

UM2149 User manual

Getting started with the S2-LP development kits

Introduction

This document describes the development kits for the S2-LP device and related hardware and software components.

The S2-LP is an ultra low-power, low data rate, sub-1 GHz transceiver.

The following S2-LP kits are available:

- 1. S2-LP development platform for 430-470 MHz (order code: STEVAL-FKI433V1)
- 2. S2-LP development platform for 860-940 MHz (order code: STEVAL-FKI868V1)
- 3. S2-LP development platform for 860-940 MHz with external FEM (order code: STEVAL-FKI915V1)

Contents

Cor	ntents		
1	Overview		6
	1.1	System re	equirements6
	1.2	STSW-S2	2LP-DK development kit setup6
2	Hardware	e descrip	tion7
	2.1	-	FKI868Vx and STEVAL-FKI433Vx evaluation boards7
		2.1.1	S2-LP connections7
		2.1.2	STEVAL-FKI868Vx and STEVAL-FKI433Vx power8
	2.2	STEVAL-	FKI915Vx evaluation board9
		2.2.1	S2-LP connections9
		2.2.2	STEVAL-FKI915Vx power10
	2.3	NUCLEO	board 11
		2.3.1	Push buttons11
		2.3.2	LEDs11
		2.3.3	Embedded ST-LINK 11
		2.3.4	STM32L microcontroller 11
	2.4	Hardware	e setup11
3	GUI softw	vare des	cription
	3.1	Installatio	n12
	3.2	Detailed of	description12
		3.2.1	Connection panel
		3.2.2	Radio setting panel14
		3.2.3	RF test mode 15
	3.3	Packet se	etting16
		3.3.1	Packet setting: BASIC 16
		3.3.2	Packet setting: WMBUS 17
	3.4	Transmis	sion test18
	3.5	Low level	commands21
	3.6	Running F	RSSI22
	3.7	How to ru	n a BER test using a signal generator23
	3.8	Register t	able24
	3.9	Menu bar	
		3.9.1	File
		3.9.2	Tools
			Help

2/37 DocID030087 Rev 3



8				
7	License			
6	Release	e notes		
	5.2	MDK-AR	M Keil project	
	5.1	IAR proje	ect	
5	Firmwa	re exampl	es	
	4.4	Current p	profile graph	31
	4.3	ТХ		
	4.2	Consump	otion mode	
	4.1	Wakeup	mode	29
4	S2-LP C	consumpt	ion Tool	
		3.9.4	Device emulator	



List of tables

Table 1: S2-LP: FKI868Vx and FKI433Vx evaluation board pin description	8
Table 2: S2-LP: FKI915Vx evaluation board pin description	
Table 3: STEVAL-FKI915Vx expansion board jumper description	
Table 4: Document revision history	



List of figures

Figure 1: STEVAL-FKI868Vx evaluation board features	7
Figure 2: STEVAL-FKI915Vx evaluation board features	9
Figure 3: NODE_L152RE disk drive	12
Figure 4: Connection setup 1: 1 PC with S2-LP-DK GUI	12
Figure 5: Connection setup 2: 2 PCs with S2-LP-DK GUI	
Figure 6: S2-LP GUI main window	13
Figure 7: Available COM ports	14
Figure 8: S2-LP radio setting	15
Figure 9: RF test mode buttons	15
Figure 10: Basic packet setting panel	16
Figure 11: wM-Bus packet setting panel	
Figure 12: Transmission test panel	
Figure 13: Low level command panel	
Figure 14: Read/write register window	
Figure 15: Running RSSI tab	
Figure 16: BER test bench schema	
Figure 17: Register table	
Figure 18: File list	25
Figure 19: Tool list	
Figure 20: Help menu	
Figure 21: S2-LP emulator	
Figure 22: S2-LP Consumption Tool - GUI overview	
Figure 23: Wakeup mode input	
Figure 24: Wakeup mode output	30
Figure 25: Consumption mode input	
Figure 26: Consumption mode output	30
Figure 27: TX section	
Figure 28: Current graph	
Figure 29: IAR project	
Figure 30: Keil project	33



1 Overview

This section describes all the software and hardware components of the S2-LP kits.

1.1 System requirements

The STSW-S2LP-DK application GUI has the following minimum requirements:

- PC with Intel® or AMD® processor running Windows (XP SP3, Vista, 7 or 10)
- At least 128 Mb of RAM
- USB ports
- 40 MB of available hard disk space
- Adobe Acrobat Reader 6.0 or above.

1.2 STSW-S2LP-DK development kit setup

Launch the S2-LP DK-Setup-X.X.X.exe file and follow the onscreen instructions.



EWARM Compiler 7.40.3 or later is required for building the S2LPLibrary_Examples demonstration applications for STM32L1 and STM32L0 microcontrollers.

MDK-ARM Keil V5.17 or later is required for building the S2LPLibrary_Examples demonstration applications for STM32L0 microcontroller.



2 Hardware description

2.1 STEVAL-FKI868Vx and STEVAL-FKI433Vx evaluation boards

The STEVAL-FKI868Vx and the STEVAL-FKI433Vx evaluation boards are designed to work in the 860-940 MHz and in the 430-470 MHz band, respectively.

Some features on the boards are (see *Figure 1: "STEVAL-FKI868Vx evaluation board features"*):

- S2-LP (A)
- 8 MHz high frequency crystal (B)
- Balun, matching network and harmonic filter (C)
- Two rows with Arduino compliant connectors (D1-4)
- SMA connector (E)
- An EEPROM to store the manufacturing data (F)
- A NUCLEO-L152RE or NUCLEO-L053R8 evaluation board (G)
- A jumper for S2-LP current measurement (H)

Figure 1: STEVAL-FKI868Vx evaluation board features



Pressing the reset button, the STM32 Nucleo development board resets and a hex format string containing ID and PAC is shown.

2.1.1 S2-LP connections

S2-LP signal test points are split across two rows which are Arduino compliant connectors: CN1, CN3 and CN2, CN4.



The S2-LP shield is connected to the Nucleo motherboard via the Arduino compliant connectors.

The connectors and pin names below are used in the STEVAL-FKIxxxVx schematic diagram.

Pin name	Pin number		Arduino connectors		
Fininame	Fin number	CN1 (D1)	CN2 (D2)	CN3 (D3)	CN4 (D4)
VDD SMPS	1			pin 4	
SMPS1	2				
SMPS2	3				
XOUT	4				
XIN	5				
SDN	6		pin 8(SDN)		
VDDANASYNTH	7			pin 4	
VRSYNTH	8				
VREFVCO	9				
VDDVCOTX	10			pin 4	
ТХ	11				
VRRF	12				
RXN	13				
RXP	14				
VDDRXDIG	15			pin 4	
SDO	16	pin 5 (MISO)			
SDI	17	pin 4 (MOSI)			
SCLK	18		pin 4(SCK)		
CSN	19				pin 2 (CS)
GPIO0	20				pin 1 (GPIO0)
GPIO1	21				pin 3 (GPIO1)
GPIO2	22				pin 4 (GPIO2)
GPIO3	23				pin 6 (GPIO3)
VSMPS3	24				
GND	25	pin 7		pins 6 and 7	

Table 1: S2-LP: FKI868Vx and FKI433Vx evaluation board pin description

The S2-LP evaluation board contains a discrete passive circuit for RF matching and balun and other additional components required by the S2-LP for proper operation.

2.1.2 STEVAL-FKI868Vx and STEVAL-FKI433Vx power

The board can be powered by the Nucleo evaluation board mini USB connector.

When the JP1 jumper is fitted (H in *Figure 1: "STEVAL-FKI868Vx evaluation board features"*), the radio section is supplied.



UM2149

By removing this jumper and connecting a power meter, you can measure the S2-LP current consumption.

2.2 STEVAL-FKI915Vx evaluation board

The STEVAL-FKI915Vx evaluation board is tuned to work in the 868 MHz and 915 MHz bands.

The STEVAL-FKI915Vx evaluation board features (see *Figure 2: "STEVAL-FKI915Vx evaluation board features"*):

- S2-LP (A)
- Skyworks SE2435L FEM (B)
- High frequency 8 MHz crystal (C)
- Two rows with Arduino compliant connectors (D1-D4)
- Balun, matching network and harmonic filter (E)
- SMA connector (F)
- An EEPROM to store the manufacturing data (G)
- A jumper for S2-LP current measurement (H)
- A jumper for Skyworks SE2435L FEM current measurement (I)
- A NUCLEO-L152RE or NUCLEO-L053R8 board (J)

Figure 2: STEVAL-FKI915Vx evaluation board features



2.2.1 S2-LP connections

S2-LP signal test points are split across two rows which are Arduino compliant connectors: CN1, CN3 and CN2, CN4.

The S2-LP shield is connected to the NUCLEO motherboard using the Arduino compliant connectors.



The connectors and pin names below are used in the STEVAL-FKI915Vx schematic diagram.

			-	connectors	
Pin name	Pin number	J5 (D1)	J2 (D2)	J1 (D3)	J6 (D4)
VDD SMPS	1			pin 4	
SMPS1	2				
SMPS2	3				
XOUT	4				
XIN	5				
SDN	6		pin 8 (SDN)		
VDDANASYNTH	7			pin 4	
VRSYNTH	8				
VREFVCO	9				
VDDVCOTX	10			pin 4	
ТХ	11				
VRRF	12				
RXN	13				
RXP	14				
VDDRXDIG	15			pin 4	
SDO	16	pin 5 (MISO)			
SDI	17	pin 4 (MOSI)			
SCLK	18		pin 4 (SCK)		
CSN	19				pin 2 (CS)
GPIO0	20				pin 1 (GPIO0)
GPIO1	21				pin 3 (GPIO1)
GPIO2	22				pin 4 (GPIO2)
GPIO3	23				pin 6 (GPIO3)
VSMPS3	24				
GND	25	pin 7		pins 6 and 7	

Table 2: S2-LP: FKI915Vx evaluation board pin description

2.2.2 STEVAL-FKI915Vx power

The radio frontend is supplied via two different jumpers:

- P3 that supplies the S2-LP (H in *Figure 2: "STEVAL-FKI915Vx evaluation board features"*)
- P1 that supplies the Skyworks FEM (I in Figure 2: "STEVAL-FKI915Vx evaluation board features")

The P1 jumper can be fitted in the following ways:



P1 position	Comment
2-3	The FEM power supply is connected to the 3.3 V provided by the Nucleo motherboard
1-2	The FEM is supplied by an external voltage that can be provided by P2 connector pin 2.

. .

To measure the radio part power consumption, add the two currents across P1 and P3.

2.3 **NUCLEO** board

2.3.1 **Push buttons**

The board has one button to reset the microcontroller and another one available for the application.

2.3.2 LEDs

The available LEDs are:

- LD1: green (Nucleo embedded ST-LINK power on)
- LD2: green (user LED)
- LD3: red (microcontroller power)

2.3.3 **Embedded ST-LINK**

The ST-LINK/V2-1 programming and debugging tool is integrated in the STM32 Nucleo boards.

The ST-LINK/V2-1 makes the STM32 Nucleo boards "mbed" enabled.

2.3.4 STM32L microcontroller

The NUCLEO on-board microcontroller is programmed by the S2-LP DK firmware and is used to drive the device through the GUI or through the library examples.

2.4 Hardware setup

- 1 Connect an antenna to the SMA connector
- 2 Ensure the jumper configuration on the board is correct (see Section 2.1.2: "STEVAL-FKI868Vx and STEVAL-FKI433Vx power" and Section 2.2.2: "STEVAL-FKI915Vx power")
- 3 Connect the STM32 Nucleo board to the PC through a USB cable (via CN5 connector)
- 4 Check the power LED DL4 light is on.



3 GUI software description

The S2-LP DK GUI included in the software package is a graphical user interface that can be used to interact with and evaluate the capabilities of the S2-LP device.

You can run this utility by clicking on the S2-LP GUI icon on the desktop or under: Start \rightarrow STMicroelectronics \rightarrow S2-LP DK X.X.X \rightarrow S2-LP DK

This version of the GUI for S2-LP exclusively targets RF evaluation performance and only provides the RF test window and the manipulation of the device configuration parameters.

3.1 Installation

To use the S2-LP GUI, make sure you have correctly set up your hardware and software (S2-LP DK installed).

The firmware image to be programmed is the latest S2LP_CLI_NUCLEO_L1/L0.hex available in the S2-LP DK SW package in the Binary folder.

In order to download the S2LP_CLI_NUCLEO_L1/L0.hex binary image into the STM32 internal Flash of the STM32 Nucleo board, follow these steps:

- Connect the NUCLEO board to a PC USB port
- Open the S2-LP DK GUI
- Select the COM port associated to the board
- Open Tools → Firmware Upgrade and Browse to select the file S2LP_CLI_NUCLEO_L1/L0.hex, then press Open and wait for the firmware download.

Alternatively, it is possible to flash the STM32 Nucleo board by dragging and dropping the S2LP_CLI_NUCLEO_L1/L0.bin binary file into the disk drive recognized by Windows (for example, the drive F below).



3.2 Detailed description

The S2-LP DK GUI can use only one S2-LP DK - MB plus S2-LP RF - DB connected through a USB cable to a PC. So, it is necessary to run one instance of S2-LP DK - GUI for each board connected to the PC. *Figure 4: "Connection setup 1: 1 PC with S2-LP-DK GUI"* and *Figure 5: "Connection setup 2: 2 PCs with S2-LP-DK GUI"* show typical connections with one or two PCs.









During the tests, each S2-LP DK - DB can work as a transmitter (TX) or a receiver (RX).

The TX device is used as a transmitter during the communication tests; the RX device is used as a receiver during the communication tests. The user can configure the S2-LP DK - DB as a TX device or RX device and dynamically change this selection before running a test.

When the user runs the S2-LP DK.exe file, the S2-LP DK - GUI windows appears as shown below:

S2-LP DK - Application v1.2.0					
File Tools Help					
COM242 (ST DK) V Close	S2-LP version 2.1 V1 (0391)	Registers tabl	e		8
Close	Board: STEVAL-FKI433V1 Micro: STM32L152RE-Nucleo	Address	Register	Value	Default 🔺
	PILCFO: 31PI32E132RE-NUCLEO	▷ 0x00	GPIO0_CONF	0x0A	0x0A
Radio setting		▷ 0x01	GPIO1_CONF	0xA2	0xA2
Frequency base Data rate Frequency deviation	Channel filter Test RF	▷ 0x02 ▷ 0x03	GPIO2_CONF GPIO3_CONF	0xA2 0xA2	0xA2 0xA2
433.000000 MHz 38.399 ksps 19.979 kHz	102.115 kHz	> 0x05	SYNT3	0x72	0xA2 0x82
	TX CW START	▷ 0x06	SYNT2	0x2A	0x16 ≡
Modulation Output power	TX PN9 START	▷ 0x07	SYNT1	0x3D	0x27
Normal	CONFIGURE	▷ 0x08	SYNTO	0x0D	0x62
2-GFSK1 0 dBm MAX power	RADIO	▷ 0x09	IF_OFFSET_ANA	0x2F	0x2A
MAX power		► 0x0A	IF_OFFSET_DIG	0xC2	0xB8
		▷ 0x0C ▷ 0x0D	CHSPACE CHNUM	0x3F 0x00	0x3F 0x00
Packet setting Transmission Test Low Level Command Ru	Inning KSSI \		MOD4	0x00	0x00
		D 0x0E	MOD3	0x52 0xA7	0x2B
		▷ 0x10	MOD2	0x27	0x77
		▷ 0x11	MOD1	0x03	0x03
Data elaboration		▷ 0x12	MOD0	0xA3	0x93
		▷ 0x13	CHFLT	0x13	0x23
Packet format FEC	CONFIGURE	▷ 0x14	AFC2	0xC8	0xC8
BASIC WMBUS Data whitening	PACKET	▷ 0x15 ▷ 0x16	AFC1 AFC0	0x18 0x25	0x18 0x25
		> 0x17	RSSI FLT	0xE3	0xE3
		▷ 0x18	RSSI_TH	0x28	0x28
	Length Field	▷ 0x1A	AGCCTRL4	0x54	0x54
Lengths are expressed in bits 💌		▷ 0x1B	AGCCTRL3	0x10	0x10
Preamble length Sync	Address Field	▷ 0x1C	AGCCTRL2	0x22	0x22
	CRC	▷ 0x1D	AGCCTRL1	0x59	0x59
32 🜩 length 32 荣 0x 88888888	Enable	▷ 0x1E	AGCCTRL0	0x8C	0x8C
	Poly 0x07 👻	▷ 0x1F ▷ 0x20	ANT_SELECT_CONF CLOCKREC2	0x55 0xC0	0x45 0xC0
		▷ 0x20	CLOCKREC1	0x58	0x58
Packet		▷ 0x2B	PCKTCTRL6	0x80	0x80
	PAYLOAD CRC	▷ 0x2C	PCKTCTRL5	0x10	0x10
PREAMBLE SYNC WORD LENGTH	PAYLOAD CRC	▷ 0x2D	PCKTCTRL4	0x00	0x00
32 bits 32 bits 8 bits	8 bits	▷ 0x2E	PCKTCTRL3	0x00	0x20
white	-	▷ 0x2F	PCKTCTRL2	0x01	0x00
White	a miy	▷ 0x30 ▷ 0x31	PCKTCTRL1 PCKTLEN1	0x30 0x00	0x2C 0x00 *
			PUNILLINI	0x00	0,00
		Refresh	Expand Collapse	Export	Import
L			Comport	Export	
					.::

Figure 6: S2-LP GUI main window

3.2.1 Connection panel

At the top of the main window, the user can select the appropriate available COM port from a drop down list. Once the correct S2-LP COM port is selected, and the open button clicked, the default configuration of S2-LP is loaded and displayed on the S2-LP DK - GUI.

Click the COM list also to refresh the available COM port list.

The COM ports associated with the ST development kits are labelled as "(ST DK)".



Figure 7: Available COM ports



3.2.2 Radio setting panel

The radio setting panel is always shown, informing the user about:

- frequency base;
- modulation;
- data rate;
- frequency deviation;
- channel filter
- output power.

These fields can be changed according to these limits (the values may change slightly according to the XTAL frequency):

- frequency base
 - Middle band: [430 470] MHz.
 - High band: [860 940] MHz.
- modulation:
 - 2-FSK
 - 2-GFSK BT 0.5
 - 2-GFSK BT 1
 - 4-FSK
 - 4-GFSK BT 0.5
 - 4-GFSK BT 1
 - ASK
 - OOK
- data rate interval: [0.3 250] kbps.
- frequency deviation interval: [0.793 761] kHz.
- channel filter interval: [1.1 769.3] kHz.
- output power interval: [-30.0 14.0] dBm if the Normal (without external PA) configuration is selected (as for the STEVAL-FKI433V1 or STEVAL-FKI868V1).
- output power interval: [-8.0 27.0] dBm if the PA configuration is selected (as for the STEVAL-FKI915V1).

Clicking the "Configure radio" button, all the values are sent to the device and then read and shown.



	Figure 8: S2-LP radio setting					
Radio setting						
Frequency base	Data rate	Frequency deviation	Channel filter			
868.000007 MHz	38.4 kbps	20.027 kHz	102.115 kHz			
Modulation	Output power 0 🚔 dBm	Normal MAX power	CONFIGURE RADIO			

3.2.3 RF test mode

TX CW and TX PN9 commands put the S2-LP in test mode.

ŕ	Figure 9: RF test mode buttons
	TX CW START
	TX PN9 START

Both tests require only one device connected to PC.

3.2.3.1 TX CW test

To start this test mode:

- 1. select the desired radio settings and load them by clicking the "Configure radio" button;
- 2. Click the "TX CW START" button.

Through this test mode, S2-LP transmits a continuous wave (CW) at the selected frequency and with the selected output power. The user can measure the output signal at the suitable SMA connector or the TX state current consumption.

The S2-LP stays in TX state until the "TX CW STOP" button is clicked.

To change frequency or output power, stop the running test first and then repeat steps 1 and 2 selecting the desired frequency or output power during step 1.

3.2.3.2 TX PN9 test

To start this test mode:

- 1. select the desired radio settings and load them by clicking the "Configure radio" button;
- 2. click the "TX PN9 START" button.



Through this test mode, S2-LP transmits a PN9 data stream modulated according to the radio setting.

The user can measure the output signal at the suitable SMA connector or the TX state current consumption.

The S2-LP stays in TX state until the "TX PN9 STOP" button is clicked.

To change frequency, output power or modulation scheme, stop the running test first and then repeat steps 1 and 2 selecting the desired frequency, output power or modulation scheme during step 1.

3.3 Packet setting

Select "Panel setting" to view the packet configurations available.

First select the desired packet format by pressing one of the radio buttons in the "Packet format" panel.

The user can choose:

- BASIC
- WMBUS

Each packet format gives different packet setting options.

Tools Help M242 (ST DK) V Close						
M242 (ST DK) Close						
Cloc	S2-LP version 2.1 V1 (0391)	Registers tab	le			6
	Board: STEVAL-FKI433V1 Micro: STM32L152RE-Nucleo	Address	Register	Value	Default	-
		▷ 0x00	GPIO0_CONF	0x0A	0x0A	
dio setting		▷ 0x01	GPIO1_CONF	0xA2	0xA2	
equency base Data rate Frequency deviation	n Channel filter Test RF	▷ 0x02	GPIO2_CONF	0xA2	0xA2	
70,000	100.110	▷ 0x03	GPIO3_CONF	0xA2	0xA2	
433.000000 MHz 38.399 ksps 19.979 kHz	102.115 kHz TX CW START	▷ 0x05	SYNT3	0x72	0x82	-
		▷ 0x06	SYNT2	0x2A	0x16	Ε
Modulation Output power	TX PN9 START	▷ 0x07	SYNT1	0x3D	0x27	
Norma	CONFIGURE	▷ 0x08	SYNTO	0x0D	0x62	
2-GFSK1 ▼ 0 🗣 dBm	RADIO	▷ 0x09	IF_OFFSET_ANA	0x2F	0x2A	
MAX power		⊳ 0x0A	IF_OFFSET_DIG	0xC2	0xB8	
		▷ 0x0C	CHSPACE	0x3F	0x3F	
ket setting \/ Transmission Test \/ Low Level Command \/	Running RSSI	▷ 0x0D	CHNUM	0x00	0x00	
		▷ 0x0E	MOD4	0x92	0x83	
		▷ 0x0F	MOD3	0xA7	0x2B	
		▷ 0x10	MOD2	0x27	0x77	
		▷ 0x11	MOD1	0x03	0x03	
		▷ 0x12	MOD0	0xA3	0x93	
Data elaboration		▷ 0x13	CHFLT	0x13	0x23	
acket format	CONFIGURE	▷ 0x14	AFC2	0xC8	0xC8	
		▷ 0x15	AFC1	0x18	0x18	
BASIC O WMBUS	T ACKET	▷ 0x16	AFC0	0x25	0x25	
		▷ 0x17	RSSI_FLT	0xE3	0xE3	
		▷ 0x18	RSSI_TH	0x28	0x28	
	Length Field	▷ 0x1A	AGCCTRL4	0x54	0x54	
engths are expressed in bits 🔹		▷ 0x1B	AGCCTRL3	0x10	0x10	
Preamble length Sync	Address Field	▷ 0x1C	AGCCTRL2	0x22	0x22	
		▷ 0x1D	AGCCTRL1	0x59	0x59	
32 🗘 length 32 🗘 0x 88888888	CRC	▷ 0x1E	AGCCTRL0	0x8C	0x8C	
	Poly 0x07 V	▷ 0x1F	ANT_SELECT_CONF	0x55	0x45	
		▷ 0x20	CLOCKREC2	0xC0	0xC0	
		▷ 0x21	CLOCKREC1	0x58	0x58	
Packet		▷ 0x2B	PCKTCTRL6	0x80	0x80	
		▷ 0x2C	PCKTCTRL5	0x10	0x10	
PREAMBLE SYNC WORD LENGTH	PAYLOAD CRC	▷ 0x2D	PCKTCTRL4	0x00	0x00	
32 bits 32 bits 8 bits	8 bits	▷ 0x2E	PCKTCTRL3	0x00	0x20	
		▷ 0x2F	PCKTCTRL2	0x01	0x00	
w	nitening	▷ 0x30	PCKTCTRL1	0x30	0x2C	
		▷ 0x31	PCKTLEN1	0x00	0x00	-

3.3.1 Packet setting: BASIC

The options for this packet (default configuration) are:

- Preamble length
- Sync length



- Sync value
- CRC
- FEC
- Data whitening

These fields can be changed according to:

- Preamble length interval.
- Sync length interval.
- CRC can be one of the following: NO CRC.
 Poly 0x07 (1 byte).
 Poly 0x8005 (2 bytes).
 Poly 0x1021 (2 bytes).
 Poly 0x864CFB (3 bytes).
 Poly 0x04C011BB7 (4 bytes).

The "FEC" and the "Data whitening" can be checked according to the desired setting; if checked, these features are used during the transmission.

3.3.2 Packet setting: WMBUS



Packet setting (Transmission Test)	Low Level Command \/ Ri	unning RSSI
Packet format		CONFIGURE PACKET
WMBUS submode S1, S2, long header	Sequence	Postamble Sequence 0 🐳 '01'

As shown, selecting wM-Bus, S2-LP uses certain parameters for the desired wM-Bus submode.

These fields can be changed according to:

- Preamble length interval: [0 1024] chip sequence (01).
- Postamble length interval: [0 64] chip sequence (01).



- wM-Bus submode:
 - S1, S2, long header.
 - S1m, S2, T2 other to meter.
 - T1, T2, meter to other.
 - R2 short header.

3.4 Transmission test

Selecting the "Transmission test" view, the user can access all the available packet tests to run the transmission.

Figure 12: Transmission test panel

Packet setting \/ Transmission Test \/ Low Level Command \/ Running RSSI \	
RX TX Test indicator Packet received Packet discarded PER [%] RSSI [dBm] 0 0 0 0 Sense RX timeout 100 ms RSSI -130 Payload 18 bytes Sniff mode WakeUp timer 3 ms FastRx timeout 307 us	Total packets 10 🗼 Ref 500 🖗 ms IMEX I ASCII Normal I
Information about the test Time stamp Info RSSI Data Received	
Dump log to file	Automatic scrolling

Device role panel

In the "Device role" panel in the left corner, you can set the main role of the device during transmission (RX and TX).

Data to send panel

The Data to send panel has the hexadecimal value or characters sent by a transmitter. The maximum length of this field is 255 bytes (GUI limitation) and represents the effective payload sent. If the HEX check box is selected, the value must be added as 07 08 09 0A and so on; if the ASCII check box is selected, characters are accepted.

It is also possible to generate a random set of bytes by clicking "Random". In this case, the random sequence has a length equal to the one set by the payload length field. Since it is not certain that the randomly generated characters can be converted to ASCII, they are always represented in HEX format.

DocID030087	Rev 3
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RX timeout box

In the RX timeout box, the RX timeout in milliseconds should be set to a value large enough to receive the full SYNC word (afterwards, the timer is stopped). It can be set to an approximate value that is larger than the time duration of the preamble and the sync lengths. If the value is 0, the RX timeout is infinite and the S2-LP remains in the RX state until it finds a correct SYNC word.

HEX or ASCII radio buttons

The data received can be displayed in HEX or ASCII format. If ASCII is set and a non-ASCII character is received, the representation automatically switches to HEX format.

Packet length modes

The S2-LP has the following packet length modes:

- variable the receiver retrieves the packet length from the packet itself (information stored by the transmitter in a field). To set the VAR mode (default), the PCKTCTRL2 register bit 0 must be set to 1.
- fixed needs the receiver to know the length of the expected packet. To set fix mode, the PCKTCTRL2 register bit must be reset and the GUI disables the length field on the RX tab. This operation can be easily done by the register table. If the fix mode is selected, the RX tab in the transmission test will unlock the payload length field, making it settable by the user.

The Test indicator panel

The Test indicator panel shows all the results about the transmission/reception operations: the packet number correctly received, the packet lost, the RSSI value, the PER since the communication start.

- On the right side, there are these controls:
 - total packets: sets how many packets the transmitter will send or how many packets are expected by the receiver (an infinite number of packets can be set if the value is 0).
 - ref timer: sets the period of time to enter in RX or TX.
- The test defines a cycle in which:
 - if the S2-LP is configured as a transmitter, it sends a packet then the device enters the idle state until the period set in the reference time box expires; then the cycle is repeated. The duration of this operation depends on the data rate and the approximate value is reported in the packet duration box.
 - if the S2-LP is configured as a receiver, the test works in a similar way: the device goes into RX state a couple of milliseconds before the transmitter goes into TX state, then waits for the packet SYNC for the time written in the RX timeout box. If the packet is received or the RX timeout expires, the S2-LP enters the idle state (ready) until the period set in the packet rate box expires. During the first communication, the S2-LP enters the RX state waiting for the first packet (synchronization packet) with infinite RX timeout.
- The RSSI threshold [dBm] sets the RSSI threshold. For good communication, set an RSSI threshold in the receiver greater than the RX noise floor.
- The Sense RSSI button can be used to read the RF power in the air according to the center frequency and the channel filter bandwidth configured. If the Sense RSSI button is clicked when there is no signal in the air, this feature reveals the RF noise in the environment.



Reference time

It is crucial to set the reference time value greater than the packet duration. Otherwise, the received packet can be truncated or not received at all. Furthermore, the packet rate must be the same for both devices.

Start/stop button

The Start button runs the test and turns into a Stop button while the test is stopped.

Low power modes

Normal

In this mode, the device is set to RX or TX by the microcontroller and the idle state (when it is not in RX or TX) is READY. The microcontroller timer is used to implement the reference timer. When this timer expires, the MCU sets the S2-LP in active mode (RX or TX).

LDC

In this mode, the S2-LP is configured with the embedded Low Duty Cycle mode. The device idle state is SLEEP (in RX it is possible to choose the SLEEP A or B by setting the SLEEP_MODE_SEL bit in the PM_CONF0 register).

The wake up event is generated by the embedded WAKE UP timer clocked by the internal low power RC oscillator. The wake up timer value is set equal to the GUI Ref Timer value.

In RX, the automatic reload on the SYNC function is used.

Sniff (RX only)

This configures the device enabling the fast RX termination and the LDC: when the start button is clicked, it starts in the microcontroller (a specific reception routine that manages this mode).

In sniff mode, it is important to set an adequate RSSI threshold to make the receiver work in low-power. The RSSI threshold must be higher than the noise floor seen by the device (otherwise the RSSI threshold is always asserted and thus the fast RX timeout is always stopped).

The wake up timer spin box can be used to configure the time interval between two consecutive RX windows. The fast RX timeout spin box can be used to configure the fast RX timer used to sense the RSSI from the channel. This timer is scaled by the channel filter exponent. Moreover, to set the receiver in the condition of receiving each packet, the wake up timer must be configured to wake up the device, at least twice, inside the preamble. For example, it could be set minor than the preamble duration, which can be computed as the TX (in bits) preamble length divided by the data rate.

For details on the new S2-LP Consumption GUI refer to Section 4: "S2-LP Consumption Tool".

File name textbox

In the transmission test panel bottom, there is a textbox where you can write the file name in which the GUI saves a log of the current test.



This operation is performed during the test, so it is important to write the file name before the test starts.



3.5 Low level commands

Selecting the "Low level commands", you can access the S2-LP test modes, read the status and set the SMPS output voltage.

Figure 13: Low level command panel			
Packet setting / Transmission Test / Low Level Command /	Running RSSI		
S2-LP information S2-LP version 2.1 V1 (0391) S2-LP state READ Frequency offset -1.029	Data to GPIO RX Data on GPIO MHz AUTO RX Data on GPIO No Packet kHz AUTO Send Data from GPIO		
PM mode HPM SMPS Voltage SMPS 1500 MV Output © TX only © TX and RX	Set Read/Write Registers		
SMPS Frequency SMPS 5.46 MHz Set Output Automatic Manual Disable	e KRM		

The S2-LP status can be read by clicking the S2-LP state read button. The chip version is also shown.

The XTAL frequency is available in the XTAL frequency textbox.

Test modes

Three buttons allow setting some particular test modes:

- RX data in GPIO: it configures the S2-LP GPIO_0 and GPIO_1 to send respectively the RX data received and the clock signal. In this way, when the S2-LP goes into RX state, it is possible to see the received packet.
- RX data in GPIO No Packet: it is equal to the RX data in GPIO with the only difference that the packet handler embedded in the S2-LP is by-passed.
- send data from GPIO: it configures the S2-LP GPIO_0 and GPIO_1 to send respectively the data to transmit and the clock to sample the data. In this way, when the S2-LP goes into the TX state, it is possible to send data loaded through the GPIO (and not through the FIFO).

SMPS voltage

You can set the SMPS voltage (in mV) in the SMPS output box.



SMPS frequency

The SMPS frequency can be set in MHz.

The following options are available:

- auto: the optimal frequency is set according to the state of the device (TX or RX);
- manual: the user can specify the SMPS frequency;
- disable KRM: the SMPS frequency is fixed to the value F_dig/4.

Read/Write Registers

While you can write the most used registers through the register table, the Read/Write Registers button allows writing all the S2-LP registers. When clicked, the following window is shown:

Read/Write Registers	The same street.		x
Read registers Reg Addr # regs 0x	Read		
Write registers Reg Addr New value 0x 0x	Write		
Send command Cmd Code TX (0x60)	Send	radio state READY	.4

Figure 14: Read/write register window

- Through the "Read registers" box, you can specify the starting address and the number of registers to be read from there on.
- Through the "Write registers" box, it is possible to specify the address and the value of a single register.

3.6 Running RSSI

The running RSSI tab allows the user to measure the power on the channel using the S2-LP running RSSI feature.

The RSSI values are sampled and plotted in a graph (RSSI (dBm) vs time(s)).

The polling interval is settable by the update timer spin-box.

22/37



51



3.7 How to run a BER test using a signal generator

Through the low level command tab, you can put the S2-LP directly in RX mode through GPIOs; the packet handler is therefore totally bypassed and the demodulated data plus associated clock signal is available on two GPIOs.

This mode is enabled by the "RX Data on GPIO No Packet" button. The two signals then can be used in a signal generator with BER option to allow measuring the bit error rate according to that particular radio configuration (see Figure 16: "BER test bench schema").

The data must be sampled on the clock signal falling edge.



Figure 16: BER test bench schema

3.8 Register table

On the right side of the GUI, a register table is shown by default (it can be hidden/shown using the "<<" button).

The register table provides a quick and user-friendly way to modify the device registers and bit-fields.

Registers table 6				
Address	Register	Value	Default	*
⊳ 0x07	SYNT1	0x27	0x27	
⊳ 0x08	SYNTO	0x62	0x62	
⊳ 0x09	IF_OFFSET_ANA	0x29	0x2A	
⊳ 0x0A	IF_OFFSET_DIG	0xB7	0xB8	
▷ 0x0C	CHSPACE	0x3F	0x3F	
⊳ 0x0D	CHNUM	0x00	0x00	
▷ 0x0E	MOD4	0x83	0x83	=
⊳ 0x0F	MOD3	0x2B	0x2B	
⊳ 0x10	MOD2	0x27	0x77	
⊳ 0x11	MOD1	0x03	0x03	
⊳ 0x12	MOD0	0x93	0x93	
⊳ 0x13	CHFLT	0x23	0x23	
⊳ 0x14	AFC2	0xC8	0xC8	
▷ 0x15	AFC1	0x18	0x18	
⊳ 0x16	AFC0	0x25	0x25	
⊳ 0x17	RSSI_FLT	0xE3	0xE3	
⊳ 0x18	RSSI_TH	0x28	0x28	
⊳ 0x1A	AGCCTRL4	0x75	0x75	
⊳ 0x1B	AGCCTRL3	0x00	0x00	
▷ 0x1C	AGCCTRL2	0x22	0x22	
▷ 0x1D	AGCCTRL1	0x7B	0x7B	
▷ 0x1E	AGCCTRL0	0x8A	0x8A	
▷ 0x1F	ANT_SELECT_CONF	0x55	0x45	
⊳ 0x20	CLOCKREC2	0x00	0xC0	
⊳ 0x21	CLOCKREC1	0x58	0x58	
⊳ 0x2B	PCKTCTRL6	0x80	0x80	
▷ 0x2C	PCKTCTRL5	0x20	0x10	
▷ 0x2D	PCKTCTRL4	0x00	0x00	
▷ 0x2E	PCKTCTRL3	0x00	0x20	
⊿ 0x2F	PCKTCTRL2	0x01	0x00	
7:6	RESERVED	0x00	0x00	
5	FCS_TYPE_4G	0x00	0x00	
4	FEC_TYPE_4G/STOP_BIT	0x00	0x00	
3	INT_EN_4G/START_BIT	0x00	0x00	
2	MBUS_3OF6_EN	0x00	0x00	
1	MANCHESTER_EN	0x00	0x00	
0	FIX_VAR_LEN	0x01	0x00	
⊳ 0x30	PCKTCTRL1	0x30	0x2C	Ŧ
Refresh Expand Collapse Export Import				

Figure 17: Register table



The single register can be expanded or compressed to show its logical fields by clicking on the white arrow to the left of each entry.

When a field is modified, the corresponding register is automatically written in S2-LP.

Moreover, if the register modifies a parameter of the radio part or packet, the corresponding tab is updated with the new field value. It is also possible to get a detailed description of a register by double clicking on its entry in the register table.

Five buttons are available on the tab bottom side:

- Refresh: reads all the register value from the device and updates it into the tab.
- Expand: expands all the registers with the bit-fields.
- Collapse: collapses all the bit-fields.
- Export: saves the register configuration to a file selected by the user.
- Import: loads the registers from a file selected by the user. The file can be loaded both in XML and txt.

3.9 Menu bar

The GUI has a menu bar that exports different functions:

- File
- Tools which includes:
 - firmware upgrade
 - firmware version
 - export code configuration
 - export production info
- Help

3.9.1 File

The file menu provides the following list:



3.9.1.1 Save and load high level configurations

The save option allows saving the current radio and packet configurations in a file, so you can reload it easily.

The load option allows loading the stored radio and packet configurations from a file.

3.9.1.2 Save and load register configurations

These features are available through the export and import buttons below the register table.



3.9.2 Tools

The Tools menu provides the following list:

Figure 19: Tool list				
Tools	Help			
	Firmware Upgrade			
	Firmware Version			
	Export code configuration			
	Export production info			

3.9.2.1 Firmware upgrade

The S2-LP firmware allows performing automatic firmware upgrade via the USB port.

To upgrade the firmware:

- 1. Launch the S2-LP DK GUI.
- 2. Select the COM port of the NUCLEO board to upgrade.
- 3. From Tools→Firmware Upgrade select the firmware image to load (in .bin or .hex format).
- 4. By clicking OK, the firmware is programmed into the board.

The S2-LP DK binary directory contains the image to run the GUI S2LP_CLI_NUCLEO_L1/L0.hex.

Alternatively, it is possible to directly copy the S2LP_CLI_NUCLEO_L1/L0.bin in the hard drive corresponding to the STM32 Nucleo board to be flashed.

If the GUI finds a firmware that is not coherent, it raises a warning and prompts the user to upgrade the firmware.

3.9.2.2 Firmware version

The "firmware version" shows the current firmware version running on the microcontroller.

The firmware version format is x.y.z with option BETA to identify beta release and ALPHA to identify alpha release.



A beta release is prior to a final release with the same version number, that is: 2.0.0_BETA is less recent than 2.0.0.

3.9.2.3 Export code configuration

This option generates a C-language list of instructions to write new values into the S2-LP registers.

For example, the user can quickly find the device desired configuration using the GUI and then use this tool to obtain a C snippet that can be easily included in the program running on the microcontroller.



Below is an example of the C file obtained through the default configuration:

```
#include <stdint.h>
The SPI interface is platform dependent, this means that it should be implemented
according to the used hardware.
The function S2LPSpiWriteRegisters (uint8 t address, uint8 t n regs, uint8 t* buffer)
must be implemented.
An example of implementation (for the SDK EVAL motherboards of the S2-LP kit) can be
found into the file: Projects/Drivers/BSP/SDK Eval STM32L/Src/SDK EVAL Spi Driver.c
It is advisable to implement also the read registers, the command strobe and the 2
FIFO functions to read and write (no reference in this template code but needed in
applications using the FIFO of the S2-LP).
/* list of the command codes of S2-LP */
#define COMMAND TX ((uint8 t)(0x60)) /*!< Start to transmit; valid only from READY
*/
#define COMMAND_RX ((uint8_t)(0x61)) /*!< Start to receive; valid only from READY */</pre>
#define COMMAND READY ((uint8 t)(0x62)) /*!< Go to READY; valid only from STANDBY or
SLEEP or LOCK */
#define COMMAND_STANDBY ((uint8_t)(0x63)) /*!< Go to STANDBY; valid only from READY</pre>
* /
#define COMMAND_SLEEP ((uint8_t)(0x64)) /*!< Go to SLEEP; valid only from READY */</pre>
#define COMMAND LOCKRX ((uint8 t) (0x65)) /*!< Go to LOCK state by using the RX
configuration of the synth; valid only from READY */
#define COMMAND LOCKTX ((uint8 t)(0x66)) /*!< Go to LOCK state by using the TX
configuration of the synth; valid only from READY */
#define COMMAND SABORT ((uint8 t)(0x67)) /*!< Force exit form TX or RX states and go
to READY state; valid only from TX or RX */
#define COMMAND SRES ((uint8 t)(0x70)) /*!< Reset of all digital part, except SPI
registers */
#define COMMAND FLUSHRXFIFO ((uint8 t)(0x71)) /*!< Clean the RX FIFO; valid from all
states */
#define COMMAND FLUSHTXFIFO ((uint8 t)(0x72)) /*!< Clean the TX FIFO; valid from all
states */
/* This is the function that initializes the S2-LP with the configuration that the
user has exported using the GUI */
void SpiritBaseConfiguration(void)
uint8_t tmp[5];
 tmp[0] = 0x92; /* reg. GPIO0 CONF (0x00) */
 tmp[1] = 0x52; /* reg. GPIO1 CONF (0x01) */
 tmp[2] = 0x2A; /* reg. GPIO2 CONF (0x02) */
 S2LPSpiWriteRegisters(0x00, 3, tmp);
 tmp[0] = 0x2B; /* reg. SYNT2 (0x06) */
 tmp[1] = 0x85; /* reg. SYNT1 (0x07) */
 tmp[2] = 0x1F; /* reg. SYNT0 (0x08) */
 tmp[3] = 0x2F; /* reg. IF OFFSET ANA (0x09) */
 tmp[4] = 0xC2; /* reg. IF OFFSET DIG (0x0A) */
 S2LPSpiWriteRegisters(0x06, 5, tmp);
 tmp[0] = 0x92; /* reg. MOD4 (0x0E) */
tmp[1] = 0xA7; /* reg. MOD3 (0x0F) */
 tmp[2] = 0x27; /* reg. MOD2 (0x10) */
 S2LPSpiWriteRegisters(0x0E, 3, tmp);
tmp[0]= 0xA3; /* reg. MOD0 (0x12) */
 tmp[1] = 0x13; /* reg. CHFLT (0x13) */
 S2LPSpiWriteRegisters(0x12, 2, tmp);
 tmp[0] = 0x55; /* reg. ANT SELECT CONF (0x1F) */
 tmp[1] = 0x00; /* reg. CLOCKREC2 (0x20) */
 S2LPSpiWriteRegisters(0x1F, 2, tmp);
 tmp[0] = 0x20; /* reg. PCKTCTRL5 (0x2C) */
 S2LPSpiWriteRegisters(0x2C, 1, tmp);
 tmp[0] = 0x00; /* reg. PCKTCTRL3 (0x2E) */
 tmp[1] = 0x01; /* reg. PCKTCTRL2 (0x2F) */
 tmp[2] = 0x30; /* reg. PCKTCTRL1 (0x30) */
 S2LPSpiWriteRegisters(0x2E, 3, tmp);
 tmp[0] = 0x01; /* reg. PROTOCOL1 (0x3A) */
 S2LPSpiWriteRegisters(0x3A, 1, tmp);
 tmp[0] = 0x41; /* reg. PCKT FLT OPTIONS (0x40) */
 S2LPSpiWriteRegisters(0x40, 1, tmp);
tmp[0] = 0x00; /* reg. FAST RX TIMER (0x54) */
```



```
S2LPSpiWriteRegisters(0x54, 1, tmp);
tmp[0]= 0x1D; /* reg. PA_POWER8 (0x5A) */
S2LPSpiWriteRegisters(0x5A, 1, tmp);
tmp[0]= 0x07; /* reg. PA_POWER0 (0x62) */
tmp[1]= 0x01; /* reg. PA CONFIG1 (0x63) */
S2LPSpiWriteRegisters(0x62, 2, tmp);
```

According to the application, it can be manually modified to become a macro or a simple instruction block.

3.9.2.4 Export production info

Each STEVAL-FKI board is equipped with a E2PROM with some data stored during the manufacturing phase that can be exported to a file by clicking on "Export production info".

3.9.3 Help

The Help button gives you access to the user manual.

Help	
	About
	User Manual

3.9.4 Device emulator

It is possible to simulate the device without any board connected to the PC through the "Emulator" button: when selected, the user can use the GUI as if a board were connected to the PC.

Figure	21:	S2-LP	emulator
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Emulator	XTAL freq
	50 V MHz

Since there is no actual board, the user should manually specify an XTAL frequency (otherwise automatically computed by the microcontroller) using the tab which only becomes active in this case.

Subsequently, clicking the "Open" button, everything related to the device configuration should run exactly as if a device were connected.

The user can therefore easily select his own configuration and see or save the register values needed to keep the same configuration on his firmware. For this purpose, this feature can be used in cooperation with the "Export code configuration" tool.



4 S2-LP Consumption Tool

The S2-LP Consumption Tool is a graphical user interface to simulate the S2-LP current consumption in sniff mode. As it constitutes a simulation, it has not to be considered as a replacement of measurement on the actual silicon which gives the actual figures.

	Figure 22: S2-LP	Consumption Tool - GU	I overview	
S2-LP Consumption To	ol v.1.0.0	the local diversion of		? ×
Mode: Wakeup Input Datarate: 30 Bandwidth: 120 CHFLT_E: 3		onsumption: 0,1 mA XTAL: 50 T MHz US	PM n SLEEP mode: A (fifo r	node: HPM
TX N. TX / hour 0 Output	TX cor	isumption 10 mA	TX Payload 20	bytes
Wakeup Time: 39.208	ms		Preamble Duration on TX: 117	76.2 symbols (148
Graph				_
_				1
8				-
current [mA]				
rent[
car				
0	10 507			-
0.000	19.594	39.188	58.783 78 time[n	is]
Periods: 2	A V			

The GUI can be set in two modes:

- Wakeup
- Consumption

4.1 Wakeup mode

In **Wakeup** mode, the GUI role is computing the wakeup time needed to reach a desired consumption.

The input parameters are:

- the desired communication Datarate
- the target **Consumption**
- the channel filterBandwidth
- the XTAL frequency



- the **PM Mode** (HPM/LPM)
- the SLEEP mode (A or B)

Figure 23: Wakeup mode input				
Input				
Datarate:	ksps	Consumption:	mA	PM mode: HPM 🔻
Bandwidth:	kHz	XTAL:	52 🔻 MHz	SLEEP mode: A (fifo not retained) 🔻
CHFLT_E:	Min. sniff time:	us		

The output is the wakeup time and the preamble minimum length on the TX to ensure each packet is correctly received.

Figure 24: Wakeup mode output

4.2 Consumption mode

0...

In **Consumption** mode, the GUI computes the consumption given the wakeup time as input data.

The input parameters are:

- the desired communication **Datarate**
- the Wakeup time
- the channel filter**Bandwidth**
- the **XTAL** frequency
- the PM Mode (HPM/LPM)
- the SLEEP mode (A or B)

Figure 25: Consumption mode input

Input				
Datarate:	ksps	Wakeup Time:	ms	PM mode: HPM 💌
Bandwidth:	kHz	XTAL:	52 🔻 MHz	SLEEP mode: A (fifo not retained) 🔻
CHFLT_E:	Min. sniff time:	us		

The output is the current consumption and battery duration indication.

Figure 26: Consumption mode output

Output	
Wakeup Time:	Preamble Duration on TX:

For both modes the GUI performs the computation once all the input fields are filled in.

4.3 TX

The GUI also takes into account the consumption due to transmission of packets.

From the TX section, it is possible to specify the number of transmissions per hour, the TX current and the TX payload in bytes.

Figure 27: TX section			
N. TX / hour 0	TX consumption	mA TX Payload	bytes



4.4 Current profile graph

The following picture shows the wakeup RX cycles.



Figure 28: Current graph



5 Firmware examples

The S2-LP development kit contains a set of some simple examples showing how to use some S2-LP features (such as the packet handler, low-power modes, auto-retransmissions, CSMA engine, etc).

Each example consists of at least two programs called A and B acting as transmitter and receiver, respectively:

- Basic generic: exchange of S2-LP BASIC packets with a payload length below the FIFO size (128 bytes).
- FIFO handler: exchange of S2-LP BASIC packets with a payload length bigger than the FIFO size.
- wM-Bus STD: exchange of wM-Bus like formatted packets.
- Sniff: exchange of packets using the fast RX termination feature for the receiver.
- LDCR: exchange of packets using the low duty cycle mode.
- Stack LLP: communication using the embedded link layer features of the S2-LP STack packet (auto-ack and auto-retransmissions).
- CSMA: exchange of packets between two nodes when an interferer (implemented as a third node set in continuous transmission) disturbs the communication.
- Chat: exchange of strings between two nodes. For this example, the role is symmetric, so it is not necessary to have an A and a B program.

The examples are provided in source format and as an IAR (required toolchain is IAR Embedded Workbench for ARM (EWARM) toolchain (V7.40.3 or higher) and an MDK-ARM Keil project (required toolchain is V5.17 or higher).

5.1 IAR project

The workspace file is called S2LPLibrary_Examples.eww and is placed in the directory Projects/Projects_Cube/S2LPLibrary_Examples/EWARM.

Each program is an IAR configuration and can be compiled and flashed on the STM32 Nucleo board using the embedded ST-LINK.

To use the project with IAR Embedded Workbench for ARM:

- ¹ Open the Embedded Workbench for ARM and select File \rightarrow Open \rightarrow Workspace menu.
- ² Open the IAR project .../ Projects/Projects_Cube/S2LPLibrary_Examples/EWARM/STM32Lxxxx-Nucleo/S2LPLibrary_Examples.eww
- ³ Select the desired configuration to build
- ⁴ Select the download and debug button to recompile and link the entire application, download the related binary image and go in debug mode.



	ligure 20		
S2LPLibrary_Examples - IAR Embedded Workbench IDE		and the second	
File Edit View Project Tools Window Help			
· · · · · · · · · · · · · · · · · · ·		> 🗢 📣 🍪 🔤 👯 😒 🥭 📥	Step 4 - Compile
Workspace	×		
SDK_BasicGeneric_A	•		
SDK BasicGeneric A	N		
SDK_BasicGeneric_B			
SDK_FifoHandler_A SDK_FifoHandler_B			
SDK WMBusSTD A			Step 3 - Choose the program
SDK_WMBusSTD_B SDK_Snift A			from this configuration list
SDK_Sniff_A SDK_Sniff_B			from this configuration list
SDK_Ldcr_A SDK_Ldcr_B			
SDK STackLLP A			
SDK_STackLLP_B SDK_CSMA_A			
SDK_CSMA_B			
SDK_CSMA_TxCW			
SDK_FifoHandler_B.c			
SDK_Lder_A.c			
SDK_LUC_B.C			
SDK_Sniff_B.c			
- SDK_StackLlp_A.c			
SDK_WMbusStd_A.c			
SDK_WMbusStd_B.c			
L⊞ Stm32l1xx_it.c			
	•		
-a Coupat			

Figure 29: IAR project

5.2 MDK-ARM Keil project

To use the project with KEIL uVision 5 for ARM:

- ¹ Open the KEIL uVision 5 for ARM and select Project->Open Project menu
- ² Open the KEIL project .../Projects/Projects_Cube/S2LPLibrary_Examples/EWARM/ STM32xxxxx-Nucleo/S2LPLibrary_Examples.uvprojx
 - Figure 30: Keil project
- ³ Select the desired configuration to build

- ⁴ Select **Project->Rebuild all target files** to recompile and link the entire application.
- ⁵ Select **Project->Download** to download the related binary image.



6 Release notes

The S2-LP DK SW package release notes are contained in Documents/S2LP_DK_release_notes/Release_Notes.html (html format).

Open the file Documents/index.html for a global documentation index.



7 License

The S2-LP DK software package license file is accessible through the Documents/index.html file.



8 Revision history

Table 4: Document	revision	history
Table 4. Document	164121011	matory

Date	Version	Changes	
19-Dec-2016	1	Initial release.	
01-Feb-2017	2	Updated Section 1.2: "STSW-S2LP-DK development kit setup", Section 2.1: "STEVAL-FKI868V1 and STEVAL-FKI433V1 evaluation boards", Section 2.2: "STEVAL-FKI915V1 evaluation board", Figure 2: "STEVAL-FKI915V1 evaluation board features", Section 2.3.4: "STM32L microcontroller", Section 3.1: "Installation", Section 3.9.2.1: "Firmware upgrade", Section 4: "Firmware examples" Added Section 4.1: "IAR project" and Section 4.2: "MDK-ARM Keil project"	
26-Jul-2017	3	 Updated Figure 6: "S2-LP GUI main window", Section 3.2.1: "Connection panel", Figure 10: "Basic packet setting panel", Secti 3.3.2: "Packet setting: WMBUS", Section 5: "Firmware examples" and Section 3.4: "Transmission test". Added Section 4: "S2-LP Consumption Tool", Section 4.1: "Wake mode", Section 4.2: "Consumption mode", Section 4.3: "TX" and Section 4.4: "Current profile graph". 	



UM2149

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