No
1	Yes

EN_CLKin0

R13[5]	Valid
0	No
1	Yes

17.12 REGISTER 14

17.12.1 LOS_TIMEOUT

This bit controls the amount of time in which no activity on a CLKin causes LOS (Loss-of-Signal) to be asserted.

LOS_TIMEOUT, 2 bits

R14[31:30]	Timeout
0 (0x00)	1200 ns, 420 kHz
1 (0x01)	206 ns, 2.5 MHz
2 (0x02)	52.9 ns, 10 MHz
3 (0x03)	23.7 ns, 22 MHz

17.12.2 EN_LOS

Enables the LOS (Loss-of-Signal) timeout control.

EN_LOS

R14[28]	LOS
0	Disabled
1	Enabled

17.12.3 Status_CLKin1_TYPE

Sets the IO type of the Status_CLKin1 pin.

Status_CLKin1_TYPE, 3 bits

R14[26:24]	Polarity
0 (0x00)	Input
1 (0x01)	Input /w pull-up resistor
2 (0x02)	Input /w pull-down resistor
3 (0x03)	Output (push-pull)
4 (0x04)	Output inverted (push-pull)
5 (0x05)	Output (open source)
6 (0x06)	Output (open drain)

17.12.4 CLKinX_BUF_TYPE, PLL1 CLKinX/CLKinX* Buffer Type

There are two input buffer types for the PLL1 reference clock inputs: either bipolar or CMOS. Bipolar is recommended for differential inputs such as LVDS and LVPECL. CMOS is recommended for DC coupled single ended inputs.

When using bipolar, CLKinX and CLKinX* input pins must be AC coupled when using a differential or single ended input.

When using CMOS, CLKinX and CLKinX* input pins may be AC or DC coupled with a differential input.

When using CMOS in single ended mode, the unused clock input pin (CLKinX or CLKinX*) must be AC grounded. The used clock input pin (CLKinX* or CLKinX) may be AC or DC coupled to the signal source.

The programming addresses table shows at what register and address the specified CLKinX_BUF_TYPE bit is located.

The CLKinX_BUF_TYPE table shows the programming definition for these registers.

CLKinX_BUF_TYPE Programming Addresses

CLKinX_BUF_TYPE	Programming Address
CLKin1_BUF_TYPE	R14[21]
CLKin0_BUF_TYPE	R14[20]

CLKinX_BUF_TYPE

R14[21, 20]	CLKinX Buffer Type
0	Bipolar
1	CMOS

17.12.5 DAC_HIGH_TRIP

Voltage from Vcc at which holdover mode is entered if EN_VTUNE_RAIL_DAC is enabled. Will also set flags which can be monitored out Status_LD/Status_Holdover pins.

Step size is ~51 mV

DAC_HIGH_TRIP, 6 bits

R14[19:14]	Trip voltage from Vcc (V)
0 (0x00)	1 × Vcc / 64
1 (0x01)	2 × Vcc / 64
2 (0x02)	3 × Vcc / 64
3 (0x03)	4 × Vcc / 64
4 (0x04)	5 × Vcc / 64
...	...
61 (0x3D)	62 × Vcc / 64
62 (0x3E)	63 × Vcc / 64
63 (0x3F)	64 × Vcc / 64

17.12.6 DAC_LOW_TRIP

Voltage from GND at which holdover mode is entered if EN_VTUNE_RAIL_DAC is enabled. Will also set flags which can be monitored out Status_LD/Status_Holdover pins.

Step size is ~51 mV

DAC_LOW_TRIP, 6 bits

R14[11:6]	Trip voltage from GND (V)
0 (0x00)	1 × Vcc / 64
1 (0x01)	2 × Vcc / 64
2 (0x02)	3 × Vcc / 64
3 (0x03)	4 × Vcc / 64
4 (0x04)	5 × Vcc / 64
...	...
61 (0x3D)	62 × Vcc / 64
62 (0x3E)	63 × Vcc / 64
63 (0x3F)	64 × Vcc / 64

17.12.7 EN_VTUNE_RAIL_DET

Enables the DAC Vtune rail detection. When the DAC achieves a specified Vtune, if this bit is enabled, the current clock input is considered invalid and an input clock switch event is generated.

EN_VTUNE_RAIL_DET

R14[5]	State
0	Disabled
1	Enabled

17.13 REGISTER 15

17.13.1 MAN_DAC

Sets the DAC value when in manual DAC mode in ~3.2 mV steps.

MAN_DAC, 10 bits

R15[31:22]	DAC Voltage
0 (0x00)	0 × Vcc / 1023
1 (0x01)	1 × Vcc / 1023
2 (0x02)	2 × Vcc / 1023
...	...
1023 (0x3FF)	1023 × Vcc / 1023

17.13.2 EN_MAN_DAC

This bit enables the manual DAC mode.

EN_MAN_DAC

R15[20]	DAC Mode
0	Automatic
1	Manual

17.13.3 HOLDOVER_DLD_CNT

Lock must be valid for this many clocks of PLL1 PDF before holdover mode is exited.

HOLDOVER_DLD_CNT, 14 bits

R15[19:6]	Exit Counts
0 (0x00)	Reserved
1 (0x01)	1
2 (0x02)	2
...	...
16,383 (0x3FFF)	16,383

17.13.4 FORCE_HOLDOVER

This bit forces the holdover mode.

When holdover is forced, if in fixed CPout1 mode, then the DAC will set the programmed MAN_DAC value. If in tracked CPout1 mode, then the DAC will set the current tracked DAC value.

Setting FORCE_HOLDOVER does not constitute a clock input switch event unless DISABLE_DLD1_DET = 0, since in holdover mode, PLL1_DLD = 0 this will trigger the clock input switch event.

FORCE_HOLDOVER

R15[5]	Holdover
0	Disabled
1	Enabled

17.14 REGISTER 16

17.14.1 XTAL_LVL

Sets the peak amplitude on the tunable crystal.

Increasing this value can improve the crystal oscillator phase noise performance at the cost of increased current and higher crystal power dissipation levels.

XTAL_LVL, 2 bits

R15[31:22]	Peak Amplitude(*Note 35*)
0 (0x00)	1.65 Vpp
1 (0x01)	1.75 Vpp
2 (0x02)	1.90 Vpp
3 (0x03)	2.05 Vpp

Note 35: At crystal frequency of 20.48 MHz

17.15 REGISTER 23

This register must not be programmed, it is a readback only register.

17.15.1 DAC_CNT

The DAC_CNT register is 10 bits in size and located at readback bit position [23:14]. When using tracking mode for holdover, the DAC value can be readback at this address.

17.16 REGISTER 24

17.16.1 PLL2_C4_LF, PLL2 Integrated Loop Filter Component

Internal loop filter components are available for PLL2, enabling either 3rd or 4th order loop filters without requiring external components.

Internal loop filter capacitor C4 can be set according to the following table.

PLL2_C4_LF, 4 bits

R24[31:28]	Loop Filter Capacitance (pF)
0 (0x00)	10 pF
1 (0x01)	15 pF
2 (0x02)	29 pF
3 (0x03)	34 pF
4 (0x04)	47 pF
5 (0x05)	52 pF
6 (0x06)	66 pF
7 (0x07)	71 pF
8 (0x08)	103 pF
9 (0x09)	108 pF
10 (0x0A)	122 pF
11 (0x0B)	126 pF
12 (0x0C)	141 pF
13 (0x0D)	146 pF
14 (0x0E)	Reserved
15 (0x0F)	Reserved

17.16.2 PLL2_C3_LF, PLL2 Integrated Loop Filter Component

Internal loop filter components are available for PLL2, enabling either 3rd or 4th order loop filters without requiring external components.

Internal loop filter capacitor C3 can be set according to the following table.

PLL2_C3_LF, 4 bits

R24[27:24]	Loop Filter Capacitance (pF)
0 (0x00)	10 pF
1 (0x01)	11 pF
2 (0x02)	15 pF
3 (0x03)	16 pF
4 (0x04)	19 pF
5 (0x05)	20 pF
6 (0x06)	24 pF
7 (0x07)	25 pF
8 (0x08)	29 pF
9 (0x09)	30 pF
10 (0x0A)	33 pF
11 (0x0B)	34 pF
12 (0x0C)	38 pF
13 (0x0D)	39 pF
14 (0x0E)	Reserved
15 (0x0F)	Reserved

17.16.3 PLL2_R4_LF, PLL2 Integrated Loop Filter Component

Internal loop filter components are available for PLL2, enabling either 3rd or 4th order loop filters without requiring external components.

Internal loop filter resistor R4 can be set according to the following table.

PLL2_R4_LF, 3 bits

R24[22:20]	Resistance
0 (0x00)	200 Ω
1 (0x01)	1 kΩ
2 (0x02)	2 kΩ
3 (0x03)	4 kΩ
4 (0x04)	16 kΩ
5 (0x05)	Reserved
6 (0x06)	Reserved
7 (0x07)	Reserved

17.16.4 PLL2_R3_LF, PLL2 Integrated Loop Filter Component

Internal loop filter components are available for PLL2, enabling either 3rd or 4th order loop filters without requiring external components.

Internal loop filter resistor R3 can be set according to the following table.

PLL2_R3_LF, 3 bits

R24[18:16]	Resistance
0 (0x00)	200 Ω
1 (0x01)	1 kΩ
2 (0x02)	2 kΩ
3 (0x03)	4 kΩ
4 (0x04)	16 kΩ
5 (0x05)	Reserved
6 (0x06)	Reserved
7 (0x07)	Reserved

17.16.5 PLL1_N_DLY

Increasing delay of PLL1_N_DLY will cause the outputs to lead from CLKinX. For use in 0-delay mode.

PLL1_N_DLY, 3 bits

R24[14:12]	Definition
0 (0x00)	0 ps
1 (0x01)	205 ps
2 (0x02)	410 ps
3 (0x03)	615 ps
4 (0x04)	820 ps
5 (0x05)	1025 ps
6 (0x06)	1230 ps
7 (0x07)	1435 ps

17.16.6 PLL1_R_DLY

Increasing delay of PLL1_R_DLY will cause the outputs to lag from CLKinX. For use in 0-delay mode.

PLL1_R_DLY, 3 bits

R24[10:8]	Definition
0 (0x00)	0 ps
1 (0x01)	205 ps
2 (0x02)	410 ps
3 (0x03)	615 ps
4 (0x04)	820 ps
5 (0x05)	1025 ps
6 (0x06)	1230 ps
7 (0x07)	1435 ps

17.16.7 PLL1_WND_SIZE

PLL1_WND_SIZE sets the window size used for digital lock detect for PLL1. If the phase error between the reference and feedback of PLL1 is less than specified time, then the PLL1 lock counter increments.

Refer to *Section 18.6 DIGITAL LOCK DETECT FREQUENCY ACCURACY* for more information.

PLL1_WND_SIZE, 2 bits

R24[7:6]	Definition
0	5.5 ns
1	10 ns
2	18.6 ns
3	40 ns

17.17 REGISTER 25

17.17.1 DAC_CLK_DIV

The DAC update clock frequency is the PLL1 phase detector frequency divided by this divisor.

DAC_CLK_DIV, 10 bits

R25[31:22]	Divide
0 (0x00)	Reserved
1 (0x01)	1
2 (0x02)	2
3 (0x03)	3
...	...
1,022 (0x3FE)	1022
1,023 (0x3FF)	1023

17.17.2 PLL1_DLD_CNT

The reference and feedback of PLL1 must be within the window of phase error as specified by PLL1_WND_SIZE for this many phase detector cycles before PLL1 digital lock detect is asserted.

Refer to *Section 18.6 DIGITAL LOCK DETECT FREQUENCY ACCURACY* for more information.

PLL1_DLD_CNT, 14 bits

R25[19:6]	Divide
0	Reserved
1	1
2	2
3	3
...	...
16,382 (0x3FFE)	16,382
16,383 (0x3FFF)	16,383

17.18 REGISTER 26

17.18.1 PLL2_WND_SIZE

PLL2_WND_SIZE sets the window size used for digital lock detect for PLL2. If the phase error between the reference and feedback of PLL2 is less than specified time, then the PLL2 lock counter increments. This value must be programmed to 2 (3.7 ns).

Refer to *Section 18.6 DIGITAL LOCK DETECT FREQUENCY ACCURACY* for more information.

PLL2_WND_SIZE, 2 bits

R26[31:30]	Definition
0	Reserved
1	Reserved
2	3.7 ns
3	Reserved

17.18.2 EN_PLL2_REF_2X, PLL2 Reference Frequency Doubler

Enabling the PLL2 reference frequency doubler allows for higher phase detector frequencies on PLL2 than would normally be allowed with the given VCXO or Crystal frequency.

Higher phase detector frequencies reduces the PLL N values which makes the design of wider loop bandwidth filters possible.

EN_PLL2_REF_2X

R26[29]	Description
0	Reference frequency normal
1	Reference frequency doubled (2x)

17.18.3 PLL2_CP_POL, PLL2 Charge Pump Polarity

PLL2_CP_POL sets the charge pump polarity for PLL2. The internal VCO requires the negative charge pump polarity to be selected. Many VCOs use positive slope.

A positive slope VCO increases output frequency with increasing voltage. A negative slope VCO decreases output frequency with increasing voltage.

PLL2_CP_POL

R26[28]	Description
0	Negative Slope VCO/VCXO
1	Positive Slope VCO/VCXO

17.18.4 PLL2_CP_GAIN, PLL2 Charge Pump Current

This bit programs the PLL2 charge pump output current level. The table below also illustrates the impact of the PLL2 TRI-STATE bit in conjunction with PLL2_CP_GAIN.

PLL2_CP_GAIN, 2 bits

R26[27:26]	PLL2_CP_TRI R27[5]	Charge Pump Current (µA)
X	1	Hi-Z
0 (0x00)	0	100
1 (0x01)	0	400
2 (0x02)	0	1600
3 (0x03)	0	3200

17.18.5 PLL2_DLD_CNT

The reference and feedback of PLL2 must be within the window of phase error as specified by PLL2_WND_SIZE for **PLL2_DLD_CNT** cycles before PLL2 digital lock detect is asserted.

Refer to *Section 18.6 DIGITAL LOCK DETECT FREQUENCY ACCURACY* for more information

PLL2_DLD_CNT, 14 bits

R26[19:6]	Divide
0 (0x00)	Reserved
1 (0x01)	1
2 (0x02)	2
3 (0x03)	3
...	...
16,382 (0x3FFE)	16,382
16,383 (0x3FFF)	16,383

17.18.6 PLL2_CP_TRI, PLL2 Charge Pump TRI-STATE

This bit allows for the PLL2 charge pump output pin, CPout2, to be placed into TRI-STATE.

PLL2_CP_TRI

R26[5]	Description
0	PLL2 CPout2 is active
1	PLL2 CPout2 is at TRI-STATE

17.19 REGISTER 27

17.19.1 PLL1_CP_POL, PLL1 Charge Pump Polarity

PLL1_CP_POL sets the charge pump polarity for PLL1. Many VCXOs use positive slope.

A positive slope VCXO increases output frequency with increasing voltage. A negative slope VCXO decreases output frequency with increasing voltage.

PLL1_CP_POL

R27[28]	Description
0	Negative Slope VCO/VCXO
1	Positive Slope VCO/VCXO

17.19.2 PLL1_CP_GAIN, PLL1 Charge Pump Current

This bit programs the PLL1 charge pump output current level. The table below also illustrates the impact of the PLL1 TRI-STATE bit in conjunction with PLL1_CP_GAIN.

PLL1_CP_GAIN, 2 bits

R26[27:26]	PLL1_CP_TRI R27[5]	Charge Pump Current (µA)
X	1	Hi-Z
0 (0x00)	0	100
1 (0x01)	0	200
2 (0x02)	0	400
3 (0x03)	0	1600

17.19.3 CLKinX_PreR_DIV

The pre-R dividers before the PLL1 R divider can be programmed such that when the active clock input is switched, the frequency at the input of the PLL1 R divider will be the same. This allows PLL1 to stay in lock without needing to reprogram the PLL1 R register when different clock input frequencies are used. This is especially useful in the auto CLKin switching modes.

CLKinX_PreR_DIV Programming Addresses

CLKinX_PreR_DIV	Programming Address
CLKin1_PreR_DIV	R27[23:22]
CLKin0_PreR_DIV	R27[21:20]

CLKinX_PreR_DIV, 2 bits

R27[23:22, 21:20]	Divide
0 (0x00)	1
1 (0x01)	2
2 (0x02)	4
3 (0x03)	8

17.19.4 PLL1_R, PLL1 R Divider

The reference path into the PLL1 phase detector includes the PLL1 R divider. Refer to *Section 18.2 PLL PROGRAMMING* for more information on how to program the PLL dividers to lock the PLL.

The valid values for PLL1_R are shown in the table below.

PLL1_R, 14 bits

R27[19:6]	Divide
0 (0x00)	Reserved
1 (0x01)	1
2 (0x02)	2
3 (0x03)	3
...	...
16,382 (0x3FFE)	16,382
16,383 (0x3FFF)	16,383

17.19.5 PLL1_CP_TRI, PLL1 Charge Pump TRI-STATE

This bit allows for the PLL1 charge pump output pin, CPout1, to be placed into TRI-STATE.

PLL1_CP_TRI

R27[5]	Description
0	PLL1 CPout1 is active
1	PLL1 CPout1 is at TRI-STATE

17.20 REGISTER 28

17.20.1 PLL2_R, PLL2 R Divider

The reference path into the PLL2 phase detector includes the PLL2 R divider.

Refer to *Section 18.2 PLL PROGRAMMING* for more information on how to program the PLL dividers to lock the PLL.

The valid values for PLL2_R are shown in the table below.

PLL2_R, 12 bits

R28[31:20]	Divide
0 (0x00)	Not Valid
1 (0x01)	1
2 (0x02)	2
3 (0x03)	3
...	...
4,094 (0xFFE)	4,094
4,095 (0xFFF)	4,095

17.20.2 PLL1_N, PLL1 N Divider

The feedback path into the PLL1 phase detector includes the PLL1 N divider.

Refer to *Section 18.2 PLL PROGRAMMING* for more information on how to program the PLL dividers to lock the PLL.

The valid values for PLL1_N are shown in the table below.

PLL1_N, 14 bits

R28[19:6]	Divide
0 (0x00)	Not Valid
1 (0x01)	1
2 (0x02)	2
...	...
4,095 (0xFFF)	4,095

17.21 REGISTER 29

17.21.1 OSCin_FREQ, PLL2 Oscillator Input Frequency Register

The frequency of the PLL2 reference input to the PLL2 Phase Detector (OSCin/OSCin* port) must be programmed in order to support proper operation of the frequency calibration routine which locks the internal VCO to the target frequency.

OSCin_FREQ, 3 bits

R29[26:24]	OSCin Frequency
0 (0x00)	0 to 63 MHz
1 (0x01)	>63 MHz to 127 MHz
2 (0x02)	>127 MHz to 255 MHz
3 (0x03)	Reserved
4 (0x04)	>255 MHz to 400 MHz

17.21.2 PLL2_FAST_PDF, High PLL2 Phase Detector Frequency

When PLL2 phase detector frequency is greater than 100 MHz, set the PLL2_FAST_PDF to ensure proper operation of device.

PLL2_FAST_PDF

R29[23]	PLL2 PDF
0	Less than or equal to 100 MHz
1	Greater than 100 MHz

17.21.3 PLL2_N_CAL, PLL2 N Calibration Divider

During the frequency calibration routine, the PLL uses the divide value of the PLL2_N_CAL register instead of the divide value of the PLL2_N register to lock the VCO to the target frequency.

Refer to *Section 18.2 PLL PROGRAMMING* for more information on how to program the PLL dividers to lock the PLL.

PLL2_N_CAL, 18 bits

R30[22:5]	Divide
0 (0x00)	Not Valid
1 (0x01)	1
2 (0x02)	2
...	...
262,143 (0x3FFFF)	262,143

17.22 REGISTER 30

If an internal VCO mode is used, programming Register 30 triggers the frequency calibration routine. This calibration routine will also generate a SYNC event. See *Section 16.9.2 Clock Output Synchronization (SYNC)* for more details on a SYNC.

17.22.1 PLL2_P, PLL2 N Prescaler Divider

The PLL2 N Prescaler divides the output of the VCO as selected by Mode_MUX1 and is connected to the PLL2 N divider.

Refer to *Section 18.2 PLL PROGRAMMING* for more information on how to program the PLL dividers to lock the PLL.

PLL2_P, 3 bits

R30[26:24]	Divide Value
0 (0x00)	8
1 (0x01)	2
2 (0x02)	2
3 (0x03)	3
4 (0x04)	4
5 (0x05)	5
6 (0x06)	6
7 (0x07)	7

17.22.2 PLL2_N, PLL2 N Divider

The feeback path into the PLL2 phase detector includes the PLL2 N divider.

Each time register 30 is updated via the MICROWIRE interface, a frequency calibration routine runs to lock the VCO to the target frequency. During this calibration PLL2_N is substituted with PLL2_N_CAL.

Refer to *Section 18.2 PLL PROGRAMMING* for more information on how to program the PLL dividers to lock the PLL.

The valid values for PLL2_N are shown in the table below.

PLL2_N, 18 bits

R30[22:5]	Divide
0 (0x00)	Not Valid
1 (0x01)	1
2 (0x02)	2
	...
262,143 (0x3FFFF)	262,143

17.23 REGISTER 31

17.23.1 READBACK_LE

Sets the required state of the LEuWire pin when performing register readback.

Refer to *Section 17.3 READBACK*

READBACK_LE

R31[21]	Register
0 (0x00)	LE must be low for readback
1 (0x01)	LE must be high for readback

17.23.2 READBACK_ADDR

Sets the address of the register to read back when performing readback.

When reading register 12, the READBACK_ADDR will be read back at R12[20:16].

When reading back from R31 bits 6 to 31 should be ignored. Only uWire_LOCK is valid.

Refer to *Section 15.13 REGISTER READBACK* for more information on readback.

READBACK_ADDR, 5 bits

R31[20:16]	Register
0 (0x00)	R0
1 (0x01)	R1
2 (0x02)	R2
3 (0x03)	R3
4 (0x04)	R4
5 (0x05)	R5
6 (0x06)	R6
7 (0x07)	R7
8 (0x08)	R8
9 (0x09)	Reserved
10 (0x0A)	R10
11 (0x0B)	R11
12 (0x0C)	R12
13 (0x0D)	R13
14 (0x0E)	R14
15 (0x0F)	R15
16 (0x10)	Reserved
17 (0x11)	Reserved
...	...
22 (0x16)	Reserved
23 (0x17)	Reserved
24 (0x18)	R24
25 (0x19)	R25
26 (0x1A)	R26
27 (0x1B)	R27
28 (0x1C)	R28
29 (0x1D)	R29
30 (0x1E)	R30
31 (0x1F)	R31

17.23.3 uWire_LOCK

Setting uWire_LOCK will prevent any changes to uWire registers R0 to R30. Only by clearing the uWire_LOCK bit in R31 can the uWire registers be unlocked and written to once more.

It is not necessary to lock the registers to perform a readback operation.

uWire_LOCK

R31[5]	State
0	Registers unlocked
1	Registers locked, Write-protect

18.0 Application Information

18.1 FREQUENCY PLANNING WITH THE LMK04800 FAMILY (*Note 36*)

Calculating the value of the output dividers for use with the LMK04800 family is simple due to the architecture of the LMK04800. That is, the VCO divider may be bypassed and the clock output dividers allow for even and odd output divide values from 2 to 1045. For most applications it is recommended to bypass the VCO divider.

The procedure for determining the needed LMK048xx device and clock output divider values for a set of clock output frequencies is straightforward.

1. Calculate the least common multiple (LCM) of the clock output frequencies.
2. Determine which VCO ranges will support the target clock output frequencies given the LCM.
3. Determine the clock output divide values based on VCO frequency.
4. Determine the PLL2_P, PLL2_N, and PLL2_R divider values given the OSCin VCXO or crystal frequency and VCO frequency.

For example, given the following target output frequencies: 200 MHz, 120 MHz, and 25 MHz with a VCXO frequency of 40 MHz:

First determine the LCM of the three frequencies. LCM(200 MHz, 120 MHz, 25 MHz) = 600 MHz. The LCM frequency is the lowest frequency for which all of the target output frequencies are integer divisors of the LCM. *Note, if there is one frequency which causes the LCM to be very large, greater than 3 GHz for example, determine if there is a single frequency requirement which causes this. It may be possible to select the VCXO/crystal frequency to satisfy this frequency requirement through OSCout or CLKout6/7/8/9 driven by OSCin. In this way it is possible to get non-integer related frequencies at the outputs.*

Second, since the LCM is not in a VCO frequency range supported by the LMK04800 family, multiply the LCM frequency by an integer which causes it to fall into a valid VCO frequency range of an LMK048xx device. In this case 600 MHz * 5 = 3000 MHz which is valid for the LMK04808.

Third, continuing the example by using a VCO frequency of 3000 MHz and the LMK04808, the CLKout dividers can be calculated by simply dividing the VCO frequency by the output frequency. To output 200 MHz, 120 MHz, and 25 MHz the output dividers will be 12, 20, and 96 respectively.

- 3000 MHz / 200 MHz = 15
- 3000 MHz / 120 MHz = 25
- 3000 MHz / 25 MHz = 120

Fourth, PLL2 must be locked to its input reference. Refer to *Section 18.2 PLL PROGRAMMING* for more information on this topic. By programming the clock output dividers and the PLL2 dividers the VCO can lock to the frequency of 3000 MHz and the clock outputs dividers will each divide the VCO frequency down to the target output frequencies of 200 MHz, 120 MHz, and 25 MHz.

Note 36: Refer to application note AN-1865 Frequency Synthesis and Planning for PLL Architectures for more information on this topic and LCM calculations.

18.2 PLL PROGRAMMING

To lock a PLL the divided reference and divided feedback from VCO or VCXO must result in the same phase detector frequency. The tables below illustrate how the divides are structured for the reference path (R) and feedback path (N) depending on the MODE of the device.

PLL1 Phase Detector Frequency — Reference Path (R)

MODE	(R) PLL1 PDF =
All	CLKinX Frequency / CLKinX_PreR_DIV / PLL1_R

PLL1 Phase Detector Frequency — Feedback Path (N)

MODE	VCO_MUX	OSCout0	PLL1 PDF (N) =
Internal VCO Dual PLL	—	Bypass	VCXO Frequency / PLL1_N
	—	Divided	VCXO Frequency / OSCin_DIV / PLL1_N
Internal VCO /w 0-delay	Bypass	—	VCO Frequency / CLKoutX_Y_DIV / PLL1_N (*Note 37*)
	Divided	—	VCO Frequency / VCO_DIV / CLKoutX_Y_DIV / PLL1_N (*Note 37*)

Note 37: The actual CLKoutX_Y_DIV used is selected by *Section 17.8.10 FEEDBACK_MUX*.

PLL2 Phase Detector Frequency — Reference Path (R)

EN_PLL2_REF_2X	PLL2 PDF (R) =
Disabled	OSCin Frequency / PLL2_R
Enabled	OSCin Frequency * 2 / PLL2_R

PLL2 Phase Detector Frequency — Feedback Path (N)

MODE	VCO_MUX	PLL2 PDF (N) =
Dual PLL	VCO	VCO Frequency / PLL2_P / PLL2_N
Dual PLL /w 0-delay		
Single PLL		
Dual PLL	VCO Divider	VCO Frequency / VCO_DIV / PLL2_P / PLL2_N
Dual PLL /w 0-delay		
Single PLL		
Dual PLL External VCO	—	VCO Frequency / VCO_DIV / PLL2_P / PLL2_N
Dual PLL External VCO /w 0-delay		
Single PLL /w 0-delay	VCO	VCO Frequency / CLKoutX_Y_DIV / PLL2_N
	VCO Divider	VCO Frequency / VCO_DIV / CLKoutX_Y_DIV / PLL2_N

PLL2 Phase Detector Frequency — Feedback Path (N) during VCO Frequency Calibration

MODE	VCO_MUX	PLL2 PDF (N_CAL) =
All Internal VCO Modes	VCO	VCO Frequency / PLL2_P / PLL2_N_CAL
	VCO Divider	VCO Frequency / VCO_DIV / PLL2_P / PLL2_N_CAL

18.2.1 Example PLL2 N Divider Programming

To program PLL2 to lock an LMK04808 using Dual PLL mode to a VCO frequency of 3000 MHz using a 40 MHz VCXO reference, first determine the total PLL2 N divide value. This is VCO Frequency / PLL2 phase detector frequency. This example assumes a PLL2 R divide value of 1 which results in PLL2 phase detector frequency the same as PLL2 reference frequency (40 MHz). 3000 MHz / 40 MHz = 75, so the total PLL2 N divide value is 75.

The dividers in the PLL2 N feedback path for Dual PLL mode include PLL2_P and PLL2_N. PLL2_P can be programmed from 2 to 8 even and odd. PLL2_N can be programmed from 1 to 263,143 even and odd. Since the total PLL2 N divide value of 75 contains the factors 3, 3, and 5, it would be allowable to program PLL2_P to 3 or 5. It is simplest to use the smallest divide, so PLL2_P = 3, and PLL2_N = 25 which results in a Total PLL2 N = 75.

For this example and in most cases, PLL2_N_CAL will have the same value as PLL2_N. However when using Single PLL mode with 0-delay, the values will differ. When using an external VCO, PLL2_N_CAL value is unused.

18.3 LOOP FILTER

Each PLL of the LMK04800 family requires a dedicated loop filter.

18.3.1 PLL1

The loop filter for PLL1 must be connected to the CPout1 pin. *Figure 18*shows a simple 2-pole loop filter. The output of the filter drives an external VCXO module or discrete implementation of a VCXO using a crystal resonator and external varactor diode. Higher order loop filters may be implemented using additional external R and C components. It is recommended the loop filter for PLL1 result in a total closed loop bandwidth in the range of 10 Hz to 200 Hz. The design of the loop filter is application specific and highly dependent on parameters such as the phase noise of the reference clock, VCXO phase noise, and phase detector frequency for PLL1. National's Clock Conditioner Owner's Manual covers this topic in detail and National's Clock Design Tool can be used to simulate loop filter designs for both PLLs. These resources may be found: *http://www.national.com/timing/*.

18.3.2 PLL2

As shown in *Figure 18*, the charge pump for PLL2 is directly connected to the optional internal loop filter components, which are normally used only if either a third or fourth pole is needed. The first and second poles are implemented with external components. The loop must be designed to be stable over the entire application-specific tuning range of the VCO. The designer should note the range of K_{VCO} listed in the table of Electrical Characteristics and how this value can change over the expected range of VCO tuning frequencies. Because loop bandwidth is directly proportional to K_{VCO}, the designer should model and simulate the loop at the expected extremes of the desired tuning range, using the appropriate values for K_{VCO}.

When designing with the integrated loop filter of the LMK04800 family, considerations for minimum resistor thermal noise often lead one to the decision to design for the minimum value for integrated resistors, R3 and R4.

Both the integrated loop filter resistors (R3 and R4) and capacitors (C3 and C4) also restrict the maximum loop bandwidth. However, these integrated components do have the advantage that they are closer to the VCO and can therefore filter out some noise and spurs better than external components. For this reason, a common strategy is to minimize the internal loop filter resistors and then design for the largest internal capacitor values that permit a wide enough loop bandwidth. In situations where spur requirements are very stringent and there is margin on phase noise, a feasible strategy would be to design a loop filter with integrated resistor values larger than their minimum value.

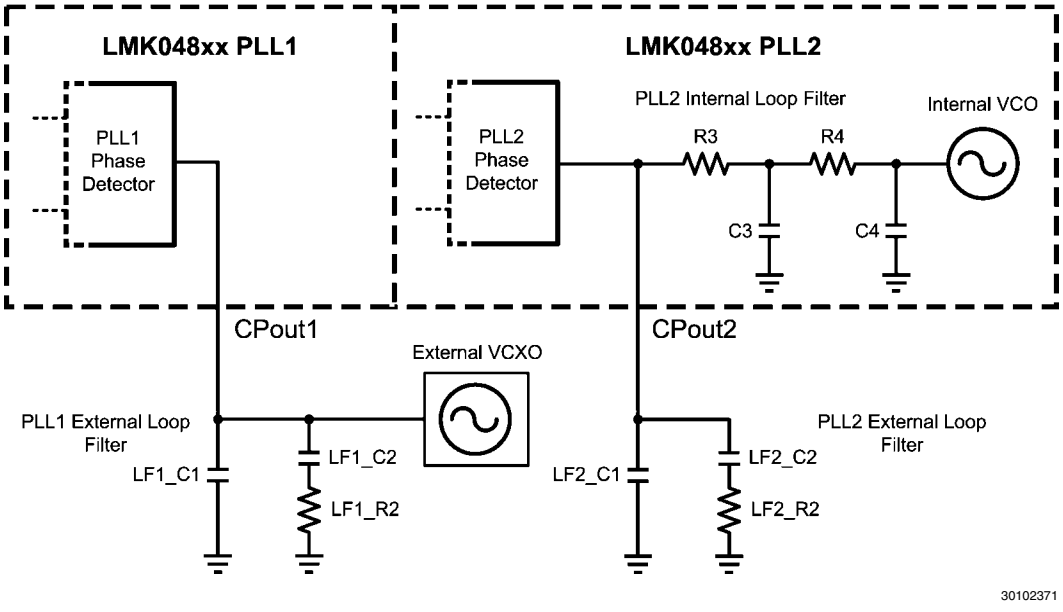


FIGURE 18. PLL1 and PLL2 Loop Filters

18.4 SYSTEM LEVEL DIAGRAM

Figure 19 and *Figure 20* show an LMK04800 family device with external circuitry for clocking and for power supply to serve as a guideline for good practices when designing with the LMK04800 family. Refer to *Section 18.5 PIN CONNECTION RECOMMENDATIONS* for more details on the pin connections and bypassing recommendations. Also refer to the evaluation board. PCB design will also play a role in device performance.

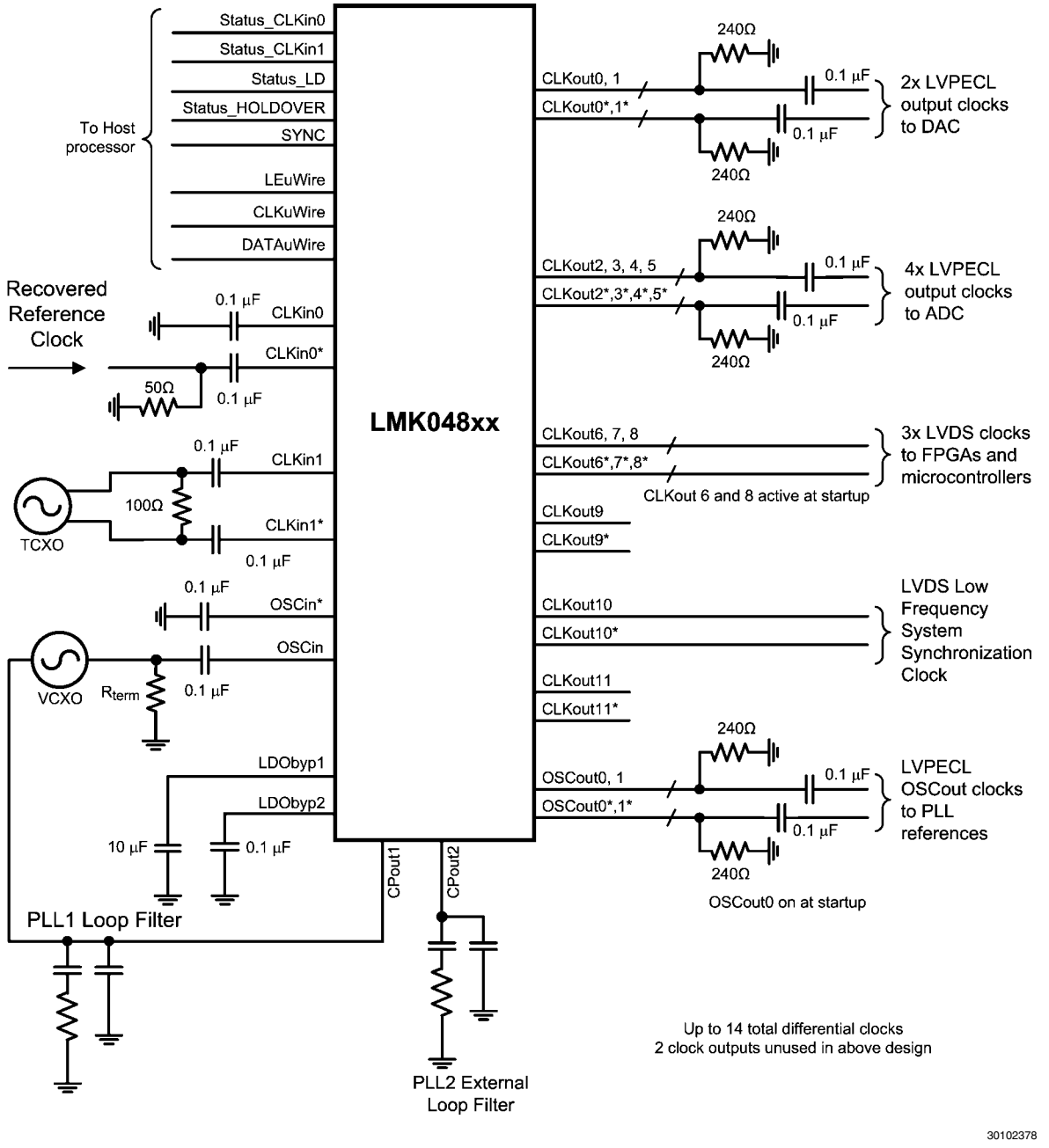


FIGURE 19. Example Application – System Schematic Except for Power

Figure 19 shows the primary reference clock input is at CLKin0/0*. A secondary reference clock is driving CLKin1/1*. Both clocks are depicted as AC coupled differential drivers. The VCXO attached to the OSCin/OSCin* port is configured as an AC coupled single-ended driver. Any of the input ports (CLKin0/0*, CLKin1/1*, or OSCin/OSCin*) may be configured as either differential or single-ended. These options are discussed later in the data sheet.

See for more information on PLL1 and PLL2 loop filters.

The clock outputs are all AC coupled with 0.1 µF capacitors. Some clock outputs are depicted as LVPECL with 240 Ω emitter resistors and some clock outputs as LVDS. However, the output format of the clock outputs will vary by user programming, so the user should use the appropriate source termination for each clock output. Later sections of this data sheet illustrate alternative methods for AC coupling, DC coupling and terminating the clock outputs.

PCB design will influence crosstalk performance. Tightly coupled clock traces will have less crosstalk than loosely coupled clock traces. Also proximity to other clocks traces will influence crosstalk.

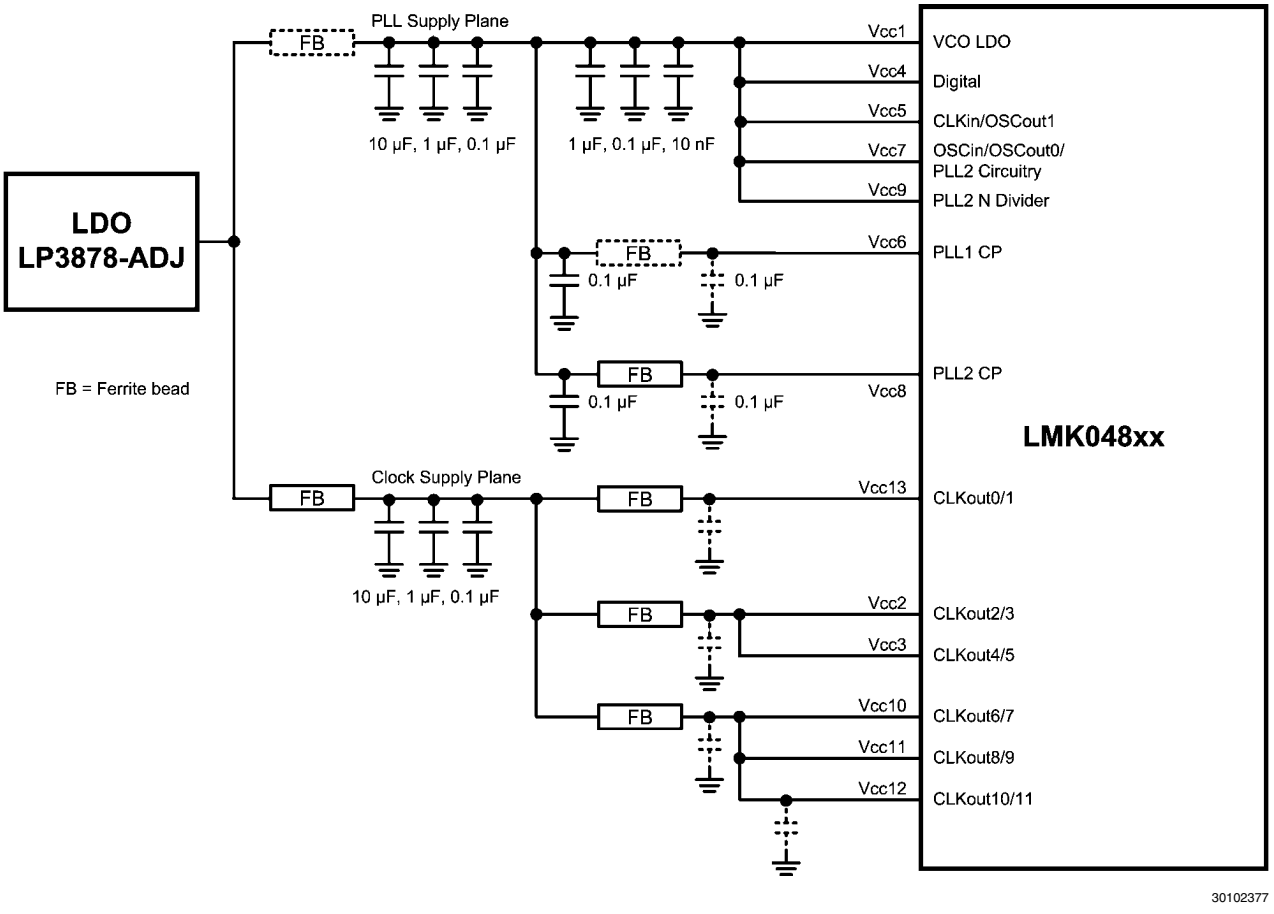


FIGURE 20. Example Application – Power System Schematic

Figure 20 shows an example decouping and bypassing scheme for the LMK048xx. Components drawn in dotted lines are optional. Two power planes are used in this design, one for the clock outputs and one for other PLL circuits.

PCB design will influence impedance to the supply. Vias and traces will increase the impedance to the power supply. Ensure good direct return current paths.

18.5 PIN CONNECTION RECOMMENDATIONS

18.5.1 Vcc Pins and Decoupling

All Vcc pins must always be connected.

Integrated capacitance on the LMK048xx makes external high frequency decoupling capacitors (≤ 1 nF) unnecessary. The internal capacitance is more effective at filtering high frequency noise than off device bypass capacitance because there is no bond wire inductance between the LMK048xx circuit and the bypass capacitor.

18.5.1.1 Vcc2, Vcc3, Vcc10, Vcc11, Vcc12, Vcc13 (CLKout Vccs)

Each of these pins has an internal 200 pF of capacitance.

Ferrite beads may be used to reduce crosstalk between different clock output frequencies on the same LMK048xx device. Ferrite beads placed between the power supply and a clock Vcc pin will reduce noise between the Vcc pin and the power supply. When several output clocks share the same frequency a single ferrite bead can be used between the power supply and each same frequency CLKout Vcc pin.

When using ferrite beads on CLKout Vcc pins, care must be taken to ensure the power supply can source the needed switching current.

- In most cases a ferrite bead may be placed and the internal capacitance is sufficient.
- If a ferrite bead is used with a low frequency output (typically ≤ 10 MHz) and a high current switching clock output format such as non-complementary LVCMOS or high swing LVPECL is used, then...
  - the ferrite bead can be removed to the lower impedance to the main power supply and bypass capacitors, or
  - localized capacitance can be placed between the ferrite bead and Vcc pin to support the switching current.
    Note that decoupling capacitors used between the ferrite bead and a CLKout Vcc pin can permit high frequency switching noise to couple through the capacitors into the ground plane and onto other CLKout Vcc pins with decoupling capacitors. This can degrade crosstalk performance.

18.5.1.2 Vcc1 (VCO), Vcc4 (Digital), and Vcc9 (PLL2)

Each of these pins has internal bypass capacitance.

Ferrite beads should not be used between these pins and the power supply/large bypass capacitors because these Vcc pins don't produce much noise or a ferrite bead can cause phase noise disturbances and resonances.

The typical application diagram in *Figure 20* shows all these Vccs connected to together to Vcc without a ferrite bead.

18.5.1.3 Vcc6 (PLL1 Charge Pump) and Vcc8 (PLL2 Charge Pump)

Each of these pins has an internal bypass capacitor.

Use of a ferrite bead between the power supply/large bypass capacitors and PLL1 is optional. PLL1 charge pump can be connected directly to Vcc along with Vcc1, Vcc4, and Vcc9. Depending on the application, a 0.1 uF capacitor may be placed close to PLL1 charge pump Vcc pin.

A ferrite bead should be placed between the power supply/large bypass capacitors and Vcc8. Most applications have high PLL2 phase detector frequencies and (> 50 MHz) such that the internal bypassing is sufficient and a ferrite bead can be used to isolate this switching noise from other circuits. For lower phase detector frequencies a ferrite bead is optional and depending on application a 0.1 uF capacitor may be added on Vcc8.

18.5.1.4 Vcc5 (CLKin & OSCout1), Vcc7 (OSCin & OSCout0)

Each of these pins has an internal 100 pF of capacitance. No ferrite bead should be placed between the power supply/large bypass capacitors and Vcc5 or Vcc7.

These pins are unique since they supply an output clock and other circuitry.

Vcc5 supplies CLKin and OSCout1.

Vcc7 supplies OSCin, OSCout0, and PLL2 circuitry.

18.5.2 LVPECL Outputs

When using an LVPECL output it is not recommended to place a capacitor to ground on the output as might be done when using a capacitor input LC lowpass filter. The capacitor will appear as a short to the LVPECL output drivers which are able to supply large amounts of switching current. The effect of the LVPECL sourcing large switching currents can result in:

1. Large switching currents through the Vcc pin of the LVPECL power supply resulting in more Vcc noise and possible Vcc spikes.
2. Large switching currents injected into the ground plane through the capacitor which could couple onto other Vcc pins with bypass capacitors to ground resulting in more Vcc noise and possible Vcc spikes.

18.5.3 Unused Clock Outputs

Leave unused clock outputs floating and powered down.

18.5.4 Unused Clock Inputs

Unused clock inputs can be left floating.

18.5.5 LDO Bypass

The LDObyp1 and LDObyp2 pins should be connected to GND through external capacitors, as shown in the diagram.

18.6 DIGITAL LOCK DETECT FREQUENCY ACCURACY

The digital lock detect circuit is used to determine PLL1 locked, PLL2 locked, and holdover exit events. A window size and lock count register are programmed to set a ppm frequency accuracy of reference to feedback signals of the PLL for each event to occur. When a PLL digital lock event occurs the PLL's digital lock detect is asserted true. When the holdover exit event occurs, the device will exit holdover mode.

TABLE 17.

Event	PLL	Window size	Lock count
PLL1 Locked	PLL1	PLL1_WND_SIZE	PLL1_DLD_CNT
PLL2 Locked	PLL2	PLL2_WND_SIZE	PLL2_DLD_CNT
Holdover exit	PLL1	PLL1_WND_SIZE	HOLDOVER_DLD_CNT

For a digital lock detect event to occur there must be a “lock count” number of phase detector cycles of PLLX during which the time/phase error of the PLLX_R reference and PLLX_N feedback signal edges are within the user programmable "window size." Since there must be at least "lock count" phase detector events before a lock event occurs, a minimum digital lock event time can be calculated as "lock count" / f_{PDX} where X = 1 for PLL1 or 2 for PLL2.

By using *Equation 3*, values for a "lock count" and "window size" can be chosen to set the frequency accuracy required by the system in ppm before the digital lock detect event occurs:

$$ppm = \frac{2e6 \times PLLX\_DLOCK\_DLY \times f_{PDX}}{PLLX\_DLD\_CNT} \quad (3)$$

The effect of the "lock count" value is that it shortens the effective lock window size by dividing the "window size" by "lock count".

If at any time the PLLX_R reference and PLLX_N feedback signals are outside the time window set by "window size", then the “lock count” value is reset to 0.

18.6.1 Minimum Lock Time Calculation Example

To calculate the minimum PLL2 digital lock time given a PLL2 phase detector frequency of 40 MHz and PLL2_DLD_CNT = 10,000. Then the minimum lock time of PLL2 will be 10,000 / 40 MHz = 250 µs.

18.7 CALCULATING DYNAMIC DIGITAL DELAY VALUES FOR ANY DIVIDE

This section explains how to calculate the dynamic digital delay for any divide value.

Dynamic digital delay allows the time offset between two or more clock outputs to be adjusted with no or minimal interruption of clock outputs. Since the clock outputs are operating at a known frequency, the time offset can also be expressed as a phase shift. When dynamically adjusting the digital delay of clock outputs with different frequencies the phase shift should be expressed in terms of the higher frequency clock. The step size of the smallest time adjustment possible is equal to half the period of the Clock Distribution Path, which is the VCO frequency (*Equation 1*) or the VCO frequency divided by the VCO divider (*Equation 2*) if not bypassed. The smallest degree phase adjustment with respect to a clock frequency will be 360 * the smallest time adjustment * the clock frequency. The total number of phase offsets that the LMK04800 family is able to achieve using dynamic digital delay is equal 1 / (higher clock frequency * the smallest phase adjustment).

Equation 4 calculates the digital delay value that must be programmed for a synchronizing clock to achieve a 0 time/phase offset from the qualifying clock. Once this digital delay value is known, it is possible to calculate the digital delay value for any phase offset. The qualifying clock for dynamic digital delay is selected by the FEEDBACK_MUX. When dynamic digital delay is engaged with same clock output used for the qualifying clock and the new synchronized clock, it is termed relative dynamic digital delay since causing another SYNC event with the same digital delay value will offset the clock by the same phase once again. The important part of relative dynamic digital delay is that the CLKoutX_Y_HS must be programmed correctly when the SYNC event occurs (*Table 8*). This can result in needing to program the device twice. Once to set the new CLKoutX_Y_DDLY with CLKoutX_Y_HS as required for the SYNC event, and again to set the CLKoutX_Y_HS to its desired value.

Digital delay values are programmed using the CLKoutX_Y_DDLY and CLKoutX_Y_HS registers as shown in *Equation 5*. For example, to achieve a digital delay of 13.5, program CLKoutX_Y_DDLY = 14 and CLKoutX_Y_HS = 1.

$$0\ \text{digital delay} = \left(\left(\left\lceil \frac{16}{\text{CLKoutX\_Y\_DIV}} \right\rceil + 0.5\right) \times \text{CLKoutX\_Y\_DIV}\right) - 11.5 \quad (4)$$

Equation 4 uses the ceiling operator. To find the ceiling of a fractional number round up. An integer remains the same value.

$$\text{Digital delay} = \text{CLKoutX\_Y\_DDLY} - (0.5 * \text{CLKoutX\_Y\_HS}) \quad (5)$$

Note: since the digital delay value for 0 time/phase offset *is a function of the qualifying clock's divide value*, the resulting digital delay value can be used for any clock output operating at any frequency to achieve a 0 time/phase offset from the qualifying clock. Therefore the calculated time shift table will also be the same as in *Table 18*

18.7.1 Example

Consider a system with:

- A VCO frequency of 2000 MHz.
- The VCO divider is bypassed, therefore the clock distribution path frequency is 2000 MHz.
- CLKout0_1_DIV = 10 resulting in a 200 MHz frequency on CLKout0.
- CLKout2_3_DIV = 20 resulting in a 100 MHz frequency on CLKout2.

For this system the minimum time adjustment is 0.25 ns, which is 0.5 / (2000 MHz). Since the higher frequency is 200 MHz, phase adjustments will be calculated with respect to the 200 MHz frequency. The 0.25 ns minimum time adjustment results in a minimum phase adjustment of 18 degrees, which is 360 degrees / 200 MHz * 0.25 ns.

To calculate the digital delay value to achieve a 0 time/phase shift of CLKout2 when CLKout0 is the qualifying clock. Solve *Equation 4* using the divide value of 10. To solve the equation 16/10 = 1.6, the ceiling of 1.6 is 2. Then to finish solving the equation solve (2 + 0.5) * 10 - 11.5 = 13.5. A digital delay value of 13.5 is programmed by setting CLKout2_3_DDLY = 14 and CLKout2_3_HS = 1.

To calculate the digital delay value to achieve a 0 time/phase shift of CLKout0 when CLKout2 is the qualifying clock, solve *Equation 4* using the divide value of CLKout2, which is 20. This results in a digital delay of 18.5 which is programmed as CLKout0_1_DDLY = 19 and CLKout0_1_HS = 1.

Once the 0 time/phase shift digital delay programming value is known a table can be constructed with the digital delay value to be programmed for any time/phase offset by decrementing or incrementing the digital delay value by 0.5 for the minimum time/phase adjustment.

A complete filled out table for use of CLKout0 as the qualifying clock is shown in *Table 18*. It was created by entering a digital delay of 13.5 for 0 degree phase shift, then decrementing the digital delay down to the minimum value of 4.5. Since this did not result in all the possible phase shifts, the digital delay was then incremented from 13.5 to 14.0 to complete all possible phase shifts.

TABLE 18. Example Digital Delay Calculation

Digital delay	Calculated time shift (ns)	Relative time shift to 200 MHz (ns)	Phase shift of 200 MHz (degrees)
4.5	-4.5	0.5	36
5	-4.25	0.75	54
5.5	-4.0	1.0	72
6	-3.75	1.25	90
6.5	-3.5	1.5	108
7	-3.25	1.75	126
7.5	-3.0	2.0	144
8	-2.75	2.25	162
8.5	-2.5	2.5	180
9	-2.25	2.75	198
9.5	-2.0	3.0	216
10	-1.75	3.25	234
10.5	-1.5	3.5	252
11	-1.25	3.75	270
11.5	-1.0	4.0	288
12	-0.75	4.25	306
12.5	-0.5	4.5	324
13	-0.25	4.75	342
13.5	**0**	**0**	**0**
14	0.25	0.25	18
14.5	0.5	0.5	36

Observe that the digital delay value of 4.5 and 14.5 will achieve the same relative time shift/phase delay. However programming a digital delay of 14.5 will result in a clock off time for the synchronizing clock to achieve the same phase time shift/phase delay.

Digital delay value is programmed as CLKoutX_Y_DDLY - (0.5 * CLKoutX_Y_HS). So to achieve a digital delay of 13.5, program CLKoutX_Y_DDLY = 14 and CLKoutX_Y_HS = 1. To achieve a digital delay of 14, program CLKoutX_Y_DDLY = 14 and CLKoutX_Y_HS = 0.

18.8 OPTIONAL CRYSTAL OSCILLATOR IMPLEMENTATION (OSCin/OSCin*)

The LMK04800 family features supporting circuitry for a discretely implemented oscillator driving the OSCin port pins. *Figure 21* illustrates a reference design circuit for a crystal oscillator:

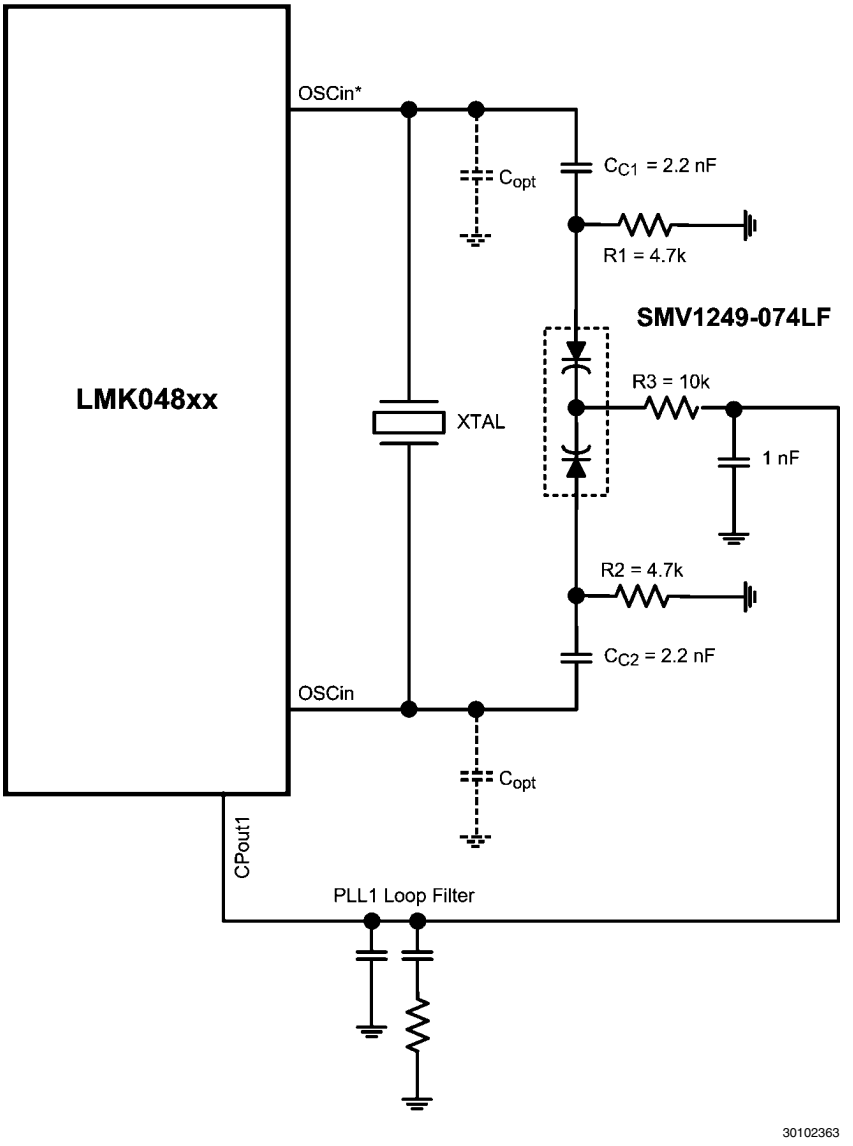


FIGURE 21. Reference Design Circuit for Crystal Oscillator Option

This circuit topology represents a parallel resonant mode oscillator design. When selecting a crystal for parallel resonance, the total load capacitance, C_L, must be specified. The load capacitance is the sum of the tuning capacitance (C_{TUNE}), the capacitance seen looking into the OSCin port (C_{IN}), and stray capacitance due to PCB parasitics (C_{STRAY}), and is given by *Equation 6*.

$$C_L = C_{TUNE} + C_{IN} + \frac{C_{STRAY}}{2} \quad (6)$$

C_{TUNE} is provided by the varactor diode shown in *Figure 21*, Skyworks model SMV1249-074LF. A dual diode package with common cathode provides the variable capacitance for tuning. The single diode capacitance ranges from approximately 31 pF at 0.3 V to 3.4 pF at 3 V. The capacitance range of the dual package (anode to anode) is approximately 15.5 pF at 3 V to 1.7 pF at 0.3 V. The desired value of V_{TUNE} applied to the diode should be $V_{CC}/2$, or 1.65 V for V_{CC} = 3.3 V. The typical performance curve from the data sheet for the SMV1249-074LF indicates that the capacitance at this voltage is approximately 6 pF (12 pF / 2).

The nominal input capacitance (C_{IN}) of the LMK04800 family OSCin pins is 6 pF. The stray capacitance (C_{STRAY}) of the PCB should be minimized by arranging the oscillator circuit layout to achieve trace lengths as short as possible and as narrow as possible trace width (50 Ω characteristic impedance is not required). As an example, assume that C_{STRAY} is 4 pF. The total load capacitance is nominally:

$$C_L = 6 + 6 + \frac{4}{2} = 14\ pF \quad (7)$$

Consequently the load capacitance specification for the crystal in this case should be nominally 14 pF.

The 2.2 nF capacitors shown in the circuit are coupling capacitors that block the DC tuning voltage applied by the 4.7 kΩ and 10 kΩ resistors. The value of these coupling capacitors should be large, relative to the value of C_{TUNE} (C_{C1} = C_{C2} >> C_{TUNE}), so that C_{TUNE} becomes the dominant capacitance.

For a specific value of C_L, the corresponding resonant frequency (F_L) of the parallel resonant mode circuit is:

$$F_L = F_S \bullet \left\{ \frac{C_1}{2(C_0 + C_{L1})} + 1 \right\} = F_S \bullet \left\{ \frac{1}{2\left(\frac{C_0}{C_1} + \frac{C_L}{C_1}\right)} + 1 \right\} \quad (8)$$

F_S = Series resonant frequency

C_1 = Motional capacitance of the crystal

C_L = Load capacitance

C_0 = Shunt capacitance of the crystal, specified on the crystal datasheet

The normalized tuning range of the circuit is closely approximated by:

$$\frac{\Delta F}{F} = \frac{F_{CL1} - F_{CL2}}{F_{FCL1}} = \frac{C_1}{2} \bullet \left\{ \frac{1}{(C_0 + C_{L1})} - \frac{1}{(C_0 + C_{L2})} \right\} = \frac{1}{2} \bullet \left\{ \frac{1}{\left(\frac{C_0}{C_1} + \frac{C_{L1}}{C_1}\right)} - \frac{1}{\left(\frac{C_0}{C_1} + \frac{C_{L2}}{C_1}\right)} \right\} \quad (9)$$

C_{L1}, C_{L2} = The endpoints of the circuit's load capacitance range, assuming a variable capacitance element is one component of the load. F_{CL1}, F_{CL2} = parallel resonant frequencies at the extremes of the circuit's load capacitance range.

A common range for the pullability ratio, C_0/C_1, is 250 to 280. The ratio of the load capacitance to the shunt capacitance is ~(n * 1000), n < 10. Hence, picking a crystal with a smaller pullability ratio supports a wider tuning range because this allows the scale factors related to the load capacitance to dominate.

Examples of the phase noise and jitter performance of the LMK04808 with a crystal oscillator are shown in *Table 19*. This table illustrates the clock output phase noise when a 20.48 MHz crystal is paired with PLL1.

TABLE 19. Example RMS Jitter and Clock Output Phase Noise for LMK04808 with a 20.48 MHz Crystal Driving OSCin (T = 25 °C, V_{CC} = 3.3 V) (*Note 38*)

RMS Jitter (ps)				
Integration Bandwidth	Clock Output Type	PLL2 PDF = 20.48 MHz (EN_PLL2_REF2X = 0, XTAL_LVL = 3)	PLL2 PDF = 40.96 MHz (EN_PLL2_REF2X = 1, XTAL_LVL = 3)	
		f_{CLK} = 245.76 MHz	f_{CLK} = 122.88 MHz	f_{CLK} = 245.76 MHz
100 Hz – 20 MHz	LVCMOS	374	412	382
	LVDS	419	421	372
	LVPECL 1.6 Vpp	460	448	440
10 kHz – 20 MHz	LVCMOS	226	195	190
	LVDS	231	205	194
	LVPECL 1.6 Vpp	226	191	188
Phase Noise (dBc/Hz)				
Offset	Clock Output Type	PLL2 PDF = 20.48 MHz (EN_PLL2_REF2X = 0, XTAL_LVL = 3)	PLL2 PDF = 40.96 MHz (EN_PLL2_REF2X = 1, XTAL_LVL = 3)	
		f_{CLK} = 245.76 MHz	f_{CLK} = 122.88 MHz	f_{CLK} = 245.76 MHz
100 Hz	LVCMOS	-87	-93	-87
	LVDS	-86	-91	-86
	LVPECL 1.6 Vpp	-86	-92	-85
1 kHz	LVCMOS	-115	-121	-115
	LVDS	-115	-123	-116
	LVPECL 1.6 Vpp	-114	-122	-116
10 kHz	LVCMOS	-117	-128	-122
	LVDS	-117	-128	-122
	LVPECL 1.6 Vpp	-117	-128	-122
100 kHz	LVCMOS	-130	-135	-129
	LVDS	-130	-135	-129
	LVPECL 1.6 Vpp	-129	-135	-129

1 MHz	LVCMOS	-150	-154	-148
	LVDS	-149	-153	-148
	LVPECL 1.6 Vpp	-150	-154	-148
40 MHz	LVCMOS	-159	-162	-159
	LVDS	-157	-159	-157
	LVPECL 1.6 Vpp	-159	-161	-159

Note 38: Performance data and crystal specifications contained in this section are based on Vectron model VXB1-1150-20M480, 20.48 MHz. PLL1 has a narrow loop bandwidth, PLL2 loop parameters are: C1 = 150 pF, C2 = 120 nF, R2 = 470 Ω, Charge Pump current = 3.2 mA, Phase detector frequency = 20.48 MHz or 40.96 MHz, VCO frequency = 2949.12 MHz. Loop filter was optimized for 40.96 MHz phase detector performance.

Example crystal specifications are presented in *Table 20*.

TABLE 20. Example Crystal Specifications

Parameter	Value
Nominal Frequency (MHz)	20.48
Frequency Stability, T = 25 °C	± 10 ppm
Operating temperature range	-40 °C to +85 °C
Frequency Stability, -40 °C to +85 °C	± 15 ppm
Load Capacitance	14 pF
Shunt Capacitance (C_0)	5 pF Maximum
Motional Capacitance (C_1)	20 fF ± 30%
Equivalent Series Resistance	25 Ω Maximum
Drive level	2 mWatts Maximum
C_0/C_1 ratio	225 typical, 250 Maximum

See *Figure 22* for a representative tuning curve.

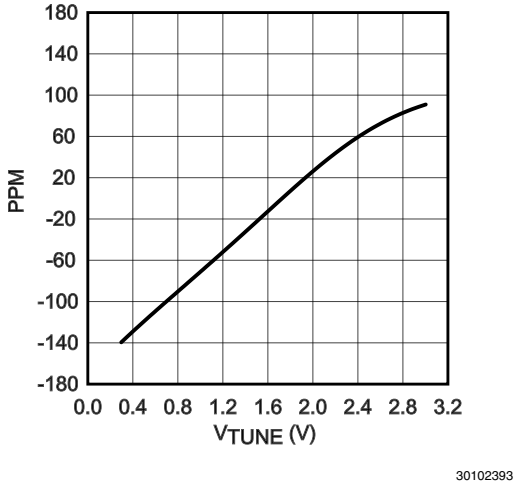


FIGURE 22. Example Tuning Curve, 20.48 MHz Crystal

The tuning curve achieved in the user's application may differ from the curve shown above due to differences in PCB layout and component selection.

This data is measured on the bench with the crystal integrated with the LMK04800 family. Using a voltmeter to monitor the V_{TUNE} node for the crystal, the PLL1 reference clock input frequency is swept in frequency and the resulting tuning voltage generated by PLL1 is measured at each frequency. At each value of the reference clock frequency, the lock state of PLL1 should be monitored to ensure that the tuning voltage applied to the crystal is valid.

The curve shows over the tuning voltage range of 0.3 VDC to 3.0 VDC, the frequency range is -140 to +91 ppm; or equivalently, a tuning range of -2850 Hz to +1850 Hz. The measured tuning voltage at the nominal crystal frequency (20.48 MHz) is 1.7 V. Using the diode data sheet tuning characteristics, this voltage results in a tuning capacitance of approximately 6.5 pF.

The tuning curve data can be used to calculate the gain of the oscillator (K_{VCO}). The data used in the calculations is taken from the most linear portion of the curve, a region centered on the crossover point at the nominal frequency (20.48 MHz). For a well designed circuit, this is the most likely operating range. In this case, the tuning range used for the calculations is ± 1000 Hz (± 0.001 MHz), or ± 81.4 ppm. The simplest method is to calculate the ratio:

$$K_{VCO} = \frac{\Delta F}{\Delta V} = \left(\frac{\Delta F_2 - \Delta F_1}{V_{TUNE2} - V_{TUNE1}} \right), \frac{MHz}{V} \quad (10)$$

ΔF2 and ΔF1 are in units of MHz. Using data from the curve this becomes:

$$\frac{0.001 - (-0.001)}{2.03 - 0.814} = 0.00164 \frac{MHz}{V} \quad (11)$$

A second method uses the tuning data in units of ppm:

$$K_{VCO} = \frac{F_{NOM} \bullet (\Delta ppm_2 - \Delta ppm_1)}{\Delta V \bullet 10^6} \quad (12)$$

F_{NOM} is the nominal frequency of the crystal and is in units of MHz. Using the data, this becomes:

$$\frac{12.288 \bullet (81.4 - (-81.4))}{(2.03 - 0.814) \bullet 10^6} = 0.00164, \frac{MHz}{V} \quad (13)$$

In order to ensure startup of the oscillator circuit, the equivalent series resistance (ESR) of the selected crystal should conform to the specifications listed in the table of Electrical Characteristics.

It is also important to select a crystal with adequate power dissipation capability, or *drive level*. If the drive level supplied by the oscillator exceeds the maximum specified by the crystal manufacturer, the crystal will undergo excessive aging and possibly become damaged. Drive level is directly proportional to resonant frequency, capacitive load seen by the crystal, voltage and equivalent series resistance (ESR). For more complete coverage of crystal oscillator design, see Application Note AN-1939 at *http://www.national.com/analog/timing/clocking* or *http://www.national.com/appnotes*.

18.9 DRIVING CLKin AND OSCin INPUTS

18.9.1 Driving CLKin Pins with a Differential Source

Both CLKin ports can be driven by differential signals. It is recommended that the input mode be set to bipolar (CLKinX_BUF_TYPE = 0) when using differential reference clocks. The LMK04800 family internally biases the input pins so the differential interface should be AC coupled. The recommended circuits for driving the CLKin pins with either LVDS or LVPECL are shown in *Figure 23* and *Figure 24*.

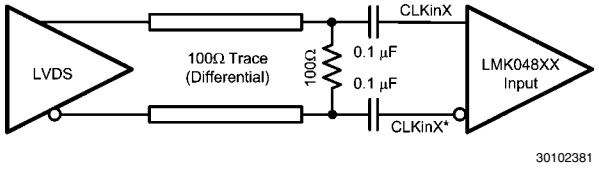


FIGURE 23. CLKinX/X* Termination for an LVDS Reference Clock Source

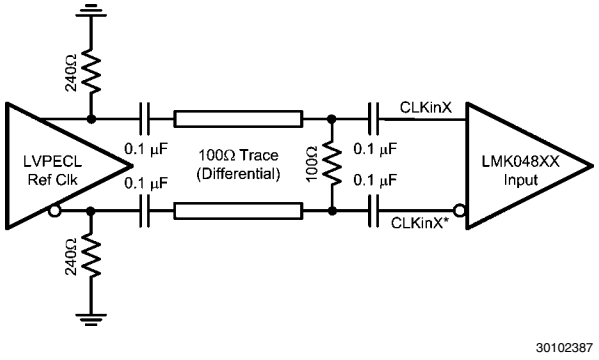


FIGURE 24. CLKinX/X* Termination for an LVPECL Reference Clock Source

Finally, a reference clock source that produces a differential sine wave output can drive the CLKin pins using the following circuit. Note: the signal level must conform to the requirements for the CLKin pins listed in the Electrical Characteristics table.

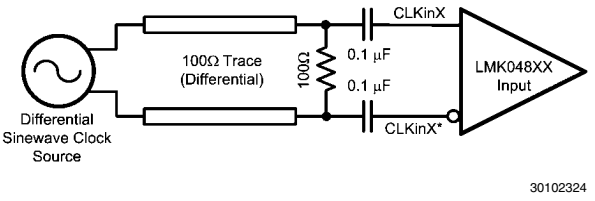


FIGURE 25. CLKinX/X* Termination for a Differential Sinewave Reference Clock Source

18.9.2 Driving CLKin Pins with a Single-Ended Source

The CLKin pins of the LMK04800 family can be driven using a single-ended reference clock source, for example, either a sine wave source or an LVCMOS/LVTTL source. Either AC coupling or DC coupling may be used. In the case of the sine wave source that is expecting a 50 Ω load, it is recommended that AC coupling be used as shown in the circuit below with a 50 Ω termination.

Note: The signal level must conform to the requirements for the CLKin pins listed in the Electrical Characteristics table. CLKinX_BUF_TYPE in Register 11 is recommended to be set to bipolar mode (CLKinX_BUF_TYPE = 0).

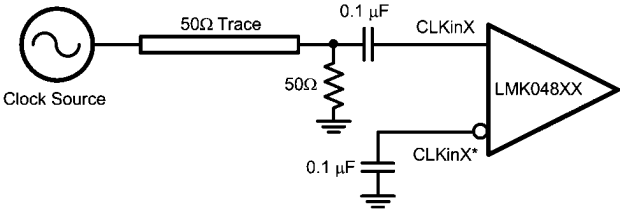


FIGURE 26. CLKinX/X* Single-ended Termination

If the CLKin pins are being driven with a single-ended LVCMOS/LVTTL source, either DC coupling or AC coupling may be used. If DC coupling is used, the CLKinX_BUF_TYPE should be set to MOS buffer mode (CLKinX_BUF_TYPE = 1) and the voltage swing of the source must meet the specifications for DC coupled, MOS-mode clock inputs given in the table of Electrical Characteristics. If AC coupling is used, the CLKinX_BUF_TYPE should be set to the bipolar buffer mode (CLKinX_BUF_TYPE = 0). The voltage swing at the input pins must meet the specifications for AC coupled, bipolar mode clock inputs given in the table of Electrical Characteristics. In this case, some attenuation of the clock input level may be required. A simple resistive divider circuit before the AC coupling capacitor is sufficient.

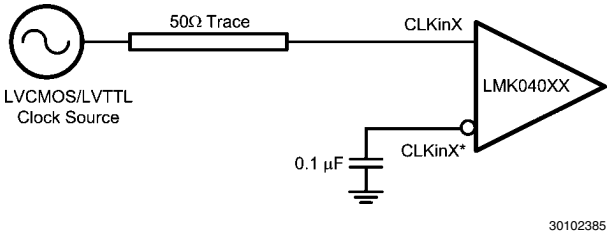


FIGURE 27. DC Coupled LVCMOS/LVTTL Reference Clock

18.10 TERMINATION AND USE OF CLOCK OUTPUT (DRIVERS)

When terminating clock drivers keep in mind these guidelines for optimum phase noise and jitter performance:

- Transmission line theory should be followed for good impedance matching to prevent reflections.
- Clock drivers should be presented with the proper loads. For example:
  - — LVDS drivers are current drivers and require a closed current loop.
  - — LVPECL drivers are open emitters and require a DC path to ground.
- Receivers should be presented with a signal biased to their specified DC bias level (common mode voltage) for proper operation. Some receivers have self-biasing inputs that automatically bias to the proper voltage level. In this case, the signal should normally be AC coupled.

It is possible to drive a non-LVPECL or non-LVDS receiver with an LVDS or LVPECL driver as long as the above guidelines are followed. Check the datasheet of the receiver or input being driven to determine the best termination and coupling method to be sure that the receiver is biased at its optimum DC voltage (common mode voltage). For example, when driving the OSCin/OSCin* input of the LMK04800 family, OSCin/OSCin* should be AC coupled because OSCin/OSCin* biases the signal to the proper DC level (See *Figure 19*) This is only slightly different from the AC coupled cases described in *Section 18.9.2 Driving CLKin Pins with a Single-Ended Source* because the DC blocking capacitors are placed between the termination and the OSCin/OSCin* pins, but the concept remains the same. The receiver (OSCin/OSCin*) sets the input to the optimum DC bias voltage (common mode voltage), not the driver.

18.10.1 Termination for DC Coupled Differential Operation

For DC coupled operation of an LVDS driver, terminate with 100 Ω as close as possible to the LVDS receiver as shown in *Figure 28*.

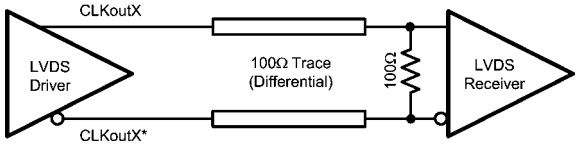


FIGURE 28. Differential LVDS Operation, DC Coupling, No Biasing of the Receiver

For DC coupled operation of an LVPECL driver, terminate with 50 Ω to V_{CC} - 2 V as shown in *Figure 29*. Alternatively terminate with a Thevenin equivalent circuit (120 Ω resistor connected to V_{CC} and an 82 Ω resistor connected to ground with the driver connected to the junction of the 120 Ω and 82 Ω resistors) as shown in *Figure 30* for V_{CC} = 3.3 V.

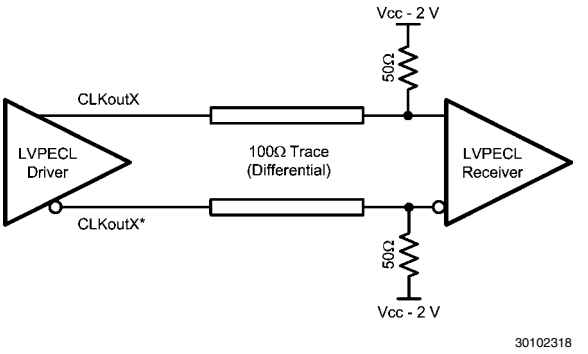


FIGURE 29. Differential LVPECL Operation, DC Coupling

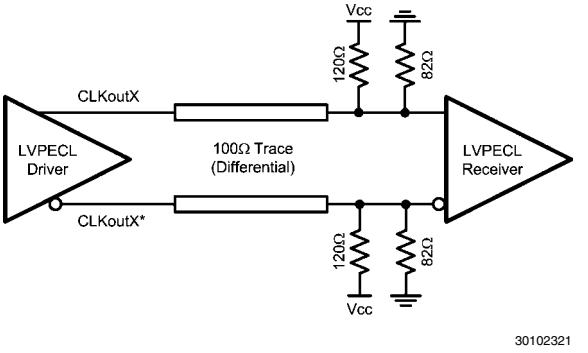


FIGURE 30. Differential LVPECL Operation, DC Coupling, Thevenin Equivalent

18.10.2 Termination for AC Coupled Differential Operation

AC coupling allows for shifting the DC bias level (common mode voltage) when driving different receiver standards. Since AC coupling prevents the driver from providing a DC bias voltage at the receiver it is important to ensure the receiver is biased to its ideal DC level.

When driving non-biased LVDS receivers with an LVDS driver, the signal may be AC coupled by adding DC blocking capacitors, however the proper DC bias point needs to be established at the receiver. One way to do this is with the termination circuitry in *Figure 31*.

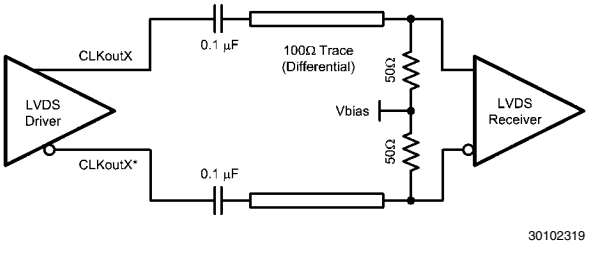


FIGURE 31. Differential LVDS Operation, AC Coupling, External Biasing at the Receiver

Some LVDS receivers may have internal biasing on the inputs. In this case, the circuit shown in *Figure 31* is modified by replacing the 50 Ω terminations to Vbias with a single 100 Ω resistor across the input pins of the receiver, as shown in *Figure 32*. When using AC coupling with LVDS outputs, there may be a startup delay observed in the clock output due to capacitor charging. The previous figures employ a 0.1 µF ca-

pacitor. This value may need to be adjusted to meet the startup requirements for a particular application.

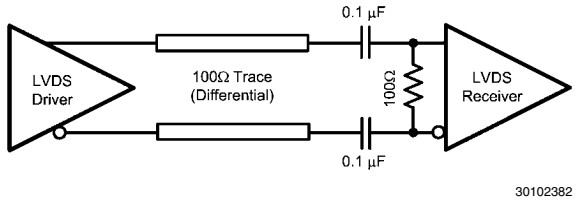


FIGURE 32. LVDS Termination for a Self-Biased Receiver

LVPECL drivers require a DC path to ground. When AC coupling an LVPECL signal use 120 Ω emitter resistors close to the LVPECL driver to provide a DC path to ground as shown in *Figure 33*. For proper receiver operation, the signal should be biased to the DC bias level (common mode voltage) specified by the receiver. The typical DC bias voltage for LVPECL receivers is 2 V. A Thevenin equivalent circuit (82 Ω resistor connected to V_{CC} and a 120 Ω resistor connected to ground with the driver connected to the junction of the 82 Ω and 120 Ω resistors) is a valid termination as shown in *Figure 33* for V_{CC} = 3.3 V. Note this Thevenin circuit is different from the DC coupled example in *Figure 30*.

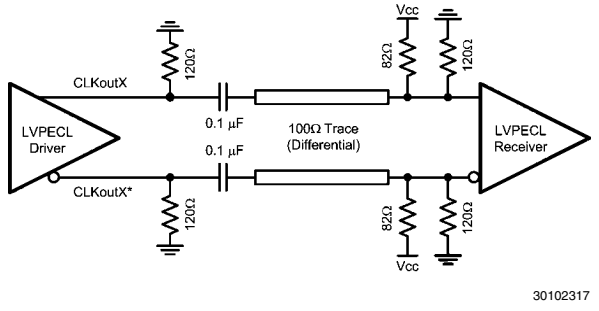


FIGURE 33. Differential LVPECL Operation, AC Coupling, Thevenin Equivalent, External Biasing at the Receiver

18.10.3 Termination for Single-Ended Operation

A balun can be used with either LVDS or LVPECL drivers to convert the balanced, differential signal into an unbalanced, single-ended signal.

It is possible to use an LVPECL driver as one or two separate 800 mVpp signals. When using only one LVPECL driver of a CLKoutX/CLKoutX* pair, be sure to properly terminated the unused driver. When DC coupling one of the LMK04800 family clock LVPECL drivers, the termination should be 50 Ω to V_{CC} - 2 V as shown in *Figure 34*. The Thevenin equivalent circuit is also a valid termination as shown in *Figure 35* for Vcc = 3.3 V.

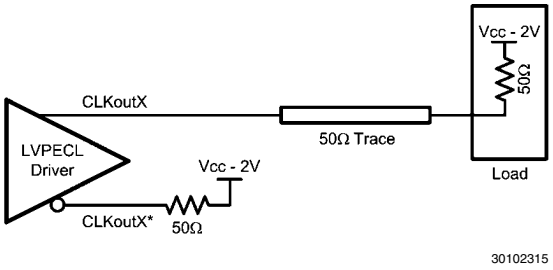


FIGURE 34. Single-Ended LVPECL Operation, DC Coupling

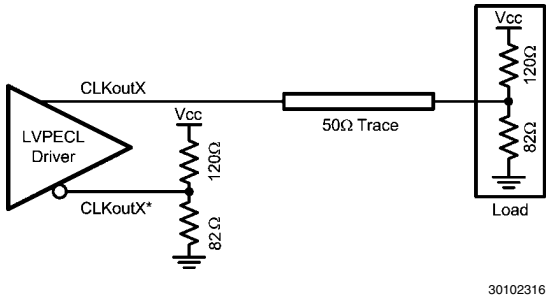


FIGURE 35. Single-Ended LVPECL Operation, DC Coupling, Thevenin Equivalent

When AC coupling an LVPECL driver use a 120 Ω emitter resistor to provide a DC path to ground and ensure a 50 Ω termination with the proper DC bias level for the receiver. The typical DC bias voltage for LVPECL receivers is 2 V (See *Section 18.9.2 Driving CLKin Pins with a Single-Ended Source*). If the companion driver is not used it should be terminated with either a proper AC or DC termination. This latter example of AC coupling a single-ended LVPECL signal can be used to measure single-ended LVPECL performance using a spectrum analyzer or phase noise analyzer. When using most RF test equipment no DC bias point (0 VDC) is required for safe and proper operation. The internal 50 Ω termination of the test equipment correctly terminates the LVPECL driver being measured as shown in *Figure 36*.

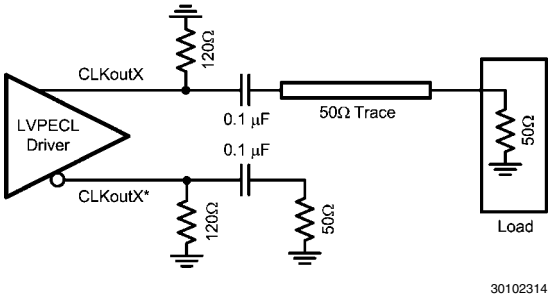


FIGURE 36. Single-Ended LVPECL Operation, AC Coupling

18.11 POWER SUPPLY

18.11.1 Current Consumption / Power Dissipation Calculations

From *Table 21* the current consumption can be calculated for any configuration.

For example, the current for the entire device with 1 LVDS (CLKout0) and 1 LVPECL 1.6 Vpp /w 240 ohm emitter resistors (CLKout1) output active with a clock output divide = 1, and no other features enabled can be calculated by adding up the following blocks: core current, clock buffer, one LVDS output buffer current, and one LVPECL output buffer current. There will also be one LVPECL output drawing emitter current, which means some of the power from the current draw of the device is dissipated in the external emitter resistors which doesn't add to the power dissipation budget for the device but is important for LDO I_{CC} calculations.

For total current consumption of the device, add up the significant functional blocks. In this example, 228.1 mA =

- 140 mA (core current)
- 17.3 mA (base clock distribution)
- 25.5 mA (CLKout0 & 1 divider)
- 14.3 mA (LVDS buffer)
- 31 mA (LVPECL 1.6 Vpp buffer /w 240 ohm emitter resistors)

Once total current consumption has been calculated, power dissipated by the device can be calculated. The power dissipation of the device is equation to the total current entering the device multiplied by the voltage at the device minus the power dissipated in any emitter resistors connected to any of the LVPECL outputs. If no emitter resistors are connected to the LVPECL outputs, this power will be 0 watts. Continuing the above example which has 228.1 mA total Icc and one output with 240 ohm emitter resitors. Total IC power = 717.7 mW = 3.3 V * 228.1 mA - 35 mW.

TABLE 21. Typical Current Consumption for Selected Functional Blocks (T_A = 25 °C, V_{CC} = 3.3 V)

Block	Condition		Typical I_{CC} (mA)	Power dissipated in device (mW)	Power dissipated externally (*Note 39*) (mW)
Core and Functional Blocks					
Core	MODE = 0: Dual Loop, Internal VCO	PLL1 and PLL2 locked	140	462	-
	MODE = 2: Dual Loop, Internal VCO, 0-Delay	PLL1 and PLL2 locked; Includes EN_FEEDBACK_MUX = 1	155	512	-
	MODE = 3: Dual Loop, External VCO	PLL1 and PLL2 locked	127	419	-
	MODE = 5: Dual Loop, External VCO, 0-Delay	PLL1 and PLL2 locked; Includes EN_FEEDBACK_MUX = 1	142	469	-
	MODE = 6: Single Loop (PLL2), Internal VCO	PLL2 locked	116	383	-
	MODE = 11: Single Loop (PLL2), External VCO	PLL2 locked	103	340	-
	MODE = 16: Clock Distribution	PD_OSCin = 0	42	139	-
		PD_OSCin = 1	34.5	114	-
EN_TRACK	Tracking is enabled (EN_TRACK = 1)		2	6.6	-
Base Clock Distribution	At least 1 CLKoutX_Y_PD = 0		17.3	57.1	-
CLKout Group	Each CLKout group (CLKout0/1 & 10/11, CLKout2/3 & 4/5, CLKout 6/7 & 8/9)		2.8	9.2	-
Clock Divider/ Digital Delay	When a clock output is enabled, this contributes the divider/delay block		25.5	84.1	-
	Divider / digital delay in **extended** mode		29.6	97.7	-
VCO Divider	VCO Divider current		7.7	25.4	-
HOLDOVER mode	When in holdover mode		2.2	7.2	-
Feedback Mux	Feedback mux must be enabled for 0-delay modes and digital delay mode (SYNC_QUAL = 1)		4.9	16.1	-
SYNC Asserted	While SYNC is asserted, this extra current is drawn		1.7	5.6	-
EN_SYNC = 1	Required for SYNC functionality. May be turned off once SYNC is complete to save power.		6	19.8	-
SYNC_QUAL = 1	Delay enabled, delay > 7 (CLKout_MUX = 2, 3)		8.7	28.7	-

Block	Condition		Typical I_{CC} (mA)	Power dissipated in device (mW)	Power dissipated externally (*Note 39*) (mW)
Crystal Mode	Enabling the Crystal Oscillator	XTAL_LVL = 0	1.8	5.9	-
		XTAL_LVL = 1	2.7	9	-
		XTAL_LVL = 2	3.6	12	-
		XTAL_LVL = 3	4.5	15	-
OSCin Doubler	EN_PLL2_REF_2X = 1		2.8	9.2	-
Analog Delay	Analog Delay Value	CLKoutX_Y_ANLG_DLY = 0 to 3	3.4	11.2	-
		CLKoutX_Y_ANLG_DLY = 4 to 7	3.8	12.5	-
		CLKoutX_Y_ANLG_DLY = 8 to 11	4.2	13.9	-
		CLKoutX_Y_ANLG_DLY = 12 to 15	4.7	15.5	-
		CLKoutX_Y_ANLG_DLY = 16 to 23	5.2	17.2	-
	Only Single Output Of Clock Pair Has Analog Delay Selected. Example: CLKout0_ADLY_SEL = 1 and CLKout1_ADLY_SEL = 0, or CLKout0_ADLY_SEL = 0 and CLKout1_ADLY_SEL = 1.		2.8	9.2	-
Clock Output Buffers					
LVDS	100 ohm differential termination		14.3	47.2	-
LVPECL	LVPECL 2.0 Vpp, AC coupled using 240 ohm emitter resistors		32	70.6	35
	LVPECL 1.6 Vpp, AC coupled using 240 ohm emitter resistors		31	67.3	35
	LVPECL 1.6 Vpp, AC coupled using 120 ohm emitter resistors		46	91.8	60
	LVPECL 1.2 Vpp, AC coupled using 240 ohm emitter resistors		30	59	40
	LVPECL 0.7 Vpp, AC coupled using 240 ohm emitter resistors		29	55.7	40
LVCMOS	LVCMOS Pair (CLKoutX_TYPE = 6 to 9) C_L = 5 pF	3 MHz	24	79.2	-
		30 MHz	26.5	87.5	-
		150 MHz	36.5	120.5	-
	LVCMOS Single (CLKoutX_TYPE = 10 to 13) C_L = 5 pF	3 MHz	15	49.5	-
		30 MHz	16	52.8	-
		150 MHz	21.5	71	-

Note 39: Power is dissipated externally in LVPECL emitter resistors. The externally dissipated power is calculated as twice the DC voltage level of one LVPECL clock output pin squared over the emitter resistance. That is to say power dissipated in emitter resistors = 2 * Vem^2 / Rem.

Note 40: Assuming θ_{JA} = 15 °C/W, the total power dissipated on chip must be less than (125 °C – 85 °C) / 16 °C/W = 2.5 W to guarantee a junction temperature is less than 125 °C.

Note 41: Worst case power dissipation can be estimated by multiplying typical power dissipation with a factor of 1.15.

18.12 THERMAL MANAGEMENT

Power consumption of the LMK04800 family of devices can be high enough to require attention to thermal management. For reliability and performance reasons the die temperature should be limited to a maximum of 125 °C. That is, as an estimate, T_A (ambient temperature) plus device power consumption times θ_{JA} should not exceed 125 °C.

The package of the device has an exposed pad that provides the primary heat removal path as well as excellent electrical grounding to a printed circuit board. To maximize the removal of heat from the package a thermal land pattern including multiple vias to a ground plane must be incorporated on the PCB within the footprint of the package. The exposed pad must be soldered down to ensure adequate heat conduction out of the package.

A recommended land and via pattern is shown in *Figure 37*. More information on soldering LLP packages can be obtained: *http:// www.national.com/analog/packaging/*.

A recommended footprint including recommended solder mask and solder paste layers can be found at: *http:// www.national.com/analog/packaging/gerber* for the SQA64 package.

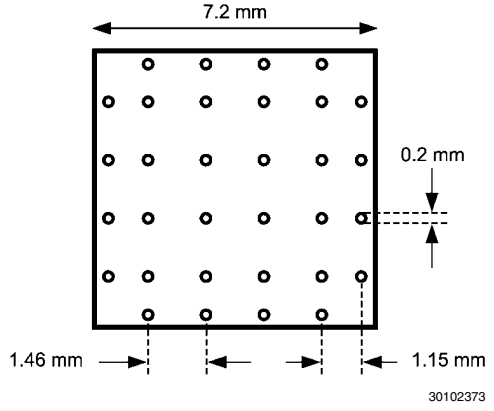
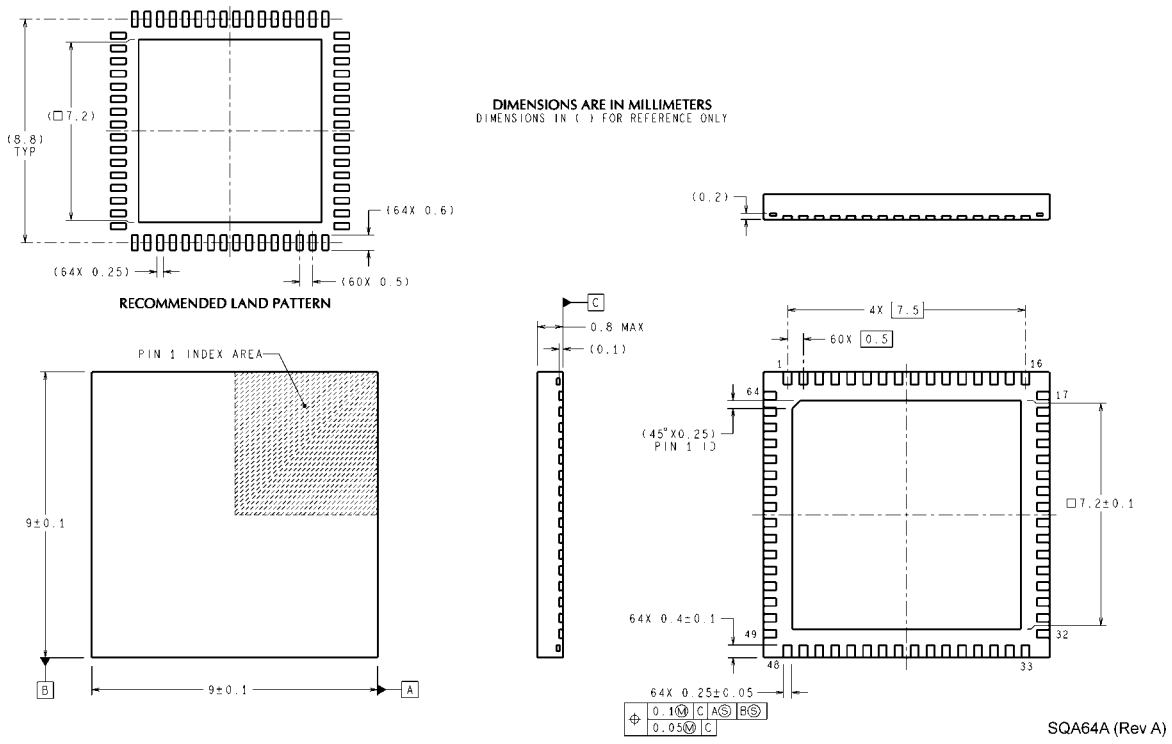


FIGURE 37. Recommended Land and Via Pattern

To minimize junction temperature it is recommended that a simple heat sink be built into the PCB (if the ground plane layer is not exposed). This is done by including a copper area of about 2 square inches on the opposite side of the PCB from the device. This copper area may be plated or solder coated to prevent corrosion but should not have conformal coating (if possible), which could provide thermal insulation. The vias shown in *Figure 37* should connect these top and bottom copper layers and to the ground layer. These vias act as “heat pipes” to carry the thermal energy away from the device side of the board to where it can be more effectively dissipated.

19.0 Physical Dimensions inches (millimeters) unless otherwise noted



SQA64A (Rev A)

20.0 Ordering Information

Order Number	Ref Inputs	Buffered OSCin Outputs	Programmable Outputs	VCO	Packaging	Package Marking
LMK04803BISQE	2	2	12	1.9 GHz	250 Unit Tape and Reel	K4803
LMK04803BISQ					1000 Unit Tape and Reel	
LMK04803BISQX					2500 Unit Tape and Reel	
LMK04805BISQE	2	2	12	2.2 GHz	250 Unit Tape and Reel	K4805
LMK04805BISQ					1000 Unit Tape and Reel	
LMK04805BISQX					2500 Unit Tape and Reel	
LMK04806BISQE	2	2	12	2.5 GHz	250 Unit Tape and Reel	K4806
LMK04806BISQ					1000 Unit Tape and Reel	
LMK04806BISQX					2500 Unit Tape and Reel	
LMK04808BISQE	2	2	12	2.9 GHz	250 Unit Tape and Reel	K4808
LMK04808BISQ					1000 Unit Tape and Reel	
LMK04808BISQX					2500 Unit Tape and Reel	

Notes

Notes

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Interface	www.national.com/interface	Eval Boards	www.national.com/evalboards
LVDS	www.national.com/lvds	Packaging	www.national.com/packaging
Power Management	www.national.com/power	Green Compliance	www.national.com/quality/green
Switching Regulators	www.national.com/switchers	Distributors	www.national.com/contacts
LDOs	www.national.com/ldo	Quality and Reliability	www.national.com/quality
LED Lighting	www.national.com/led	Feedback/Support	www.national.com/feedback
Voltage References	www.national.com/vref	Design Made Easy	www.national.com/easy
PowerWise® Solutions	www.national.com/powerwise	Applications & Markets	www.national.com/solutions
Serial Digital Interface (SDI)	www.national.com/sdi	Mil/Aero	www.national.com/milaero
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