

# 20-Output PCIe Gen 1, 2 ,3, 4 and 5 Buffer with Ultra-Low Additive Jitter

## Features

- Fully Compliant with PCIe 1, 2, 3, 4 and 5 Specifications
- 20 Low-Power Push-Pull HCSL PCIe Outputs
- Ultra-low additive jitter: 10fs maximum
- Supports clock frequencies from 0 to 250MHz
- Supports 3.3V power supplies
- Embedded Low Drop Out (LDO) Voltage regulator provides superior Power Supply Noise Rejection
- Maximum output to output skew of 50ps
- SMBus Interface
- Eight OE pins
- Embedded series terminations adjusted for  $100\Omega$  differential transmission line
- Transparent for Spread-Spectrum Clock

## Ordering Information

ZL40293LDG1	72 pin QFN	Trays
ZL40293LDF1	72 pin QFN	Tape and Reel

Package size: 10 x 10 mm  
**-40°C to +85°C**

## Applications

- PCI Express generation 1/2/3/4/5 clock distribution
- Intel QPI
- Servers
- Storage and Data Centers
- Switches and Routers

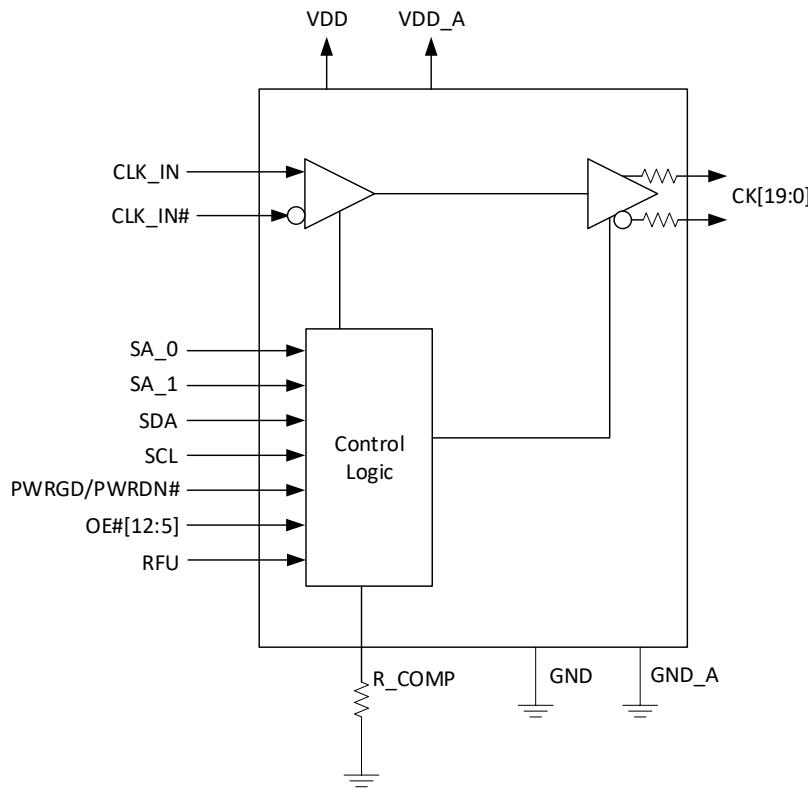


Figure 1. Functional Block Diagram

# Table of Contents

Features .....	1
Applications .....	1
Table of Contents .....	2
Pin Diagram .....	5
Pin Descriptions .....	6
Functional Description .....	8
Clock Inputs .....	8
Clock Outputs .....	9
Termination of unused outputs .....	10
Power Supply Filtering .....	10
OE# and Output Enables (Control Register) .....	10
OE# Assertion (Transition from '1' to '0') .....	10
OE# De-Assertion (Transition from '0' to '1') .....	11
PWRGD / PWRDN# .....	11
PWRDN# Assertion .....	11
PWRGD Assertion .....	11
Programming via SMBus .....	13
SMBus Byte Read/Write .....	13
SMBus Block Read/Write .....	14
Register Map .....	16
AC and DC Electrical Characteristics .....	19
Absolute Maximum Ratings .....	19
Current Consumption .....	19
DC Electrical Specification .....	20
Power Noise Tolerance .....	20
PCIe Electrical Characteristics .....	21
Input Clock Requirements .....	25
SMBus Electrical Characteristics .....	26
Package Outline .....	28

## List of Figures

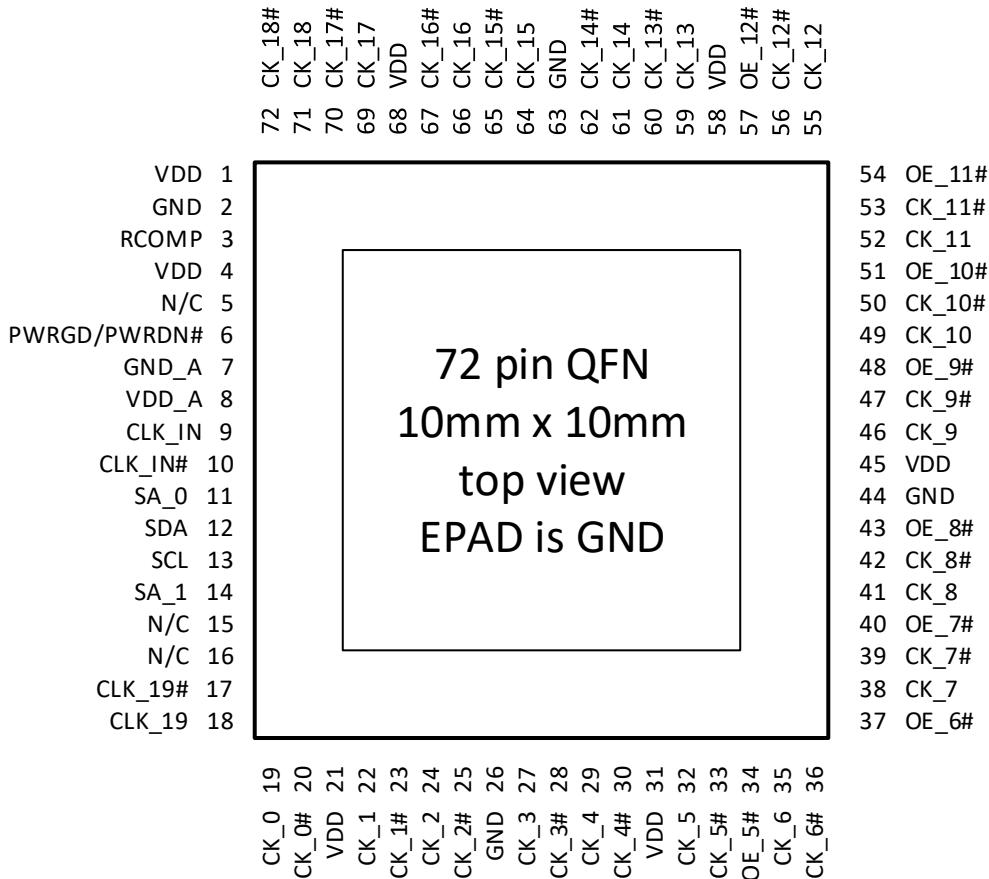
<i>Figure 1.</i>	<i>Functional Block Diagram</i> .....	1
<i>Figure 2.</i>	<i>Pin Diagram</i> .....	5
<i>Figure 3.</i>	<i>Input driven by a push-pull differential output</i> .....	8
<i>Figure 4.</i>	<i>Input driven by an HCSL output</i> .....	9
<i>Figure 5.</i>	<i>Input driven by a single ended output</i> .....	9
<i>Figure 6.</i>	<i>Terminating differential outputs</i> .....	9
<i>Figure 7.</i>	<i>Power Supply Filtering</i> .....	10
<i>Figure 8.</i>	<i>PWRDN# Assertion</i> .....	11
<i>Figure 9.</i>	<i>PWRGD and V<sub>DD</sub> Relationship diagram</i> .....	12
<i>Figure 10.</i>	<i>PWRGD Assertion</i> .....	12
<i>Figure 11.</i>	<i>SMBus Byte Read</i> .....	13
<i>Figure 12.</i>	<i>SMBus Byte Write</i> .....	14
<i>Figure 13.</i>	<i>SMBus Block Read</i> .....	14
<i>Figure 14.</i>	<i>SMBus Block Write</i> .....	15
<i>Figure 15.</i>	<i>Single-Ended Measurement Points for Absolute Cross Point and Swing</i> .....	23
<i>Figure 16.</i>	<i>Single-Ended Measurement Points for Delta Cross Point</i> .....	23
<i>Figure 17.</i>	<i>Single-Ended Measurement Points for Rise and Fall Time Matching</i> .....	23
<i>Figure 18.</i>	<i>Differential Measurement Points for Rise and Fall Time</i> .....	24
<i>Figure 19.</i>	<i>Differential Measurement Points for Ringback</i> .....	24
<i>Figure 20.</i>	<i>PCIe Test Circuit</i> .....	24
<i>Figure 21.</i>	<i>SMBus Timing</i> .....	26

**List of Tables**

<i>Table 1 Pin Descriptions</i> .....	6
<i>Table 2 OE Functionality</i> .....	10
<i>Table 3 PWRGD / PWRDN# Functionality</i> .....	11
<i>Table 4 SMBus Address Table</i> .....	13
<i>Table 5 Byte 0: Output Enable</i> .....	16
<i>Table 6 Byte 1: Output Enable Control Register</i> .....	16
<i>Table 7 Byte 2: Output Enable Control Register</i> .....	16
<i>Table 8 Byte 3: OE# Pin Realtime Readback Control Register</i> .....	17
<i>Table 9 Byte 4: Reserved Control Register</i> .....	17
<i>Table 10 Byte 5: Vendor/Revision Identification Control Register</i> .....	17
<i>Table 11 Byte 6: Device ID Control Register</i> .....	18
<i>Table 12 Byte 7: Byte Count Register</i> .....	18
<i>Table 13 Absolute Maximum Ratings*</i> .....	19
<i>Table 14 Current Consumption</i> .....	19
<i>Table 15 DC Operating Characteristics*</i> .....	20
<i>Table 16 Power Noise Tolerance*</i> .....	20
<i>Table 17 PCIe Electrical Characteristics</i> .....	21
<i>Table 18 Skew and Jitter Performance</i> .....	22
<i>Table 19 Differential Input Clock AC Characteristics</i> .....	25
<i>Table 20 SMBus Electrical Characteristics</i> .....	26
<i>Table 21 10x10mm QFN Package Thermal Properties</i> .....	27

## Pin Diagram

The device is packaged in a 10x10mm 72-pin QFN.



**Figure 2. Pin Diagram**

## Pin Descriptions

The I/O column uses the following symbols: I – input,  $I_{PU}$  – input with 120k $\Omega$  internal pull-up resistor,  $I_{PD}$  – input with 300k $\Omega$  internal pull-down resistor, O – output, I/O – Input/Output Drain pin, NC-No connect pin, P – power supply pin, .  $I_{TRI}$  – Tri-level input pin biased to VDD/2 by internal 120k $\Omega$  pull-up and 120k $\Omega$  pull-down resistor.

**Table 1 Pin Descriptions**

#	Name	I/O	Description
<b>Input Reference</b>			
9 10	CLK_IN CLK_IN#	I	<b>Input Differential or Single Ended Reference</b>  Input frequency range 0Hz to 250MHz.
<b>Output Clocks</b>			
19 20 22 23 24 25 27 28 29 30 32 33 35 36 38 39 41 42 46 47 49 50 52 53 55 56 59 60 61 62 64 65	CK_0 CK_0# CK_1 CK_1# CK_2 CK_2# CK_3 CK_3# CK_4 CK_4# CK_5 CK_5# CK_6 CK_6# CK_7 CK_7# CK_8 CK_8# CK_9 CK_9# CK_10 CK_10# CK_11 CK_11# CK_12 CK_12# CK_13 CK_13# CK_14 CK_14# CK_15 CK_15#	O	<b>Ultra-Low Additive Jitter Differential Outputs 0 to 19</b>  Output frequency range 0 to 250MHz

66 67 69 70 71 72 17 18	CK_16 CK_16# CK_17 CK_17# CK_18 CK_18# CK_19# CK_19								
<b>Hardware Control</b>									
34 37 40 43 48 51 54 57	OE_5# OE_6# OE_7# OE_8# OE_9# OE_10# OE_11# OE_12#	I <sub>PD</sub>	<p><b>Output Enable.</b> Logic level on these pins enables/disables the corresponding output.</p> <table border="1"> <tr> <td>OE_n#</td><td>CK_n/n#</td></tr> <tr> <td>0</td><td>Active</td></tr> <tr> <td>1</td><td>Low/Low both pulled low by 50 Ω resistor</td></tr> </table>	OE_n#	CK_n/n#	0	Active	1	Low/Low both pulled low by 50 Ω resistor
OE_n#	CK_n/n#								
0	Active								
1	Low/Low both pulled low by 50 Ω resistor								
6	PWRGD/PWRDN#	I	<b>Power up / power down</b>						
3	R_COMP	I	<b>Not used</b>						
<b>SMBus Control</b>									
13	SCL	I	<b>SMBus slave clock input</b>						
12	SDA	I/O	<b>Input/Open drain SMBus data</b>						
11 14	SA_0 SA_1	I <sub>TRI</sub>	<b>Tri level address selection inputs</b>						
<b>Power and Ground</b>									
1 4 21 31 45 58 68	VDD	P	<b>Positive Supply Voltage.</b> Connect to 3.3V supply.						
8	VDD_A	P	<b>Positive Analog Supply Voltage</b> Connect 3.3V power supply.						
2 26 44 63	GND	P	<b>Ground</b> Connect to ground						
7	GND_A	P	<b>Analog Ground.</b> Connect to ground						

E-Pad	GND	P	<b>Ground.</b> Connect to ground
<b>No Connect Pins</b>			
5 15 16	N/C		<b>No Connect.</b> These pins are not connected to the die. Leave them open.

## Functional Description

The ZL40293 is an ultra-low additive jitter, low power 1 to 20 fanout buffer which is fully compliant with PCIe Gen 1, 2, 3, 4 and 5 Standards.

The device operates from 3.3V +/- 5% supply as per Intel spec. Its operation is guaranteed over the industrial temperature range -40°C to +85°C.

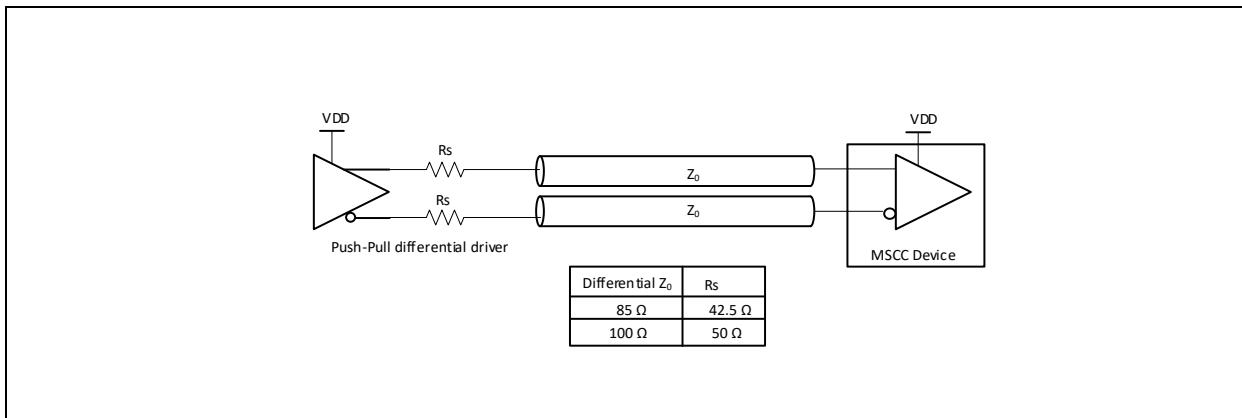
### Clock Inputs

The following blocks diagram shows how to terminate different signals fed to the ZL40293 inputs.

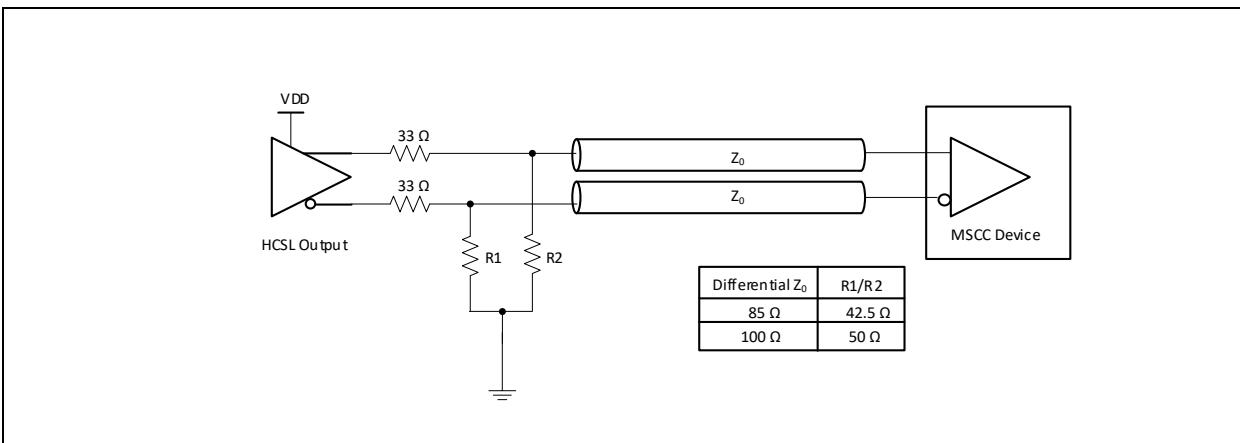
The device input can be fed with transmission lines of any impedance. Examples below show only 50 Ω single ended, 85 Ω differential and 100 Ω differential which are the most common ones in practice. Figure 3 and Figure 4 show how to terminate the input when driven from a push-pull and traditional HCSL drivers respectively.

Figure 5 shows how to terminate a single ended output such as LVCMOS. This example assumes 50 Ω transmission line which is the most common for single ended CMOS signaling. Resistors R1 and R2 are chosen to provide 50 Ω termination and proper biasing and Ro + Rs ideally should be 50 Ω so that the transmission line is terminated at both ends with its characteristic impedance. If the driving strength of the output driver is not sufficient to drive low impedance, the value of series resistor Rs should be increased. This will reduce the voltage swing at the input but this should be fine as long as the input voltage swing requirement is not violated (Figure 5). The source resistors of Rs = 270Ω could be used for standard LVCMOS driver. This will provide 516mV of voltage swing for 3.3V LVCMOS driver with load current of  $(3.3V/2) * (1/(270\Omega + 50\Omega)) = 5.16mA$ .

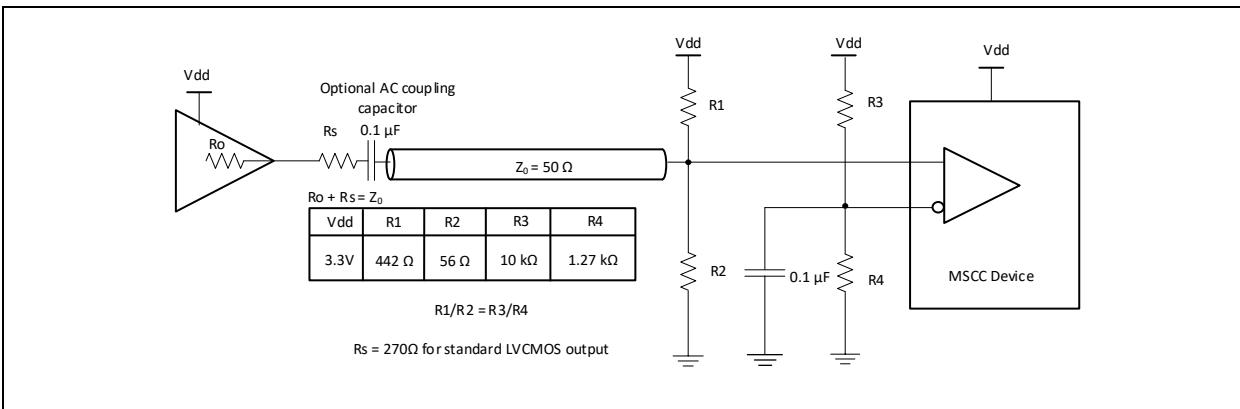
For optimum performance both differential input pins (\_p and \_n) need to be DC biased to the same voltage. Hence, the ratio R1/R2 should be equal to the ratio R3/R4.



**Figure 3. Input driven by a push-pull differential output**



**Figure 4. Input driven by an HCSL output**

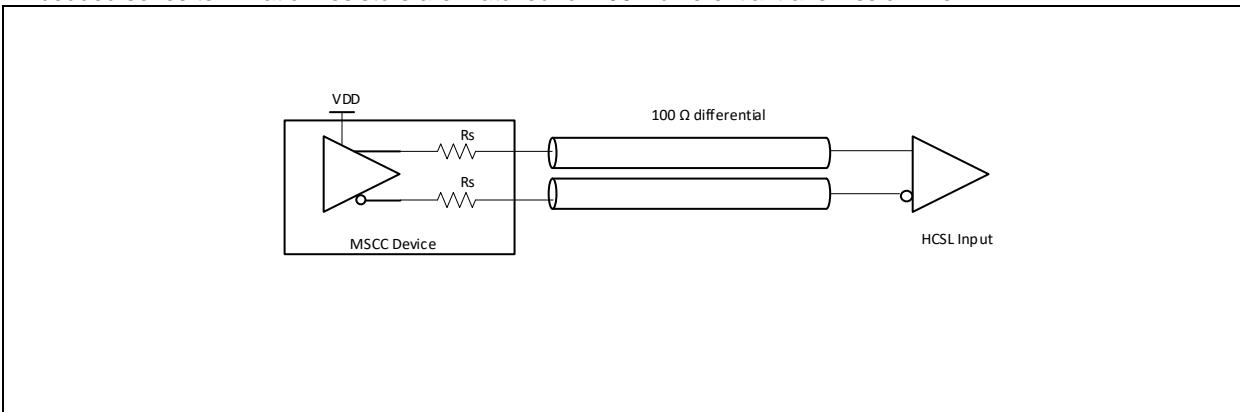


**Figure 5. Input driven by a single ended output**

## Clock Outputs

Differential outputs have embedded termination resistors as shown in Figure 6. This provides significant saving relative to traditional current based HCSL outputs which require four resistors per differential pair (80 resistors for 20 outputs).

Embedded series termination resistors are matched for 100Ω differential transmission line.



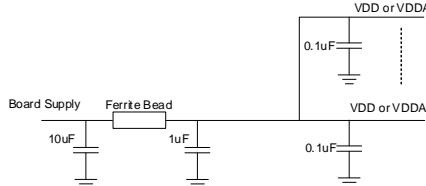
**Figure 6. Terminating differential outputs.**

### Termination of unused outputs

Unused outputs should be left unconnected.

### Power Supply Filtering

Each power pin (VDDA and VDD) should be decoupled with  $0.1\mu F$  capacitor with minimum equivalent series resistance (ESR) and minimum series inductance (ESL). For example, 0402 X5R Ceramic Capacitors with 6.3V minimum rating could be used. These capacitors should be placed as close as possible to the power pins. To reduce the power noise from adjacent digital components on the board each power supply could be further insulated with low DC resistance ferrite bead with two capacitors. The ferrite bead will also insulate adjacent component from the noise generated from the device. Following figure shows recommended decoupling.



**Figure 7. Power Supply Filtering**

### OE# and Output Enables (Control Register)

Each output can be individually enabled or disabled by SMBus control register bits or via OE# pin. The OE# pins are asynchronous asserted-low signals. The Output Enable bits in the SMBus registers are active high and are set to enable by default.

OE# pins are mapped to CK[12:5] outputs.

Note that the logic level for assertion or de-assertion is different in software than it is on hardware. This follows hardware default nomenclature for communication channels (e.g., output is enabled if OE# pin is pulled low) and still maintains software programming logic (e.g., output is enabled if OE register is true).

Refer to Table 2 for the truth table for enabling and disabling outputs via hardware and software. Note that both the control register bit must be a '1' AND the OE# pin must be a '0' for the output to be active.

**Table 2 OE Functionality**

Inputs		OE# Hardware Pins and Control Register Bits			
PWRGD/ PWRDN#	CK_IN/ CK_IN#	SMBUS Enable Bit	OE# Pin	CK/CK# [12:5]	CK/CK# [4:0] and [19:13]
0	X	X	X	0	0
1	Running	0	X	0	0
		1	0	Running	Running
		1	1	0	Running

### OE# Assertion (Transition from '1' to '0')

All differential outputs that were disabled are to resume normal operation in a glitch free manner. The latency from the assertion to active outputs is 0 - 10 CK clock periods.

### OE# De-Assertion (Transition from '0' to '1')

The impact of de-asserting OE# is each corresponding output will transition from normal operation to disabled in a glitch free manner. A minimum of four valid clocks will be provided after the de-assertion of OE#. The maximum latency from the de-assertion to disabled outputs is 10 CK clock periods.

### PWRGD / PWRDN#

PWRGD is asserted high and de-asserted low. De-assertion of PWRGD (pulling the signal low) is equivalent to indicating a powerdown condition. PWRGD (assertion) is used by the ZL40293 to sample initial configurations such as SA selections.

After PWRGD has been asserted high for the first time, the pin becomes a PWRDN# (Power Down) pin which is used to disable (drive low/low) all clocks cleanly and instruct the device to invoke power savings mode. PWRDN# is a completely asynchronous active low input. When entering power savings mode, PWRDN# should be asserted low prior to shutting off the input clock or power to ensure all clocks shut down in a glitch free manner. When PWRDN# is de-asserted high, all clocks will start and stop without any abnormal behavior and will meet all AC and DC parameters.

The assertion and de-assertion of PWRDN# is asynchronous.

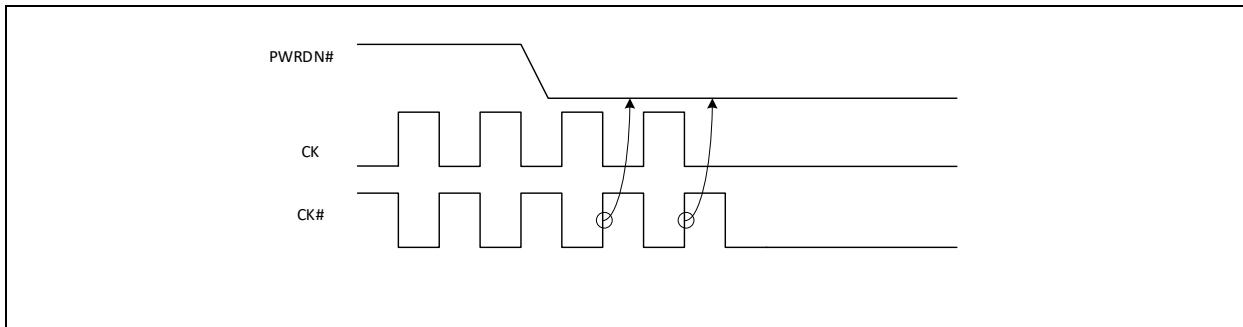
Disabling of the CK\_IN input clock prior to assertion of PWRDN# is an undefined mode and not recommended. Operation in this mode may result in glitches.

**Table 3 PWRGD / PWRDN# Functionality**

PWRGD / PWRDN#	CK	CK#
0	LOW	LOW
1	Normal	Normal

### PWRDN# Assertion

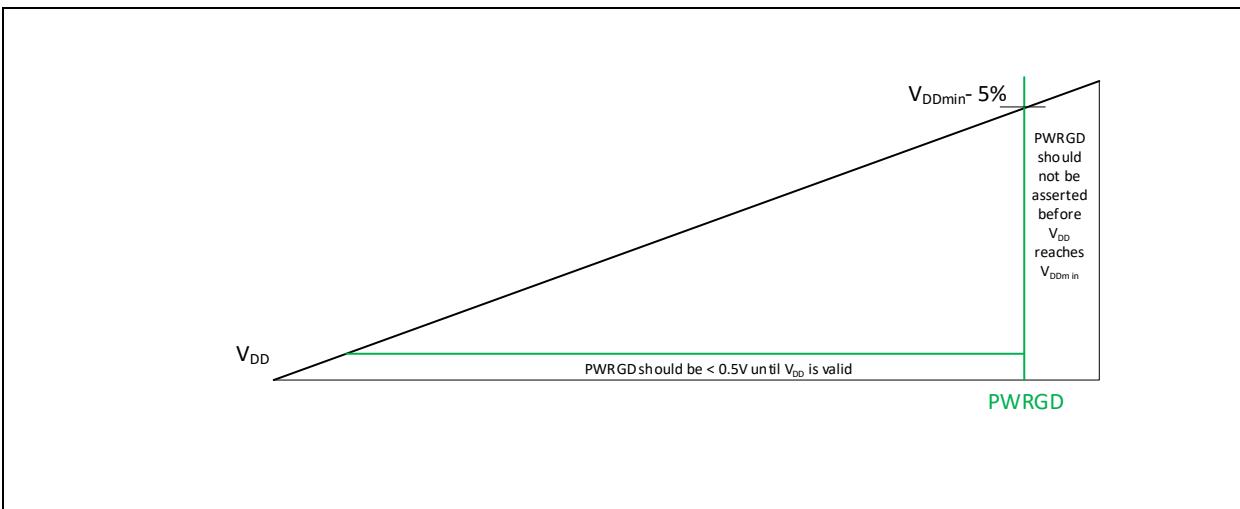
When PWRDN# is sampled low by two consecutive rising edges of CK#, all differential outputs will be disabled on the next CK# high to low transition.



**Figure 8. PWRDN# Assertion**

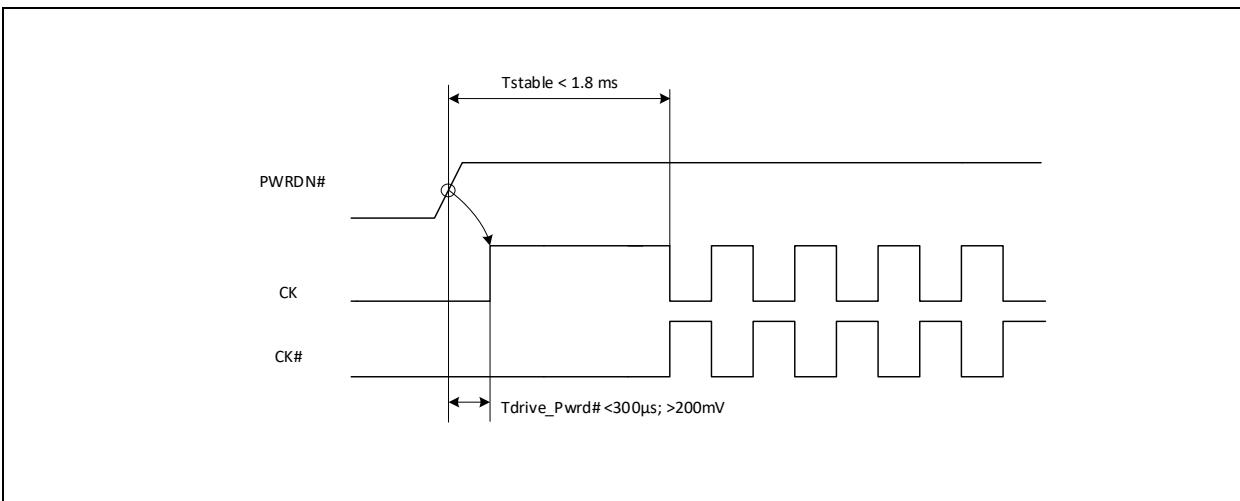
### PWRGD Assertion

PWRGD to the clock buffer should not be asserted before  $V_{DD}$  reaches  $V_{DDmin}$ . Prior to  $V_{DDmin}$  it is recommended to hold PWRGD low (less than 0.5 V)



**Figure 9. PWRGD and  $V_{DD}$  Relationship diagram**

The power-up latency  $T_{stable}$  is to be less than 1.8 ms. This is the time from the valid CLK\_IN input clocks and the assertion of the PWRGD signal to the time that stable clocks are output from the buffer chip. All differential outputs stopped in a disabled condition resulting from power down must be driven high in less than 300  $\mu$ s of PWRGD assertion to a voltage greater than 200 mV.



**Figure 10. PWRGD Assertion**

## Programming via SMBus

The address selection is done via SA\_0 and SA\_1 tri-level hardware pins, which select the appropriate address for the device. The two tri-level input pins that can configure the ZL40293 to nine different addresses (refer to Table 15 for VIL\_Tri, VIM\_Tri, VIH\_Tri signal level).

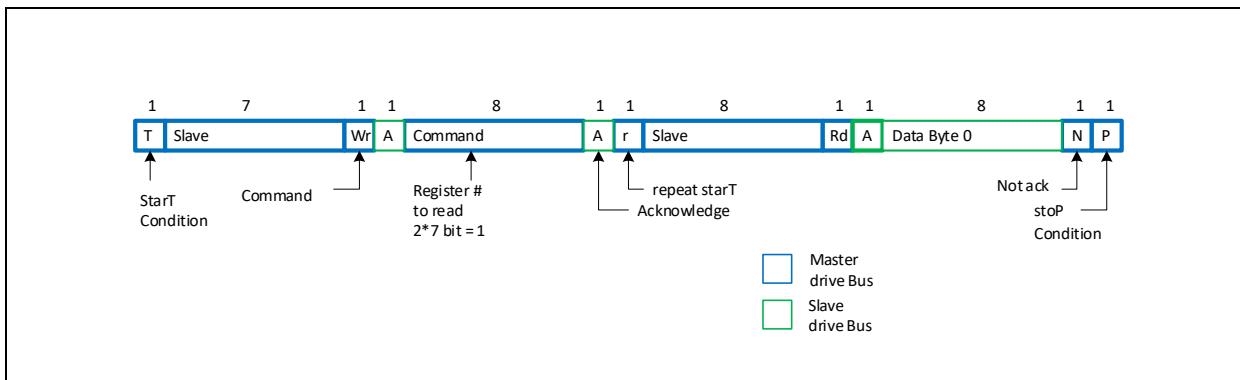
**Table 4 SMBus Address Table**

SA_1	SA_0	SMBus Address
L	L	D8
L	M	DA
L	H	DE
M	L	C2
M	M	C4
M	H	C6
H	L	CA
H	M	CC
H	H	CE

## SMBus Byte Read/Write

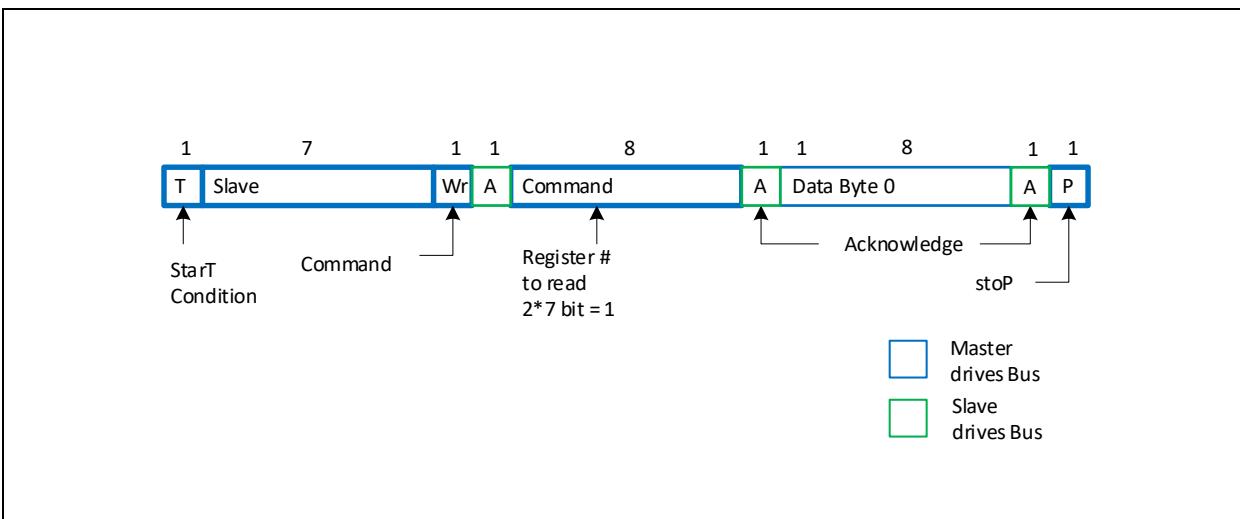
Reading or writing a register in a SMBus slave device in byte mode always involves specifying the register number.

**Read.** The standard byte read is as shown in Figure 11. It is an extension of the byte write. The write start condition is repeated then the slave device starts sending data and the master acknowledges it until the last byte is sent. The master terminates the transfer with a NAK then a stop condition. For byte operation, the  $2^*7^{\text{th}}$  bit of the command byte must be set. For block operations, the  $2^*7^{\text{th}}$  bit must be reset. If the bit is not set, the next byte must be the byte transfer count.



**Figure 11. SMBus Byte Read**

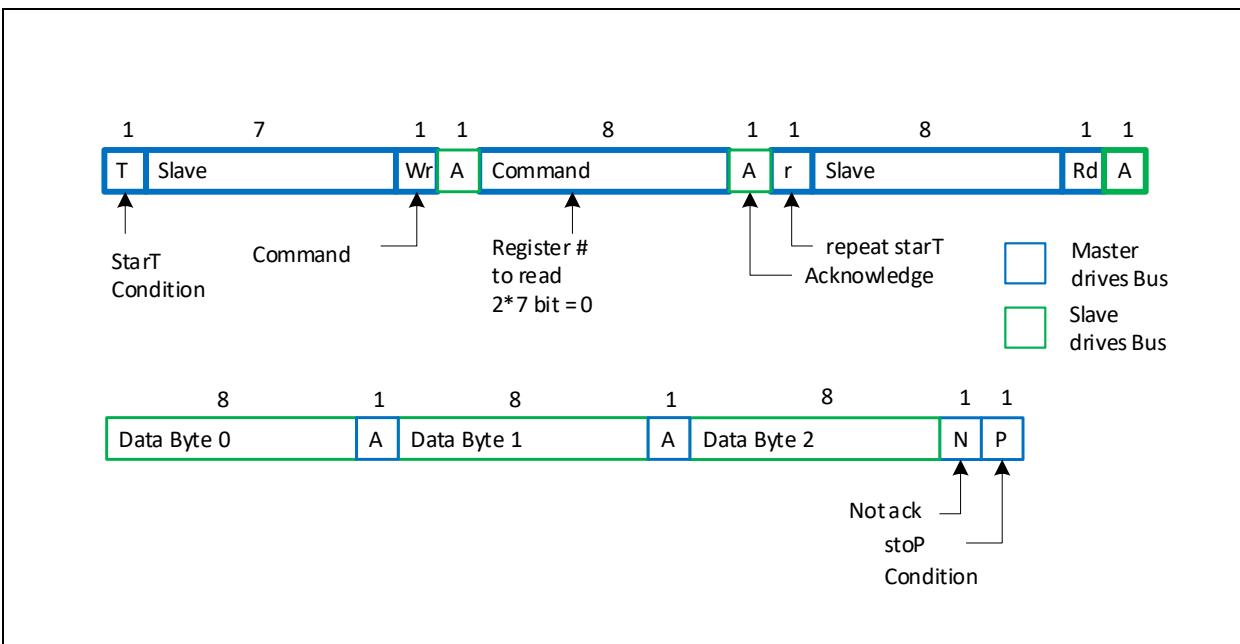
**Write.** Figure 12 illustrates a simple typical byte write. For byte operation the  $2^7$ th bit of the command byte must be set. For block operations, the  $2^7$ th bit must be reset. If the bit is not set the next byte must be the byte transfer count. The count can be between 1 and 32. It cannot be zero or exceed 32.



**Figure 12. SMBus Byte Write**

### SMBus Block Read/Write

**Read.** After the slave address is sent with the r/w condition bit set, the command byte is sent with the MSB = 0. The slave Ack's the register index in the command byte. The master sends a repeat start function. After the slave Ack's this the slave sends the number of bytes it wants to transfer ( $>0$  and  $<33$ ). The master Ack's each byte except the last and sends a stop function.



**Figure 13. SMBus Block Read**

**Write.** After the slave address is sent with the r/w condition bit not set, the command byte is sent with the MSB = 0. The lower seven bits indicate what register to start the transfer at. If the command byte is 00h, the slave device will be compatible with existing block mode slave devices. The next byte of a write must be the count of bytes that the master will transfer to the slave device. The byte count must be greater than zero and less than 33. Following this byte are the data bytes to be transferred to the slave device. The slave device always acknowledges each byte received. The transfer is terminated after the slave sends the Ack and the master sends a stop function.

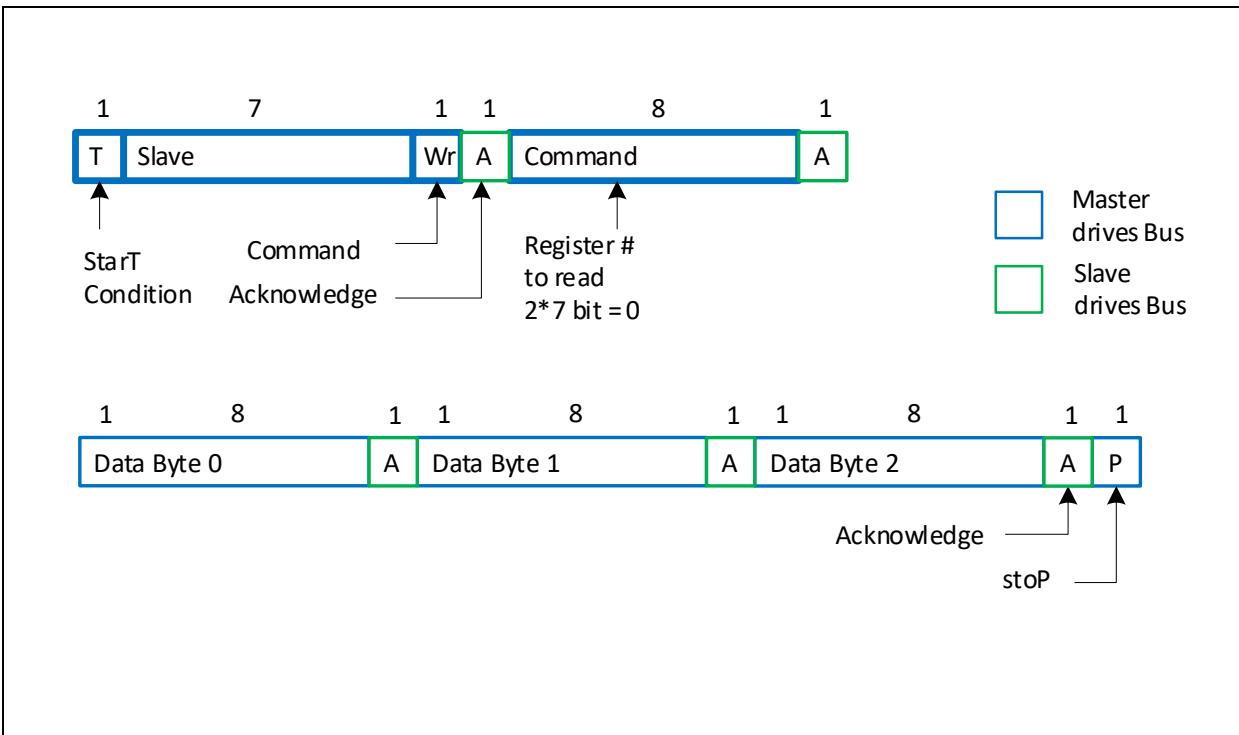


Figure 14. SMBus Block Write

## Register Map

**Table 5 Byte 0: Output Enable**

Bit	Description	If Bit = 0	If Bit = 1	Type	Default	Output(s) Affected
0	Reserved				0	
1	Reserved				0	
2	Reserved				0	
3	Output Enable CK 16	LOW	Enable	RW	1	CK[16]
4	Output Enable CK 17	LOW	Enable	RW	1	CK[17]
5	Output Enable CK 18	LOW	Enable	RW	1	CK[18]
6	Output Enable CK 19	LOW	Enable	RW	1	CK[19]
7	Reserved				0	

**Table 6 Byte 1: Output Enable Control Register**

Bit	Description	If Bit = 0	If Bit = 1	Type	Default	Output(s) Affected
0	Output Enable CK 0	LOW	Enabled	RW	1	CK[0]
1	Output Enable CK 1	LOW	Enabled	RW	1	CK[1]
2	Output Enable CK 2	LOW	Enabled	RW	1	CK[2]
3	Output Enable CK 3	LOW	Enabled	RW	1	CK[3]
4	Output Enable CK 4	LOW	Enabled	RW	1	CK[4]
5	Output Enable CK 5	LOW	Enabled	RW	1	CK[5]
6	Output Enable CK 6	LOW	Enabled	RW	1	CK[6]
7	Output Enable CK 7	LOW	Enabled	RW	1	CK[7]

**Table 7 Byte 2: Output Enable Control Register**

Bit	Description	If Bit = 0	If Bit = 1	Type	Default	Output(s) Affected
0	Output Enable CK 8	LOW	Enabled	RW	1	CK[8]
1	Output Enable CK 9	LOW	Enabled	RW	1	CK[9]
2	Output Enable CK 10	LOW	Enabled	RW	1	CK[10]
3	Output Enable CK 11	LOW	Enabled	RW	1	CK[11]
4	Output Enable CK 12	LOW	Enabled	RW	1	CK[12]
5	Output Enable CK 13	LOW	Enabled	RW	1	CK[13]
6	Output Enable CK 14	LOW	Enabled	RW	1	CK[14]
7	Output Enable CK 15	LOW	Enabled	RW	1	CK[15]

**Table 8 Byte 3: OE# Pin Realtime Readback Control Register**

Bit	Description	If Bit = 0	If Bit = 1	Type	Default	Output(s) Affected
0	Realtime Readback of OE_5#	OE_5# Low	OE_5# High	R	Realtime	CK[5]
1	Realtime Readback of OE_6#	OE_6# Low	OE_6# High	R	Realtime	CK[6]
2	Realtime Readback of OE_7#	OE_7# Low	OE_7# High	R	Realtime	CK[7]
3	Realtime Readback of OE_8#	OE_8# Low	OE_8# High	R	Realtime	CK[8]
4	Realtime Readback of OE_9#	OE_9# Low	OE_9# High	R	Realtime	CK[9]
5	Realtime Readback of OE_10#	OE_10# Low	OE_10# High	R	Realtime	CK[10]
6	Realtime Readback of OE_11#	OE_11# Low	OE_11# High	R	Realtime	CK[11]
7	Realtime Readback of OE_12#	OE_12# Low	OE_12# High	R	Realtime	CK[12]

**Table 9 Byte 4: Reserved Control Register**

Bit	Description	If Bit = 0	If Bit = 1	Type	Default	Output(s) Affected
0	Reserved				0	
1	Reserved				0	
2	Reserved				0	
3	Reserved				0	
4	Reserved				0	
5	Reserved				0	
6	Reserved				0	
7	Reserved				0	

**Table 10 Byte 5: Vendor/Revision Identification Control Register**

Bit	Description	If Bit = 0	If Bit = 1	Type	Default	Output(s) Affected
0	Vendor ID Bit 0			R	1	
1	Vendor ID Bit 1			R	1	
2	Vendor ID Bit 2			R	0	
3	Vendor ID Bit 3			R	0	
4	Revision Code Bit 0			R	0	
5	Revision Code Bit 1			R	1	
6	Revision Code Bit 2			R	0	
7	Revision Code Bit 3			R	0	

**Table 11 Byte 6: Device ID Control Register**

Bit	Description	If Bit = 0	If Bit = 1	Type	Default	Output(s) Affected
0	Device ID 0			R	1	
1	Device ID 1			R	0	
2	Device ID 2			R	1	
3	Device ID 3			R	1	
4	Device ID 4			R	1	
5	Device ID 5			R	0	
6	Device ID 6			R	1	
7	Device ID 7 (MSB)			R	0	

**Table 12 Byte 7: Byte Count Register**

Bit	Description	If Bit = 0	If Bit = 1	Type	Default	Output(s) Affected
0	BC0 - Writing to this register configures how many bytes will be read back			RW	0	
1	BC1 - Writing to this register configures how many bytes will be read back			RW	0	
2	BC2 - Writing to this register configures how many bytes will be read back			RW	0	
3	BC2 - Writing to this register configures how many bytes will be read back			RW	1	
4	BC3 - Writing to this register configures how many bytes will be read back			RW	0	
5	BC4 - Writing to this register configures how many bytes will be read back			RW	0	
6	Reserved				0	
7	Reserved				0	

## AC and DC Electrical Characteristics

### Absolute Maximum Ratings

**Table 13 Absolute Maximum Ratings\***

	Parameter	Sym.	Min.	Max.	Units	Notes
1	3.3 V Core Supply Voltage	V <sub>DD_A</sub>	-	4.6	V	3
2	3.3 V I/O Supply Voltage	V <sub>DD</sub>	-	4.6	V	3
5	3.3 V Input High Voltage	V <sub>IH</sub>	-	4.6	V	1, 3
	3.3 V Input Low Voltage	V <sub>IL</sub>	-0.5	-	V	3
	Storage Temperature	T <sub>S</sub>	-65	150	°C	3
6	Input ESD protection	V <sub>DD-IN</sub>	2000		V	2

\* Exceeding these values may cause permanent damage

\* Functional operation under these conditions is not implied

\* Voltages are with respect to ground (GND) unless otherwise stated

1. Maximum VIH is not to exceed maximum VDD.

2. Human body model.

3. Consult manufacturer regarding extended operation in excess of normal DC operating parameters.

### Current Consumption

**Table 14 Current Consumption**

	Parameter	Parameter Condition	Symbol	Min.	Typ.	Max	Units	Notes
1	Active Mode Supply Current	fIN = 100MHz All CK_xP/N outputs enabled	I <sub>DDPG</sub>		196	210	mA	1,2
2		fIN = 100MHz All CK_xP/N outputs disabled			46	50		1,3
3		fIN = 133MHz All CK_xP/N outputs enabled			203	220		1,2
4		fIN = 133MHz All CK_xP/N outputs disabled			46	51		1,3
5	Power Down Mode Supply Current	fIN = 100MHz	I <sub>DDPD</sub>		21	25	mA	1,4
6		fIN = 133MHz			22	26		1,4

1. VDD = 3.3V + 5%

2. Device operating in active mode (Pin PWRGD/PWRDN\_N = 1) with all 20 CK\_xP/N outputs enabled (all OE\_xN pin = 0, all OCR1, OCR2, OCR3 register OEx bits = 1)

3. Device operating in active mode (Pin PWRGD/PWRDN\_N = 1) with all 20 CK\_xP/N outputs disabled (all OCR1, OCR2, OCR3 register OEx bits = 0)

4. Device operating in low power mode (Pin PWRGD/PWRDN\_N=0)

## DC Electrical Specification

**Table 15 DC Operating Characteristics\***

	Parameter	Sym.	Min.	Typ.	Max.	Units	Notes
1	3.3 V Core Supply Voltage	V <sub>DD_A</sub>	3.135	3.3	3.465	V	
2	3.3 V I/O Supply Voltage	V <sub>DD</sub>	3.135	3.3	3.465	V	
3	3.3 V Input High Voltage	V <sub>IH</sub>	2.0		VDD+0.3	V	
4	3.3 V Input Low Voltage	V <sub>IL</sub>	VSS-0.3		0.8	V	
5	Input Leakage Current	I <sub>IL</sub>	-5		+5	µA	
6	Input Low Voltage, 3-level CMOS Input	V <sub>IL3</sub>	VSS-0.3		0.9	V	
7	Input Midrange Voltage, 3-level CMOS Input	V <sub>IM3</sub>	1.3		1.8	V	
8	Input High Voltage, 3-level CMOS Input	V <sub>IH3</sub>	2.4		VDD	V	
9	Input Capacitance	C <sub>IN</sub>			4.5	pF	1
10	Output Capacitance	C <sub>OUT</sub>			4.5	pF	1
11	Ambient Temperature	T <sub>A</sub>	-40		85	°C	

\* Voltages are with respect to ground (GND) unless otherwise stated

1 For parasitic simulation use IBIS model.

## Power Noise Tolerance

**Table 16 Power Noise Tolerance\***

	VDD Electrical Noise Range	Symbol	Min.	Typ.	Max	Units	Notes
1	f <sub>NOISE</sub> = 12kHz to 20MHz	N <sub>VDD_MID</sub>	100			mV,p-p	1,2,3
2	f <sub>NOISE</sub> > 20MHz	N <sub>VDD_HIGH</sub>	50			mV,p-p	1,2,3
3	f <sub>NOISE</sub> = 12kHz to 20MHz	N <sub>VDD_A_MID</sub>	40			mV,p-p	1,2,3
4	f <sub>NOISE</sub> > 20MHz	N <sub>VDD_A_HIGH</sub>	20			mV,p-p	1,2,3

\* The device meets all specification in the presence of noise specified in this table

1 Jitter and electrical characteristics are met with specified AC noise present on any of the power pins.

2 Over the specified frequency range, a single sinusoid tone should be assumed swept as the worst case.

3 Maximum measured frequency for VDD was 650kHz and for VDD\_A the maximum frequency was 900kHz due to limitation of the test setup.

## PCIe Electrical Characteristics

PCIe measurement are related only to ZL40293 device. Test setup is shown Figure 20.

**Table 17 PCIe Electrical Characteristics**

	Parameter	Sym.	Min.	Typ.	Max.	Units	Notes
1	Rising edge rate	Rise_rate	1.4	1.6	2	V/ns	(2), (3)
2	Falling edge rate	Fall_rate	1.4	1.6	2	V/ns	(2), (3)
3	Differential High Voltage	V <sub>IH</sub>	0.7			V	(2)
4	Differential Low Voltage	V <sub>IL</sub>			-0.7	V	(2)
5	Single ended high voltage	V <sub>SIH</sub>	0.7	0.76	0.82*	V	DC Measurement
6	Single ended low voltage	V <sub>SIL</sub>	-0.05	0	0.05	V	DC Measurement
7	Absolute Crossing Voltage	V <sub>CROSS</sub>	0.275		0.35	V	(1), (4), (5)
8	Variation of V <sub>CROSS</sub> over all rising clock edges	ΔV <sub>CROSS</sub>			0.08	V	(1), (4), (9)
9	Ring back voltage margin	V <sub>RB</sub>	-0.3		-0.3	V	(2), (11)
10	Time before V <sub>RB</sub> is allowed	t <sub>STABLE</sub>	500				(2), (11)
11	Average Clock Period Accuracy	T <sub>PERIOD_AVG</sub>	NA		NA	ppm	(10)
12	Absolute Period	T <sub>PERIOD_ABS</sub>	NA		NA	ns	(6)
13	Cycle-to-cycle jitter	T <sub>JCC</sub>		3.5	6	ps peak to peak	(2)
14	Absolute Maximum voltage	V <sub>MAX</sub>			0.8	V	(1), (7)
15	Absolute Minimum voltage	V <sub>MIN</sub>			-0.3	V	(1), (8)
16	Output Duty-Cycle (when input has 50% duty-cycle)	Duty_cycle	49	50	51	%	(2)
17	Rising to falling edge matching	r/f match			6	%	(1), (7)
18	Clock Source DC impedance (CK)	Z <sub>C-DC_CK</sub>	50 - 5%	50	50 + 5%	Ω	DC Measurement
19	Clock Source DC impedance (CK#)	Z <sub>C-DC_CK#</sub>	50 - 5%	50	50 + 5%	Ω	DC Measurement
20	Output frequency	F <sub>MAX</sub>	0		250	MHz	
21	Output to output skew	t <sub>OSK</sub>			50	ps	
22	Device to device output skew	t <sub>DOOSK</sub>			0.5	ns	
23	Input to output delay	t <sub>IOD</sub>	0.9		1.5	ns	
24	Output enable time	t <sub>EN</sub>			10	cycles	
25	Output disable time	t <sub>DIS</sub>			10	cycles	

\* Values are over Recommended Operating Conditions

(0) Output differential swing is calculated as  $V_{SW} = V_{OH} - V_{OL}$ . It should not be confused with  $V_{SW} = 2 * (V_{OH} - V_{OL})$  used in some datasheets

(1) Measurement taken from single ended waveform

(2) Measurement taken from differential waveform.

(3) Measured from -150 mV to +150 mV on the differential waveform (derived from CK minus CK#). The signal must be monotonic through the measurement region for rise and fall time. The 300 mV measurement window is centered on the differential zero crossing. See Figure 18

(4) Measured at crossing point where the instantaneous voltage value of the rising edge of CK equals the falling edge of CK#. See Figure 15

(5) Refers to the total variation from the lowest crossing point to the highest, regardless of which edge is crossing. Refers to all crossing points for this measurement. See Figure 15.

(6) This requirement, from PCI Express Base Specification, Revision 4.0 is applicable only to clock generators and not to buffers. A clock buffer is a transparent device whose output clock period follows the input clock period.

(7) Defined as the maximum instantaneous voltage including overshoot. See Figure 15.

(8) Defined as the minimum instantaneous voltage including undershoot. See Figure 15.

(9) Defined as the total variation of all crossing voltages of Rising CK and Falling CK#. This is the maximum allowed variance in VCROSS for any particular system. See Figure 16.

(10) The PPM requirement from PCI Express Base Specification, Revision 4.0 is related to clock generation devices. This requirement is not applicable to buffers because buffer's output frequency accuracy is identical to the frequency accuracy of the source driving the buffer.

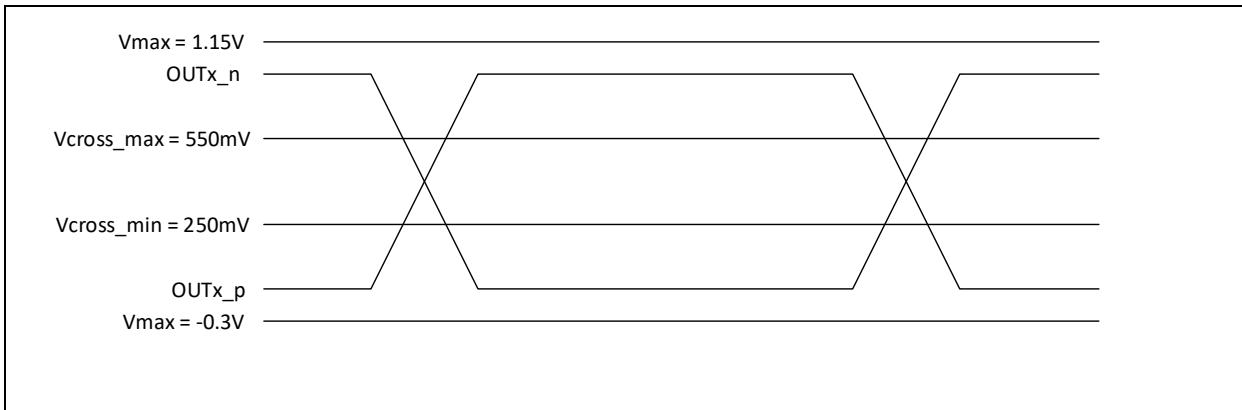
(11) T<sub>STABLE</sub> is the time the differential clock must maintain a minimum ±150 mV differential voltage after 20 rising/falling edges before it is allowed to droop back into the VRB ±100 mV differential range. See Figure 19.

(12) Matching applies to rising edge rate for CKx and falling edge rate for CK#x. It is measured using a ±75 mV window centered on the median cross point where CKx rising meets CK#x falling. The median cross point is used to calculate the voltage thresholds the oscilloscope is to use for the edge rate calculations. The Rise Edge Rate of CKx should be compared to the Fall Edge Rate of CK#x the maximum allowed difference should not exceed 20% of the slowest edge rate. See Figure 17.

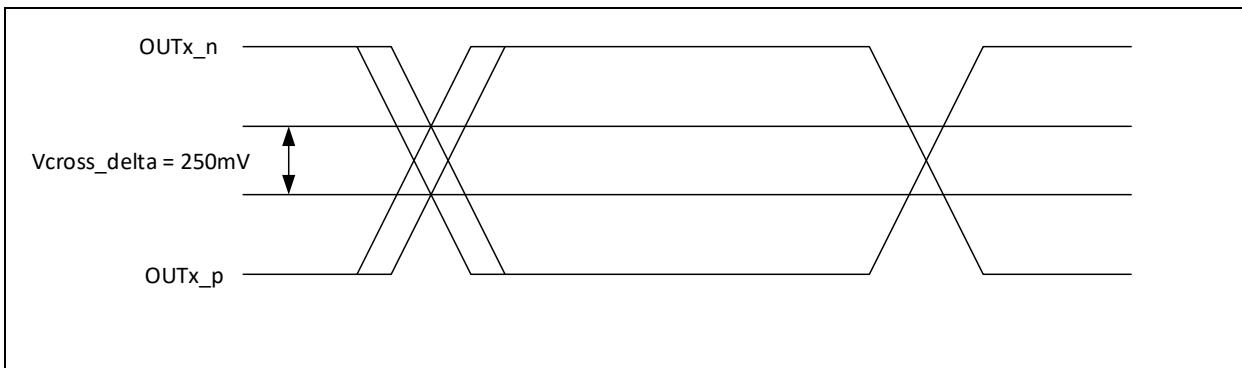
**Table 18 Skew and Jitter Performance**

	Parameter	Symbol	Min.	Typ.	Max	Units	Notes
1	Input-to-Output Delay	I/O <sub>DELAY</sub>	0.9		1.5	ns	1,3
2	Output-to-Output Skew	O/O <sub>DELAY</sub>			50	ps	1,2
3	Peak-to-Peak Additive Jitter	p-pAJ <sub>RMS</sub>			0.7	ps	1,2
4	Additive Jitter as per PCIe 1.0 (1.5MHz to 22MHz)	T <sub>jPCIe_1.0</sub>		0.7	0.8	ps RMS	1, 2
5	Additive Jitter as per PCIe 2.0 high band (1.5MHz to 50MHz)	T <sub>jPCIe_2.0_high</sub>		75	94	fs RMS	1, 2
6	Additive Jitter as per PCIe 2.0 low band (10kHz to 1.5MHz)	T <sub>jPCIe_2.0_low</sub>		20	28	fs RMS	1, 2
7	Additive Jitter as per PCIe 2.0 mid band (5MHz to 16MHz)	T <sub>jPCIe_2.0_mid</sub>		59	74	fs RMS	1, 2
8	Additive Jitter as per PCIe 3.0 (PLL_BW = 2 to 5MHz, CDR = 10MHz)	T <sub>jPCIe_3.0</sub>		19	24	fs RMS	1, 2
9	Additive Jitter as per PCIe 4.0 (PLL_BW = 2 to 5MHz, CDR = 10MHz)	T <sub>jPCIe_4.0</sub>		19	24	fs RMS	1, 2
10	Additive Jitter as per PCIe 5.0 (PLL_BW = 0.5 to 1.8MHz, CDR for 32 GT/s CC)	T <sub>jPCIe_5.0</sub>		7.5	10	fs RMS	1, 2
11	Additive jitter as per Intel QPI 9.6Gbps	T <sub>jQPI</sub>		35	45	fs RMS	1, 2
12	Additive RMS jitter in 1MHz to 20MHz band	T <sub>j_1M_20M</sub>		49	62	fs RMS	1, 2 (100MHz clock)
				40	54	fs RMS	1, 2 (133MHz clock)
13	Additive RMS jitter in 12kHz to 20MHz band	T <sub>j_12K_20M</sub>		52	65	fs RMS	1, 2 (100MHz clock)
				42	56	fs RMS	1, 2 (133MHz clock)
14	Noise floor	N <sub>F</sub>		-164	-163	dBc/Hz	1, 2 (100MHz clock)
				-163	-162	dBc/Hz	1, 2 (133MHz clock)

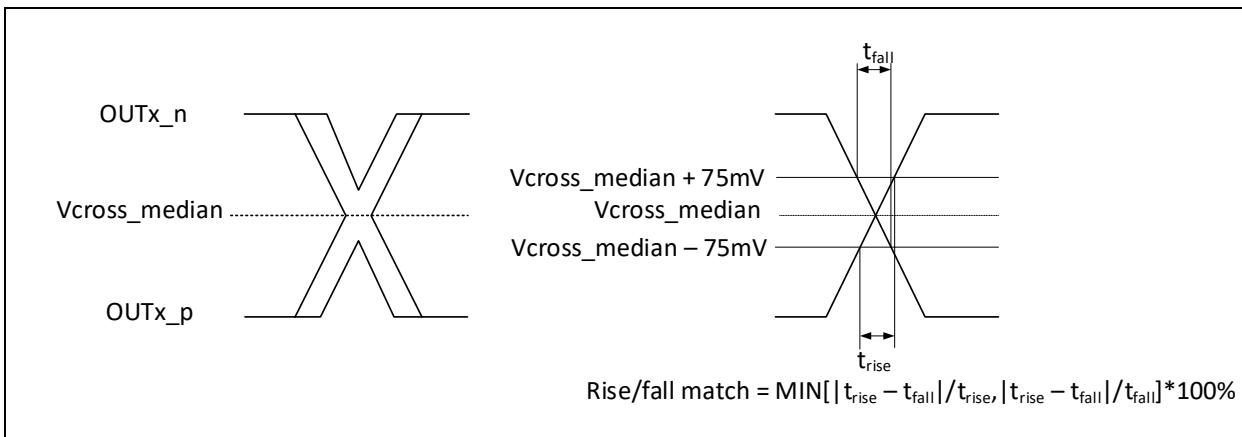
1. Measured into AC test load as per Figure 20 .
2. Measured from differential crossing point to differential crossing point.
3. Input-to-output specs refer to the timing between an input edge and the specific output edge created by it.



**Figure 15. Single-Ended Measurement Points for Absolute Cross Point and Swing**



**Figure 16. Single-Ended Measurement Points for Delta Cross Point**



**Figure 17. Single-Ended Measurement Points for Rise and Fall Time Matching**

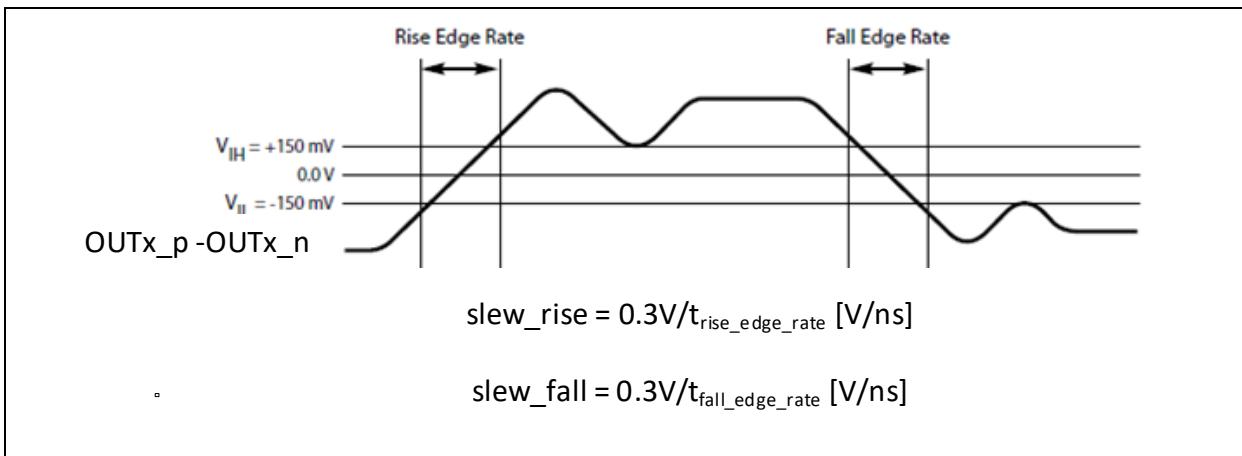


Figure 18. Differential Measurement Points for Rise and Fall Time

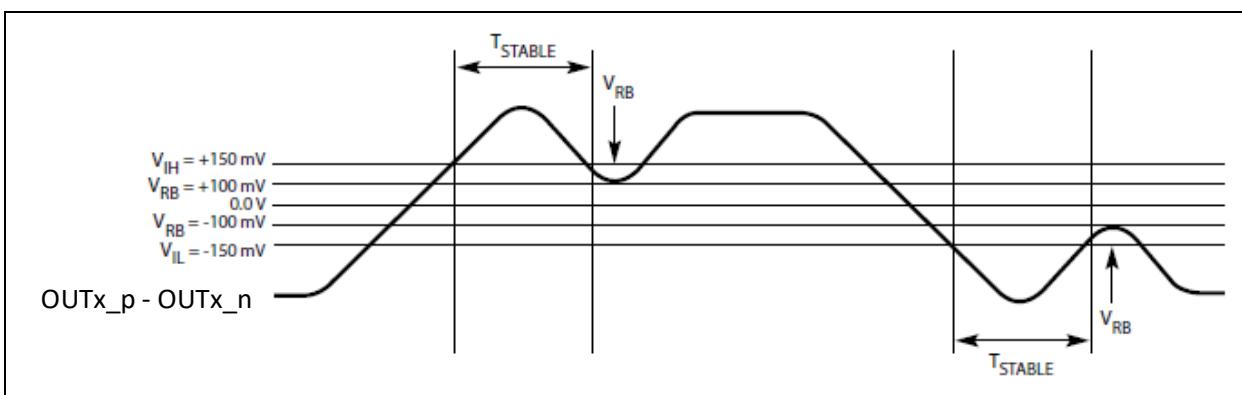


Figure 19. Differential Measurement Points for Ringback

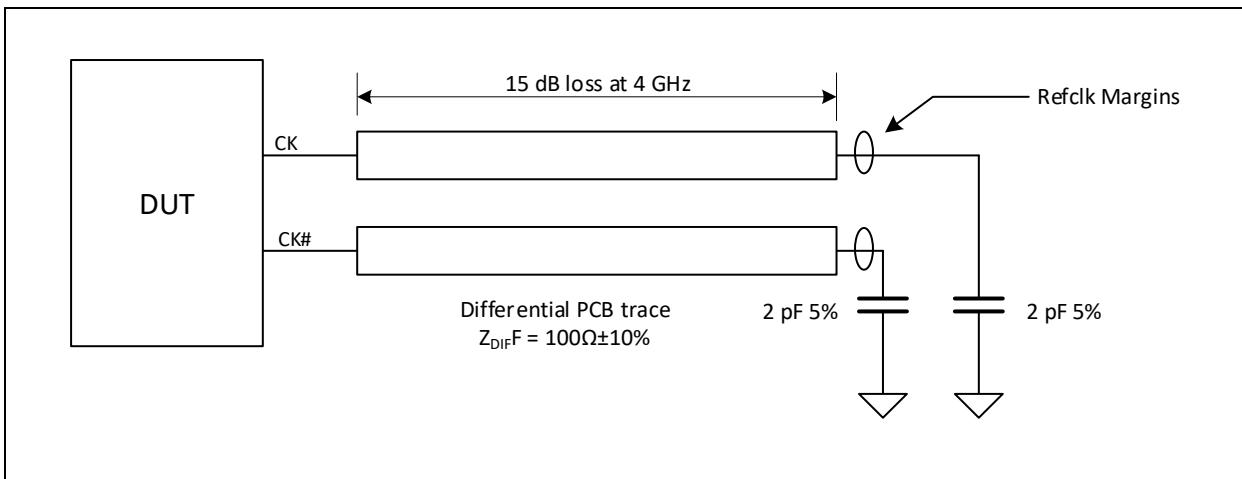


Figure 20. PCIe Test Circuit

## Input Clock Requirements

**Table 19 Differential Input Clock AC Characteristics**

	Parameter	Symbol	Min.	Typ.	Max.	Units	Notes
1	Edge_rate	Input_Slew_Rate	0.7			V/ns	
2	Total Variation of Vcross Over All Edges	Total_Δ_Vcross			140	mV	
3	Input Voltage	Input_Voltage	200			mv diff	

## SMBus Electrical Characteristics

**Table 20 SMBus Electrical Characteristics**

	Parameter	Symbol	Min.	Typ.	Max	Units	Notes
1	Nominal Bus Voltage	$V_{DD_{SMB}}$	2.7		5.5	V	1
2	Input Low Voltage	$V_{IL}$			0.8	V	
3	Input High Voltage	$V_{IH}$	2.1		$V_{DD_{SMB}}$	V	
4	Output Low Voltage	$V_{OL}$			0.4	V	At $I_{PULLUP,MAX}$
5	Input Leakage Current	$I_{LEAK}$			$\pm 10$	$\mu A$	
6	Current sinking at $V_{OL,max}$	$I_{PULLUP}$	4			mA	
7	Pin capacitive load	$C_i$			12	pF	
8	Signal noise immunity from 10MHz to 100MHz	$V_{NOISE}$	300			mV <sub>p-p</sub>	
9	Noise spike suppression time	$T_{SPIKE}$	0		50	ns	3
10	SMBus Operating Frequency	$F_{SMB}$	10		400	kHz	
11	Bus free time between Stop and Start Condition	$T_{BUF}$	4.7			$\mu s$	
12	Hold time after (Repeated) Start Condition. After this period, the first clock is generated.	$T_{HD:STA}$	4.0			$\mu s$	
13	Repeated Start Condition setup time	$T_{SU:STA}$	4.7			$\mu s$	
14	Stop Condition setup time	$T_{SU:STO}$	4.0			$\mu s$	
15	Data hold time	$T_{HD:DAT}$	300			ns	
16	Data setup time	$T_{SU:DAT}$	250			ns	
17	Clock low period	$T_{LOW}$	4.7			$\mu s$	
18	Clock high period	$T_{HIGH}$	4.0		50	$\mu s$	
19	Clock/Data Fall Time	$T_F$			300	ns	2
20	Clock/Data Rise Time	$T_R$			1000	ns	2

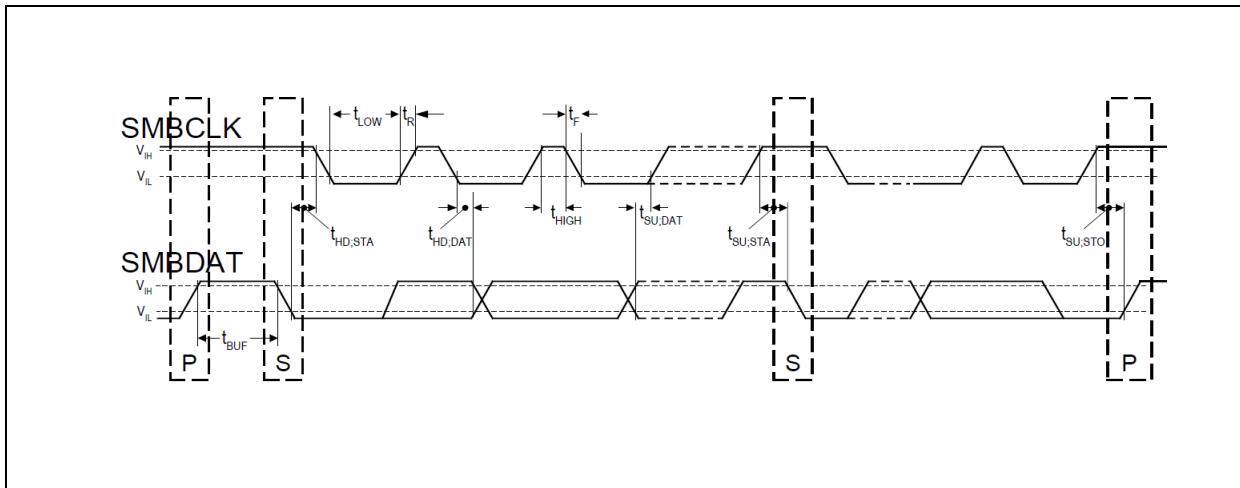
1. 3V to 5V  $\pm 10\%$

2. Rise and fall time is defined as follows:

TR = ( $V_{IL,MAX} - 0.15$ ) to ( $V_{IH,MIN} + 0.15$ )

TF = ( $V_{IH,MIN} + 0.15$ ) to ( $V_{IL,MAX} - 0.15$ )

3. Devices must provide a means to reject noise spikes of a duration up to the maximum specified value.



**Figure 21. SMBus Timing**

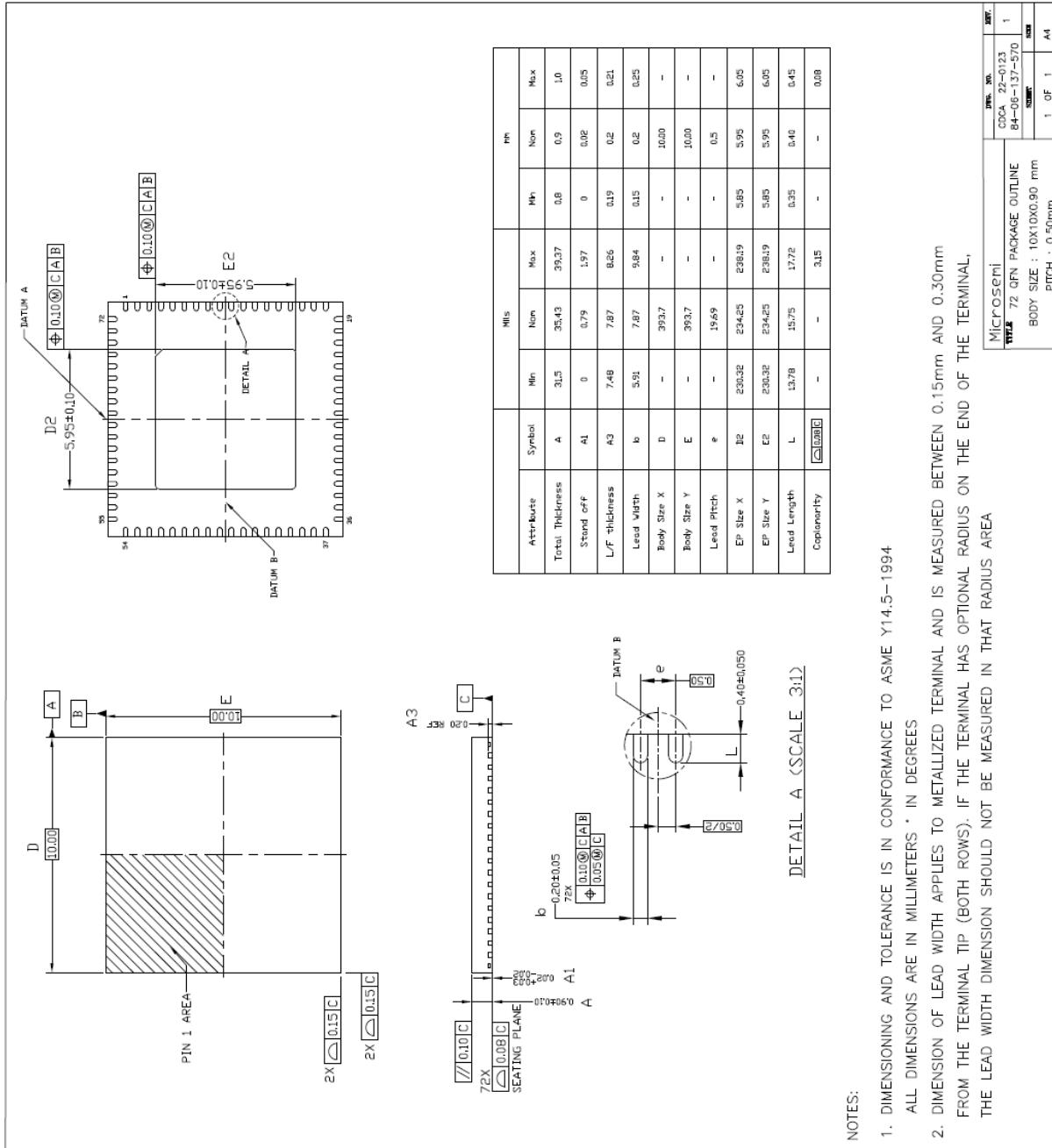
**Table 21 10x10mm QFN Package Thermal Properties**

Parameter	Symbol	Conditions	Value	Units
Maximum Ambient Temperature	T <sub>A</sub>		85	°C
Maximum Junction Temperature	T <sub>JMAX</sub>		125	°C
Junction to Ambient Thermal Resistance <sup>(1)</sup> (Note 1)	θ <sub>JA</sub>	still air	22.6	°C/W
		1m/s airflow	18.7	
		2.5m/s airflow	16.9	
Junction to Board Thermal Resistance	θ <sub>JB</sub>		9.7	°C/W
Junction to Case Thermal Resistance	θ <sub>JC</sub>		12.4	°C/W
Junction to Pad Thermal Resistance <sup>(2)</sup>	θ <sub>JP</sub>	Still air	5.1	°C/W
Junction to Top-Center Thermal Characterization Parameter	Ψ <sub>JT</sub>	Still air	0.4	°C/W

(1) Theta-JA ( $\theta_{JA}$ ) is the thermal resistance from junction to ambient when the package is mounted on a 4-layer JEDEC standard test board and dissipating maximum power

(2) Theta-JP ( $\theta_{JP}$ ) is the thermal resistance from junction to the center exposed pad on the bottom of the package

## Package Outline



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